## Non-parametric density estimation Probability distributions

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#### Non-parametric density estimation

We discussed probability distributions having specific functional forms governed by a number of parameters, whose values are to be determined from a data set

▶ This is called the parametric approach to density modelling

Limitation: The chosen density might be a poor model of the distribution that generates the data, which can result in poor predictive performance

if the data generating process is multimodal, then this aspect of the distribution can never be captured by a Gaussian, which is unimodal

We consider some non-parametric approaches to density estimation that make few assumptions about the form of the distribution

Focus mainly on simple frequentist methods

#### Outline

Histograms

Kernel density estimators

Nearest-neighbour methods Classification with *k*-NN

# Histograms Non-parametric density estimation

#### Histograms

Let us start with a discussion of histogram methods for density estimation

- ▶ Already encountered in the context of marginal/conditional distributions
- ▶ We explore the properties of histogram density models in some detail
- ► Focus on a single continuous variable *x*

Standard histograms simply partition x into distinct bins of width  $\Delta_i$ 

▶ then count the number  $n_i$  of observations of x falling in bin i

To turn this count into a normalised probability density, we divide  $n_i$  by the total number N of observations and by the width  $\Delta_i$  of the bins

We get probabilities values for each bin

$$p_i = \frac{n_i}{N\Delta_i}$$
, such that  $\int p(x)dx = 1$  (1)

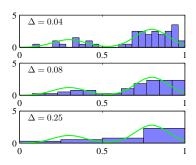
This procedure gives a model for the density p(x) that is constant over the bin

▶ The bins are often chosen to have the same width  $\Delta_i = \Delta$ 



#### Histograms (cont.)

Data (50 observations) is drawn from the distribution, corresponding to the green curve, which is formed from a mixture of two Gaussians



Three examples of density estimates corresponding to three different choices of the bin width

- Small Δ, spiky density model with structure not in the distribution
- Large Δ, smooth density model without underlying bi-modality

Best results from an intermediate  $\boldsymbol{\Delta}$ 

Useful technique for obtaining a quick visualisation of the data in 1 or 2D

ightharpoonup Discontinuities, D variables divided in M bins each means  $M^D$  bins



#### Histograms (cont.)

Hardly useful in density estimation applications, but teaches important lessons

To estimate the probability density at a particular location, we should consider data points that lie within some local neighbourhood of that point

The concept of locality needs some form of distance measure (Euclides does it)

- For histograms, locality was defined by the bins' width
- Locality should be neither too large nor too small

# Kernel density estimation Non-parametric density estimation

#### Kernel density estimators

Suppose our observations have been drawn from some unknown probability density  $p(\mathbf{x})$  in some D-dimensional space, which we consider Euclidean

• We wish to estimate the value of p(x)

Let us consider some small region  $\mathcal R$  containing  $\mathbf x$ 

▶ The probability mass associated with this region is

$$P = \int_{\mathcal{R}} p(\mathbf{x}) d\mathbf{x} \tag{2}$$

Suppose also that we have collected a dataset with N observations from p(x)

lacktriangle Each point has a probability P of falling within  $\mathcal R$ 

The total number of points K in R is distributed with a binomial distribution

$$Bin(K|N,P) = \frac{N!}{K!(N-K)!} P^{K} (1-P)^{1-K}$$
(3)

Using results for binomial distribution, the mean fraction of points in the region is  $\mathbb{E}[K/N] = P$  and the variance around this mean is var[K/N] = P(1-P)/N

ightharpoonup For large N, the distribution will be sharply peaked arouns its mean

$$K \simeq NP$$
 (4)

If we also assume that the region  $\mathcal R$  is sufficiently small (of volume V) that the probability density is roughly constant over the region, then we have

$$P \simeq p(\mathbf{x})V \tag{5}$$

Combining the results, we obtain our density estimate in the form

$$p(\mathbf{x}) = \frac{K}{NV} \tag{6}$$



$$p(\mathbf{x}) = \frac{K}{NV}$$

#### Either

- ▶ We can fix K and determine the value of V from the data
- ▶ We get the K-nearest-neighbour technique

or

- We can fix V and determine the value if K from the data
- ▶ We get a class of kernel-based techniques

In the limit  $N \to \infty$ , both techniques converge to the true probability density

Provided that V shrinks suitably with N and that K grows with N

To start with we take the region  $\mathcal R$  to be a small hypercube centred on the point  $\mathbf x$  at which we wish to determine the probability density

To count the number K of points falling within R, define the following function

$$k(\mathbf{u}) = \begin{cases} 1, & \text{if } |u_i| \le 1/2 & \text{with } i = 1, \dots, D \\ 0, & \text{otherwise} \end{cases}$$
 (7)

It represents a unit cube centred on the origin

- Function  $k(\mathbf{u})$  is an example of a **kernel function**
- In this context it is also called a Parzen window

If a data point  $x_n$  lies inside a cube of side h centred on  $\mathbf{x}$ , then the quantity  $k(\mathbf{x} - \mathbf{x}_n)/h$  will be one and zero otherwise

The total number of points lying inside this cube will be

$$K = \sum_{n=1}^{N} k \left( \frac{\mathbf{x} - \mathbf{x}_n}{h} \right) \tag{8}$$



Substitute  $K = \sum_{n=1}^{N} k\left(\frac{\mathbf{x} - \mathbf{x}_n}{h}\right)$  in  $p(\mathbf{x}) = \frac{K}{NV}$ , the estimated density at  $\mathbf{x}$  is

$$\rho(\mathbf{x}) = \frac{1}{N} \sum_{n=1}^{N} \frac{1}{h^{D}} k\left(\frac{\mathbf{x} - \mathbf{x}_{n}}{h}\right)$$
(9)

where  $h^D = V$  denotes the volume of the hypercube of side h in D dimensions

We can interpret this equation, not a single cube centred on x, but as the sum over N cubes centred on the N data points  $x_n$ 

This kernel density estimator has some of the same problems of the histograms

Discontinuities, at the boundaries of the cubes

A smoother density model is obtained by choosing a smoother kernel function

Common choice: The kernel function of the density estimator is the Gaussian

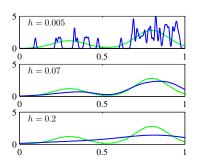
$$p(\mathbf{x}) = \frac{1}{N} \sum_{n=1}^{n} \frac{1}{(2\pi h^2)^{1/2}} \exp\left(-\frac{||\mathbf{x} - \mathbf{x}_n||^2}{2h^2}\right)$$
(10)

where h now denotes the standard deviation of the Gaussian components

This density model is obtained by placing a Gaussian over each data point, and then adding up the contributions over the whole dataset

Divide by N to correctly normalise the density

Kernel density model applied to the same data set used with histograms



Three examples of density estimates: 3 different choices of h

- ► Small *h*, noisy density model with structure not in the distribution
- Large h, smooth density model without underlying bi-modality

Best results from an intermediate h

Parameter h plays the role of a smoothing term, and there is a trade-off between sensitivity to noise at small h and over-smoothing at large h



We can choose any other kernel function  $k(\mathbf{u})$  subject to the conditions

$$k(\mathbf{u}) \geq 0 \tag{11}$$

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$$\int k(\mathbf{u})d\mathbf{u} = 1 \tag{12}$$

They ensure that the resulting probability distribution is nonnegative everywhere and that integrates to one

# Nearest-neighbour methods Non-parametric density estimation

#### Nearest-neighbour methods

One of the difficulties with the kernel approach to density estimation is that the parameter h governing the kernel width is fixed for all kernels

- ▶ In regions of high density, a large h may lead to over-smoothing
- ▶ Reducing h, may lead to noisy estimates where the density is smaller

An optimal choice of h maybe dependent on the location within the data space

$$p(\mathbf{x}) = \frac{K}{NV}$$

Instead of fixing V and determining the value of K from data, we consider a fixed value of K and use the data to find an appropriate value for V

#### Nearest-neighbour methods (cont.)

We consider a small sphere centred on point x at which we wish to estimate the density p(x) and we allow the sphere to grow until it contains K data points

The estimate of the density is then given still by

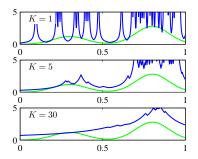
$$p(\mathbf{x}) = \frac{K}{NV}$$

with *V* set to the volume of the resulting sphere

This technique is known as **K-nearest neighbours** 

The value of K now governs the degree of smoothing and there is an optimum choice for K that is neither too large nor too small

#### Nearest-neighbour methods (cont.)



The model produced by K-NN is not a true density model

► The integral over all space diverges (\*)

#### Classification with k-NN

The K-NN technique for density estimation can be used for classification

- 1. We apply it to each class separately
- 2. We make use of the Bayes' theorem

We have data:  $N_k$  points in class  $C_k$  with N total points such that  $\sum_k N_k = N$ 

If we wish to classify a new point  ${\bf x}$ 

- 1. Draw a sphere centred in x containing K points, whatever their class
- 2. Say, the volume of the sphere is V and contains  $K_k$  points of class  $C_k$
- 3. Use  $p(\mathbf{x}) = \frac{K}{MV}$  to estimate of the density associated with each class

$$p(\mathbf{x}|c_k) = \frac{K_k}{N_k V} \tag{13}$$

4. The unconditional density and the class prior are given by

$$\rho(\mathbf{x}) = \frac{K}{NV}$$

$$\rho(C_k) = \frac{N_k}{N}$$
(14)

$$p(C_k) = \frac{N_k}{N} \tag{15}$$

5. Combine Eq. 13, 14 and 15 using Bayes' theorem to get the posterior probability of the class membership

$$p(C_k|\mathbf{x}) = \frac{p(\mathbf{x}|C_k)p(C_k)}{p(\mathbf{x})} = \frac{K_k}{K}$$
(16)

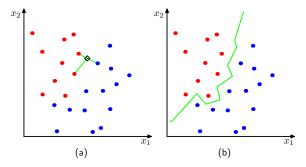
If we wish to minimise the probability of misclassification, we assign the test point x to the class having the largest posterior probability

▶ The largest value of  $K_k/K$ 

To classify x, we identify the K nearest points from the training set and then assign it to the class with the largest number of representatives in this set

▶ Ties can be broken at random

In the K-NN classifier, a new point (black diamond), is classified according to the majority class membership of the K closest training points (here, K=3)



In the nearest-neighbour (K = 1) approach to classification, the decision boundary is composed of hyperplanes that form perpendicular bisectors of pairs of points from different classes



