Process systems

System modelling and identification

and optimisation

and diagnosis

systems/model

process system

representation

Input-output representation

State-space representation



Process system analysis and control CHEM-E7190 (was E7140) | 2021

Francesco Corona

Chemical and Metallurgical Engineering School of Chemical Engineering

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System validation and diagnosis

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Process system analysis and control

There is a wide spectrum of topics around process system analysis and control

A (process) system

A (process) system can be defined as a set of elements (or components) that cooperate in order to perform a specific functionality which would be otherwise impossible to attain for the individual components alone

This definition is very fine, but it does not highlight one important element

• There is no notion of the dynamical behaviour of the system

A central paradigm will be that systems are subjected to external stimuli

 \leadsto Stimuli influence the temporal evolution of the system itself

A (process) system, reloaded

A (process) system is a physical entity, typically consisting of different interacting elements (or components), that responds to external stimuli according to some determined, or specific, dynamical behaviour

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Process system analysis and control (cont.)

- → System modelling and identification
- → System analysis and control
- → System optimisation
- \leadsto System verification
- \leadsto System diagnosis

Process systems theory

We study how to analyse and control, mathematically, a variety of process systems $\,$

Our scope is to understand their dynamical behaviour

- → We want to operate them appropriately
- → We want to design control devices

A methodological approach, both formal and system (process) independent

What sort of systems and what sort of elements/components?

- Examples from chemical process engineering
- Modern examples, as natural extensions

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Modelling

To study a(ny) system, the availability of a mathematical model is a crucial point

 \leadsto Models provide a quantitative description of the behaviour of the system

The model is often constructed on the knowledge of the component devices

• Some knowledge of the laws the system obeys to must be available

Example

Consider an electric circuit consisting of two resistors that are serially arranged

- Current flow i(t)[A] through system depends on tension v(t)[V]
- \bullet This dependence is assumed to be valid for any point t in time

$$R_1 \longrightarrow \mathbb{R}$$

$$(t) \qquad R_1 = 1[\Omega]$$

$$R_2 = 3[\Omega]$$

Both resistors will follow Ohm's law

$$v(t) = (R_1 + R_2)i(t) = 4i(t)$$

- \leadsto The dependence is linear
- → (Assumptions!)

The potential difference ('voltage') across an ideal conductor is proportional to the current that flows through it, the proportionality constant is known as 'resistance'

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Identification

Oftentimes, we only have an incomplete knowledge about the system's components

- The model must be constructed from observations
- By using observations of the system behaviour

Case A) We have a knowledge on the type/number of component devices

- Not all of their parameters are known
- System observations are available
- → White-box identification

Case B) We have no knowledge on the components and their parameters

- Observations of the system are available
- → Black-box identification

System modelling

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Identification (cont.)

Example

Consider an electric circuit consisting of two resistors that are serially arranged

• Current flow i(t)[A] through system depends on tension v(t)[V]



Both resistors can still be assumed to follow Ohm's laws

- $R = R_1 + R_2$ is now an unknown model parameter
- R can/should/must be identified from data

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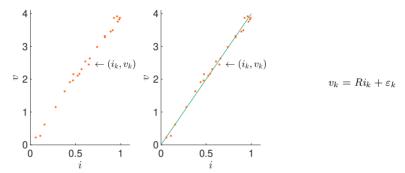
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Identification (cont.)

We can observe the system by collecting K pairs of measurements $\{(v_k, i_k)\}_{k=1}^K$



Often (always), such points will not be perfectly aligned along a line of slope R

- → Disturbances alter the behaviour of the system
- → Measurement errors are always present

We choose R corresponding to the line that best approximates the measurements

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Example

The marine ecosystem is described through the time evolution of its fauna and flora

Birth-growth-dead processes

They recently spoke about reducing CO_2 emissions by injecting it into the sea

CO₂ dissolves in sea water

The behaviour of the ecosystem is influenced by a large number of factors

 \bullet Climate, food availability, human predators, pollutants, \dots

The lack of a valid model limits our understanding of the system

• We do not know the response of the ecosystem

Systems analysis is understanding the system and forecasting its future behaviour

→ Autonomously and in response to the external stimuli it is subjected to

The availability of a mathematical model of the system is fundamental

• It is needed to approach the problem in a quantitative manner

Control

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Input-output representatio State-space The objective of control is about imposing a desired behaviour to a system.

We need to explicitly formulate what we mean by 'desired behaviour'

→ The specifications that such behaviour must satisfy

We need to design a device for implementing this task, a controller

- \leadsto The scope of a controller is to stimulate the system
- --- Drive its evolution toward the desired behaviour

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Control (cont.)

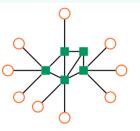
Example

Consider a conventional network for the distribution of drinking water in urban setups

• Water pressure must be kept constant throughout the network

We can measure the pressure at various network locations

• Locations have nominal (target) pressure values



Specs suggest that instantaneous pressure variations should be kept at $\pm 10\%$ of nominal value

Two stimuli act on the system (and affect it)

- → The flow-rate of water that is withdrawn
- \leadsto The pressure imposed by the pumps

We cannot control water withdrawals, they are understood as disturbances

Pump pressures can/must be manipulated to meet the specifications

• The adjustment of the pumps is performed by a controller

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Optimisation

We want to achieve a certain system's behaviour, while optimising a performance index

• Optimisation can be understood as a special case of control

We impose a desired behaviour to the system, while optimising a performance index

- The index measures the quality of the behaviour of the system
- (In economic, environmental and/or operational terms)

Analysis, control and optimisation

Optimisation (cont.)

Consider the suspension system of a vehicle for human locomotion, a conventional car

These systems are designed to satisfy two different needs

- → An appropriate level of passengers' comfort
- → Good handling in all types of conditions

Modern cars have suspensions based on 'semi-active' technology (fancy springs)

- A controller (dynamically, in real-time) changes the damping factor
- These actions guarantees (a compromise between) the two needs

The optimiser/controller accounts for cabin and wheel oscillations

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Validation

System validation and diagnosis

Consider an elevator, the system is controlled to guarantee correct responses to requests

Formal verification can be used to guarantee the correct functioning

- The controller is a so called abstract machine
- Programmable logic controller (PLC)

Suppose that a model of the system under study is available (someone derived it)

- Suppose that a set of desired properties can be formally expressed
- Validation checks whether a model satisfies such properties

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We understand the human body as a complex system, it is subjected to many faults

We conventionally call these faults diseases

Consider the presence of fever, or another anomalous condition

• Symptoms reveal the presence of a disease

A doctor, once identified the pathology, prescribes a therapy

Systems deviate from nominal behaviour because of occurrence of faults

- → We need to detect the presence of an anomaly
- → We need to identify the typology of fault
 - We need to devise a corrective action

Fault diagnosis

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Classification

The diversity of systems leads to a number of methodological (modelling) approaches

• Each approach pertains a particular class of models

Conventional methodological approaches and dynamical model/system classification

Models, by general typology

- → Time-evolving systems
- Discrete-event systems
- Hybrid systems

Models, by representation

- **→ State-space models**
- Input-output models

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Time-evolving systems

Time-evolving systems

The system/model behaviour is described with functions

- The independent variable is time (t or k)
- The dependent variable varies (duh!)

Functions of time are also called signals

Continuous time-evolving systems

 \leadsto The time variable varies continuously

Discrete time-evolving systems

→ The time variable takes discrete values

A particular case of (continuous or discrete) time-evolving systems

- → The signal that can only take values in a discrete set
- → Digital time-evolving systems

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Time-evolving systems (cont.)

The evolution of any dynamical models is completely based on the passage of time

Signals associated to model behaviour satisfy differential/difference equations

These equations specify a relation betweens functions and their derivatives

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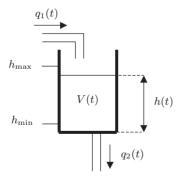
State-space representation

Example

Continuous time-evolving systems

Consider a surge tank in which the volume of liquid V(t) [m³] varies over time

- This variation is only due to input and output flows, $q_1(t)$ and $q_2(t)$
- (Inflow and outflow with externally operated pumps)



(The tank cannot be emptied/overflooded)

$$\rightarrow$$
 Output flow-rate $q_2(t) \ge 0 \text{ [m}^3 \text{s}^{-1}\text{]}$

$$\rightarrow$$
 Input flow-rate $q_1(t) \ge 0 \text{ [m}^3 \text{s}^{-1}\text{]}$

$$\rightarrow \frac{\mathrm{d}V(t)}{\mathrm{d}t} = q_1(t) - q_2(t)$$

We are interested in the evolution of V

• Function V(t)

The differential equation relates continuous-time functions V(t), $q_1(t)$, and $q_2(t)$

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Time-evolving systems(cont.)

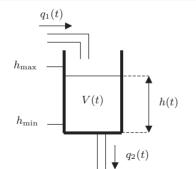
Example

Discrete time-evolving systems

Consider a surge tank in which the volume of liquid V(t) [m³] varies over time

- Suppose that measurements are not continuously available
- Sensor acquisitions only at Δt -apart units of time

We are still interested in the evolution of V, at times $\{0, \Delta t, 2\Delta t, \cdots, k\Delta t, \cdots\}$



We can consider discrete-time functions

For $k = 0, 1, 2, \ldots$, we define

$$V(k) = V(k\Delta t)$$

$$\rightarrow q_1(k) = q_1(k\Delta t)$$

$$\rightarrow q_2(k) = q_2(k\Delta t)$$

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Input-output representation State-space Time-evolving systems(cont.)

We can approximate the derivative in the balance equation with the difference quotient

$$\frac{\mathrm{d}V(t)}{\mathrm{d}t} \approx \frac{\Delta V}{\Delta t} = \frac{V(k+1) - V(k)}{\Delta t} = q_1(k) - q_2(k)$$

Multiply both sides by Δt

$$V(k+1) - V(k) = [q_1(k) - q_2(k)]\Delta t$$

Or, equivalently

$$V(k+1) = V(k) + [q_1(k) - q_2(k)]\Delta t$$

The difference equation relates discrete-time functions V(k), $q_1(k)$, and $q_2(k)$

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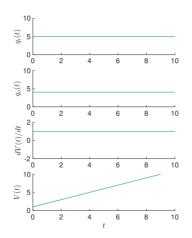
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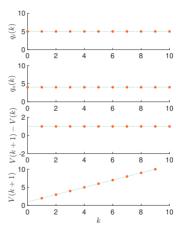
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Time-evolving systems(cont.)





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Discrete-event systems

Discrete-event systems

These are systems whose state variables take logical or symbolic values (not numeric)

Their dynamic behaviour is characterised by the occurrence of instantaneous events

- --- Events occur at irregular (perhaps unknown beforehand) times
- → The occurrence of events triggers the evolution in time

The behaviour of such systems is represented (modelled) in terms of states and events

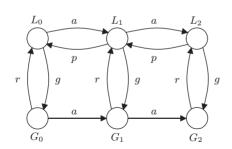
Discrete-event systems (cont.)

Classification of systems/models

Discrete-event systems

Consider a depot where mechanical parts are awaiting to be processed by a machine

- The number of parts awaiting to be processed cannot be larger than 2
- The machine can be either healthy (working) or faulty (stopped)



The complete state of the system

$$(\{0,1,2\}\times\{H,F\})$$

• Number of awaiting parts

$$\{0, 1, 2\}$$

Status of the machine

$$\{H,F\}$$

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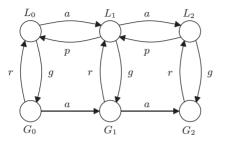
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Discrete-event systems (cont.)



Six possible states (nodes)

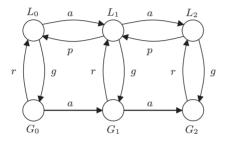
- L_0 , L_1 and L_2
- G_0 , G_1 and G_2

- L_0 , the machine is working and the depot is empty
- L_1 , the machine is working and there is one part in the depot
- \bullet L_2 , the machine is working and there are two parts in the depot
- G_0 , the machine is not working and the depot is empty
- G_1 , the machine is not working and there is one part in the depot
- G_2 , the machine is not working and there are two parts in the depot

Classification of systems/models

Discrete-event systems (cont.)

The events the system can be subjected to are all possible causes of changes in state



Four possible events (transitions)

- \bullet a and p
- q and r

- a, a new part arrives to the depot
- \bullet p, the machines takes one part from the depot
- q, the machine gets faulty
- r, the machine gets fixed

Discrete-event systems (cont.)

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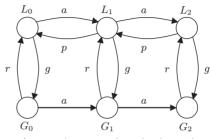
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Event a (new part arrives) can only occur when the depot does not have two parts

$$a \leadsto \begin{cases} L_i \to L_{i+1} \\ G_i \to G_{i+1} \end{cases}$$

Event p (machine takes one part) can only occur when the deport is not empty

$$p \leadsto \left\{ L_i \to L_{i-1} \right\}$$

Event g and r determine the switches $L_i \to G_i$ and $G_i \to L_i$, respectively

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Hybrid systems

Hybrid models can combine time-evolving dynamics and discrete-event dynamics

 \leadsto They are the most general class of dynamical systems

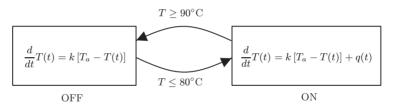
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Hybrid systems

Consider a modern but mild sauna, a cabin where the temperature is regulated

- A thermostat controls a stove used as heat generator
- Keep the temperature between 80°C and 90°C



The thermostat can be represented using a discrete-event model

• Switch {ON, OFF}

The cabin can be represented using a time-evolving model

• Temperature T(t)

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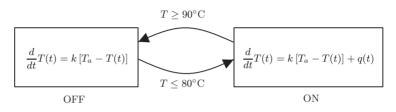
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Hybrid systems(cont.)



Suppose that the state of the thermostat is OFF, T(t) in the cabin decreases

• Heat is exchanged with the outside $[T_a < T(t)]$

$$\rightarrow$$
 $\frac{\mathrm{d}}{\mathrm{d}t}T(t) = k[T_a - T(t)], \text{ with } k > 0$

Suppose that the state of the thermostat is ON, T(t) in the cabin increases

- Heat is exchanged with the outside $[T_a < T(t)]$
- Heat is generated by the stove q(t)

$$\rightarrow$$
 $\frac{d}{dt}T(t) = k[T_a - T(t)] + q(t)$

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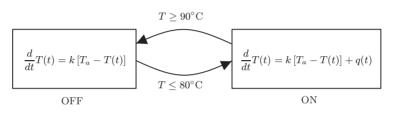
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Hybrid systems(cont.)



The state of the system is x = (l, T)

- A logical variable $l \in \{\text{ON}, \text{OFF}\}$, representing the discrete state
- A real function $T(t) \in \mathbb{R}^+$, representing the continuous state

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System/model representation

Input-output representation State-space A process is a set of units (reactors, distillation columns, pumps, compressors, ...)

- These units constitute the main plant elements
- (Auxiliary and complementary elements)

Objectives of the plant/process

- Receive raw materials, and use sources of energy to produce products
- \leadsto In the most economic and, sustainable, environmentally aware way

Plant/process requirements

- Safety (people and the environment)
- Operation constraints (mass, energy capacities)
- Production specification (desired product quality and quantity)

Controlled process systems (cont.)

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System/model representation

Input-output representation State-space The satisfaction of the objectives and requirements requires external intervention

- → Generally, the process automation system
- → Specifically, the process control system

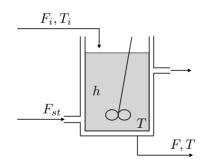
The process control system is designed to fulfil some basic and yet critical tasks

- Reduce the influence of external disturbances on the process
- Ensure the stability and performances of the process

Controlled process systems (cont.)

Heating tank

Consider a perfectly mixed tank in which some liquid is heated using steam circulation



- Input liquid flowrate, $F_i(t)$
- Input liquid temperature, $T_i(t)$
- Output liquid flowrate, F(t)
- Output liquid temperature, T(t)
- Liquid level in the tank, h(t)
- Steam flowrate, $F_{st}(t)$

The objective of the process is to maintain the liquid temperature at desired value, T_d

• Another objective is to maintain the liquid level at some desired value h_d

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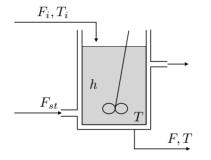
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Controlled process systems (cont.)

To operate such a system, first we need to go through a predefined startup procedure

- The startup procedure brings the system to some steady-state (SS) conditions
- In steady-state, all the variables remain constant, stationary, over time (t)



In steady-state conditions, we have

 \rightarrow T(t) = constant

 $\rightarrow h(t) = \text{constant}$

~→ · ·

Suppose that there are no changes in inflow and steam $(F_i, T_i \text{ and } F_{st} \text{ are constant})$

- → Then, the system will remain in steady-state conditions
- \leadsto The temperature T will stay stationary
- \rightsquigarrow (The level h, and thus also F will)

Controlled process systems (cont.)

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Input-output representation State-space In this ideal (unrealistic) situation, this means that there is no need of a control system

• Given that the steady-state corresponds to the desired value(s) of T (and h)

This scenario is implausible as the inflow and steam variables will necessarily change

- We do not have any control on the inflow flow-rate and temperature
- The value of these variables depends on upstream processes
- Even in the most optimistic cases, they sightly change

As a consequence, the system variables may drift away from these desired values

- We need to intervene on the system to bring it back
- A controller is the device designed for this task

Process systems

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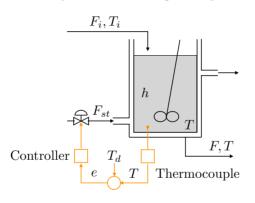
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Controlled process systems (cont.)

Consider the problem of controlling the temperature T of the liquid in the tank, at T_d



• Read the temperature of the liquid in the tank

- 2 Compare this value with some desired value T_d
- → (Compute a difference)

$$e(t) = T_d - T(t)$$

- The error is used to compute the control action
- Control action is implemented in the steam valve

Suppose that the error is positive, $e(t) = T_d - T(t) > 0$, the controller opens the valve

- We need to steer the system's temperature T(t) towards T_s
- The controller will increase the steam flow-rate $F_{st}(t)$

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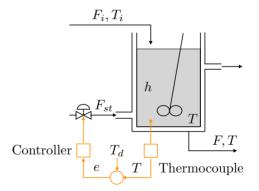
Input-output representation

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Controlled process systems (cont.)

Consider a system at steady-state and suppose that an increase of inflow occurs $(F_i \uparrow)$

- \rightarrow Other variables being constant, the temperature of the liquid decreases $(T\downarrow)$
- \sim Comparison with the desired value gives a positive error $(e = T_d T > 0)$



- → The control action is to request for more steam by increasing its flow-rate
- \rightarrow This is again practically implemented by opening the steam valve $(F_{st} \uparrow)$

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Controlled process systems (cont.)

Stability

Consider the time evolution of a (set of) variable(s) of system originally at steady-state

- At some point in time, the system is perturbed (some change occurs)
- The system will respond to the perturbation (move away from SS)
- → (Its variables will start varying, changing their value)

A system is stable if its variable(s) return autonomously to their steady-state value(s)

- A stable process is also said to be a self-regulating process
- A stable process would not need a controller, in general
- (If the steady-state condition is the desired state)
- (And, if we have an infinite amount of time)

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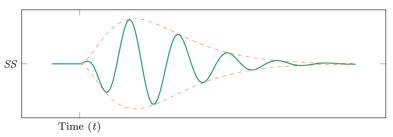
Classification of

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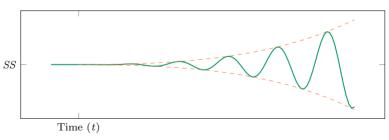
System/model

Input-output representation





Unstable



Controlled process systems (cont.)

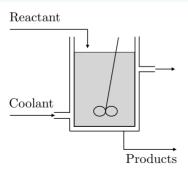
Performance

Consider a process for which operational safety and production specifications are met

• The next important objective to be satisfied is (profit) optimisation

Continuously stirred-tank reactor

Consider a jacketed continuous stirred tank reactor, reaction sequence $A \to B \to C$



The reaction develops heat, exothermic

- → To be removed with some coolant.
- Reactant A enters the process
- Products leave the process
- B is the desired product
- C is undesired

Interest to maximise profit over time

$$\varphi = \int_0^t f[\text{profit }(B), \text{cost}(A + \text{coolant})]dt$$

Process systems

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System validati

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Controlled process system

System/model representation

Input-output

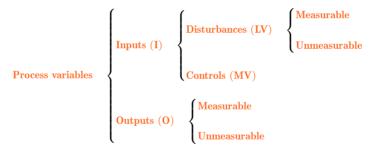
State-space representation

Controlled process systems (cont.)

Classification of (process) variables

We considered two types of process variables, input variables and output variables

- --- Inputs are understood as entering (as in 'stimulating') the system
- Outputs are understood as exiting the system (as in 'responses')



The controlled variables (CV) are the third type of variables involved in control

- They are those variables that we would want to maintain at a desired value
- → They often, but not necessarily, correspond to the measured outputs

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representation

Controlled process systems (cont.)

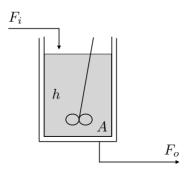
Example

Liquid tank

Consider a cylindrical tank used to store some desired volume of liquid (that is, $h = h_d$)

- Liquid enters with flow-rate F_i and the outflow has flow-rate, F_o
- The cross-sectional area A of the tank is constant

The liquid level h is the controlled variable (CV), what are the I and O variables?



A single input variable (I)

• F_i , often measurable

A single output variable (O)

 \bullet h, measurable

 F_o is also often measurable

- It can also be an input
- It can be an output

Process systems

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Controlled process systems (cont.)

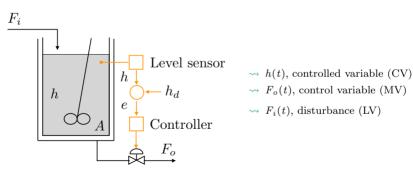
We measure the CV using a level sensor, then we compare its value with a target value

 \rightarrow This generates an error $e = h_d - h$ which is passed to the controller

Case 1

One possible control variable (MV) is the outflow flow-rate

 \leadsto The control action is implement in its control valve



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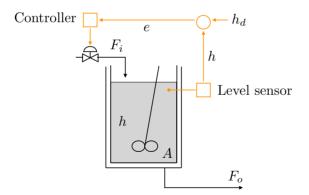
State-space representation

Controlled process systems (cont.)

Case 2

One alternative control variable (MV) is the inflow flow-rate

• The control action is implement in its control valve



- $\rightarrow h$, controlled variable
- \leadsto F_i , control variable
- \rightarrow F_o , disturbance?
- $(F_o, \text{ now input})$

Controlled process systems (cont.)

Process systems

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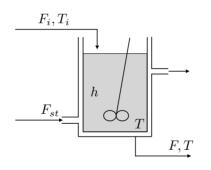
System/model representation

Input-output representation

Example

Heating tank

Consider a perfectly mixed tank in which some liquid is heated using steam circulation



- Input liquid flowrate, $F_i(t)$
- Input liquid temperature, $T_i(t)$
- Output liquid flowrate, F(t)
- Output liquid temperature, T(t)
- Liquid level in the tank, h(t)
- Steam flowrate, $F_{st}(t)$

The objective of the process is to keep the liquid temperature T at desired value, T_d

• Another objective is to maintain the liquid level h at some desired value h_d

Process systems

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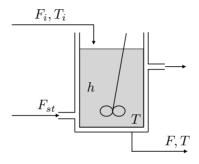
Classification of

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Controlled process systems (cont.)



The objective of the process is to keep the liquid temperature T at target value, T_d

- Adjust the steam flow-rate (F_{st}, MV) , F_i and T_i are disturbances (LV)
- Are there alternative control structures usable for the task?

Another important objective is to maintain the liquid level h at a desired value h_d

- Adjust the outflow flow-rare (F, MV), F_i is a disturbance (LV)
- Adjust the inflow flow-rate (F_i, MV) , F may be a disturbance (LV)

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Representation of systems/models

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Model representations

We provided fundamental concepts for the analysis of time-evolving systems/models

• Evolution from the passing of time, focus on continuous-time models

A fundamental step to use formal techniques to study time-evolving systems/models

→ We describe the system/model behaviour in terms of functions

For given input functions, we are interested in studying how the system evolves in time

• This can be done by analysing the system's representation

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Model representations (cont.)

We introduce the two main forms that are used for describing such systems/models

- Input-output (IO) representation
- → State-space (SS) representation

The mathematic formulations and examples specific for continuous-space systems

• Yet another classification based on properties of the representation

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Input-output representation

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Consider the quantities involved in the input-output (IO) representation of a system

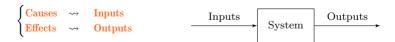
Causes

- → Quantities that are generated outside the system
- Their evolution influences the system behaviour
- Not influenced by the system behaviour

Effects

- → Quantities whose behaviour is influenced by the causes
- Their evolution depends on the nature of the system

By convention,



D.........

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System/model representation

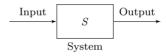
Input-output representation

State-space representation

Input-output representation (cont.)

A (process) system

The system/model S can be seen as an operator or a processing/computing unit



- The system assigns a specific evolution to the output variables (effects)
- One for each possible evolution of the input variables (causes)

Process systems

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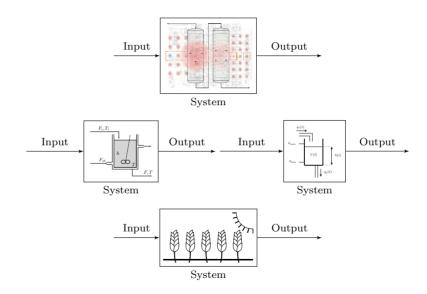
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Input-output representation (cont.)



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Input-output representation (cont.)

A system/model can have more than one (N_u) input and more than one (N_y) output

• Both inputs and outputs will assumed to be measurable



$$\sim N_u$$
 inputs $u(t)$, in \mathcal{R}^{N_u}
$$u(t) = \begin{bmatrix} u_1(t) \cdots u_{N_u}(t) \end{bmatrix}'$$

$$\sim N_y \text{ outputs } y(t), \text{ in } \mathcal{R}^{N_y}$$

$$y(t) = \begin{bmatrix} y_1(t) \cdots y_{N_y}(t) \end{bmatrix}'$$

Manipulable inputs

• They can be used for control

Non-manipulable inputs

• The disturbances

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Input-output representation (cont.)

Example

A car (IO representation)

Let the position and speed of a car be the output variables, $y(t) \in \mathbb{R}^{N_y=2}$

• They are both measurable

As input variables, we can consider wheel and gas position, $u(t) \in \mathbb{R}^{N_u=2}$

- They are both measurable
- They are both manipulable

By acting on the input variables, we influence the behaviour of the output

- How the outputs change depend on the specific system (car)
- (More precisely, on the system's dynamics)



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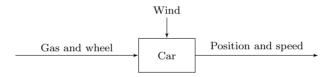
Input-output representation

State-space representation

Input-output representation (cont.)

Wind speed could be considered as an additional input variable to the car system

- It may be measurable, but it is hardly manipulable
- We treat it as non-manipulable input, disturbance



In summary, we have $N_u = 2 + 1 = 3$ inputs and $N_y = 2$ outputs

 \leadsto A Multiple-Input-Multiple-Output (MIMO) system

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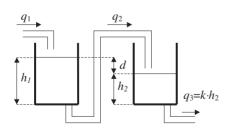
Input-output representation (cont.)

Example

Two tanks (IO representation)

Consider a system consisting of two cylindric liquid tanks, same cross section $B \ [\mathrm{m}^2]$

- A main inflow to tank 1, a main outflow from tank 2
- The outflow from tank 1 is the inflow to tank 2



First liquid tank

- Inflow, rate q_1 [m³s⁻¹]
- Outflow, rate q_2 [m³s⁻¹]
- h_1 is the liquid level [m]

Second liquid tank

- Inflow, rate q_2 [m³s⁻¹]
- Outflow, rate q_3 [m³s⁻¹]
- h_2 is the liquid level [m]

We can characterise the involved system variables using standard process notation

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Input-output representation (cont.)

Suppose that flow-rates $q_1(t)$ and $q_2(t)$ can be set to desired values (pumps), at each t

Also, suppose that $q_3(t)$ depends linearly on the liquid level in the tank, $h_2(t)$

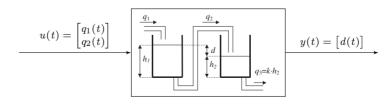
• $q_3(t) = k \cdot h_2(t)$ [m³s⁻¹], with k [m²s⁻¹] some appropriate constant

Inputs, q_1 and q_2

- → Measurable and manipulable
- → They influence the liquid levels in the tanks

Output,
$$d = h_1 - h_2$$

- · Measurable but it cannot be manipulated
- → But, it is influenced by the inputs



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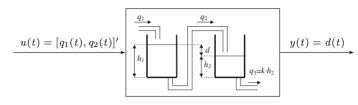
Controlled process system

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Input-output representation (cont.)



For an incompressible fluid, by mass conservation

$$\begin{cases} \frac{\mathrm{d}V_1(t)}{\mathrm{d}t} = q_1(t) - q_2(t) \\ \frac{\mathrm{d}V_2(t)}{\mathrm{d}t} = q_2(t) - q_3(t) = q_2(t) - kh_2(t) \end{cases}$$

We can set $h_1 = V_1/B$, $h_2 = V_2/B$, and $q_3 = kh_2$

$$\Rightarrow \begin{cases}
\dot{h}_1(t) = \frac{1}{B}q_1(t) - \frac{1}{B}q_2(t) \\
\dot{h}_2(t) = \frac{1}{B}q_2(t) - \frac{1}{B}q_3(t) = \frac{1}{B}q_2(t) - \frac{k}{B}h_2(t)
\end{cases}$$

Input-output representation (cont.)

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$$\Rightarrow \begin{cases}
\dot{h}_1(t) = \frac{1}{B}q_1(t) - \frac{1}{B}q_2(t) \\
\dot{h}_2(t) = \frac{1}{B}q_2(t) - \frac{1}{B}q_3(t) = \frac{1}{B}q_2(t) - \frac{k}{B}h_2(t)
\end{cases}$$

By taking the first derivative of $y(t) = h_1(t) - h_2(t)$, we have

$$\begin{split} \dot{y}(t) &= \dot{h}_1(t) - \dot{h}_2(t) \\ &= \left[\underbrace{\frac{1}{B}q_1(t) - \frac{1}{B}q_2(t)}_{\dot{h}_1(t)}\right] - \left[\underbrace{\frac{1}{B}q_2(t) - \frac{k}{B}h_2(t)}_{\dot{h}_2(t)}\right] \\ &= \frac{1}{B}q_1(t) - 2\frac{1}{B}q_2(t) + \frac{k}{B}h_2(t) \\ &= \frac{1}{B}u_1(t) - 2\frac{1}{B}u_2(t) + \frac{k}{B}[h_1(t) - y(t)] \end{split}$$

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Input-output representation (cont.)

$$\dot{y}(t) = \frac{1}{B}u_1(t) - 2\frac{1}{B}u_2(t) + \frac{k}{B}[h_1(t) - y(t)]$$

By taking the second derivative of y(t), we have

$$\ddot{y}(t) = \frac{1}{B}\dot{u}_1(t) - 2\frac{1}{B}\dot{u}_2(t) + \frac{k}{B}\dot{h}_1(t) - \frac{k}{B}\dot{y}(t)$$

$$= \frac{1}{B}\dot{u}_1(t) - 2\frac{1}{B}\dot{u}_2(t) + \underbrace{\frac{k}{B^2}u_1(t) - \frac{k}{B^2}u_2(t)}_{\frac{k}{B}\dot{h}_1(t)} - \frac{k}{B}\dot{y}(t)$$

We used $\dot{h_1}(t) = (u_1(t) - u_2(t))/B$

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Input-output representation (cont.)

$$\ddot{y}(t) = \frac{1}{B}\dot{u}_1(t) - 2\frac{1}{B}\dot{u}_2(t) + \frac{k}{B^2}u_1(t) - \frac{k}{B^2}u_2(t) - \frac{k}{B}\dot{y}(t)$$

Rearranging terms, the IO system's representation is an ordinary differential equation

$$\xrightarrow{\ddot{y}(t) + \frac{k}{B}\dot{y}(t)} \underbrace{-\frac{1}{B}\dot{u}_1(t) + \frac{2}{B}\dot{u}_2(t) - \frac{k}{B^2}u_1(t) + \frac{k}{B}u_2(t)}_{u \text{ and its derivatives}} = 0$$

The system model we have derived for the two-tank process is in the general IO form

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Input-output representation (cont.)

The IO model of a system is a relationship between the system output $y(t) \in \mathcal{R}^{N_y}$ and its derivatives, the system input $u(t) \in \mathcal{R}^{N_u}$ and its derivatives, a differential equation

The IO model of a Single-Input Single-Output (SISO, $N_y = 1, N_u = 1$) system

$$h \left[\underbrace{y(t), \dot{y}(t), \dots, y^{(n)}(t)}_{\text{output}}, \underbrace{u(t), \dot{u}(t), \dots, u^{(m)}(t)}_{\text{input}}, \underbrace{t}_{\text{time}} \right] = 0$$

h is a multi-parametric function that depends on the system

- \bullet n is the maximum order of derivation of the output
- \bullet m is the maximum order of derivation of the input

The order of the system (model) is n

•
$$\dot{y}(t) = \frac{\mathrm{d}y(t)}{\mathrm{d}t}$$
, $\ddot{y}(t) = \frac{\mathrm{d}^2y(t)}{\mathrm{d}t^2}$ and $y^{(n)}(t) = \frac{\mathrm{d}^ny(t)}{\mathrm{d}t^n}$

•
$$\dot{u}(t) = \frac{\mathrm{d}u(t)}{\mathrm{d}t}$$
, $\ddot{u}(t) = \frac{\mathrm{d}^2u(t)}{\mathrm{d}t^2}$ and $u^{(m)}(t) = \frac{\mathrm{d}^mu(t)}{\mathrm{d}t^m}$

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Input-output representation (cont.)

Linear and linear time-invariant differential equation

Consider the differential equation

$$\frac{h}{h} [y(t), \dot{y}(t), \dots, y^{(n)}(t), u(t), \dot{u}(t), \dots, u^{(m)}(t), t] = 0$$

The equation is linear if and only if function h is a linear combination of the output and its derivatives $y(t), \dot{y}(t), \dots, y^{(n)}(t)$, and of the input and its derivatives $u(t), \dot{u}(t), \dots, u^{(m)}(t)$

$$\alpha_0(t)y(t) + \alpha_1(t)\dot{y}(t) + \dots + \alpha_n(t)y^{(n)}(t) + \beta_0(t)u(t) + \beta_1(t)\dot{u}(t) + \dots + \beta_m(t)u^{(m)}(t) = 0$$

A zero-sum weighted sum of inputs, outputs, and respective derivatives

The equation is linear and time-invariant if and only if the function h is a time-independent linear combination of the output, the input and their derivatives

$$\frac{\alpha_0 y(t) + \alpha_1 \dot{y}(t) + \dots + \alpha_n y^{(n)}(t) + \beta_0 u(t) + \beta_1 \dot{u}(t) + \dots + \beta_m u^{(m)}(t) = 0}{\alpha_0 y(t) + \alpha_1 \dot{y}(t) + \dots + \beta_m u^{(m)}(t)} = 0$$

A zero-sum weighted sum of inputs, outputs, and derivatives

Input-output representation

Input-output representation (cont.)

The IO model of a Multiple-Input Multiple-Output (MIMO, $N_y > 1, N_u > 1$) system

$$\begin{cases} \frac{\mathsf{h}_1}{\mathsf{h}_1} \left[\underbrace{y_1(t), \dot{y}_1(t), \dots, y_1^{(n_1)}(t)}_{\mathsf{output} \ 1}, \underbrace{u_1(t), \dot{u}_1(t), \dots, u_1^{(m_1, 1)}(t)}_{\mathsf{input} \ 1}, \dots, \underbrace{u_{N_u}(t), \dots, u_{N_u}^{(m_1, N_u)}(t)}_{\mathsf{input} \ N_u} \right] \\ = 0 \\ \frac{\mathsf{h}_2}{\mathsf{h}_2} \left[\underbrace{y_2(t), \dot{y}_2(t), \dots, y_2^{(n_1)}(t)}_{\mathsf{output} \ 2}, \underbrace{u_1(t), \dot{u}_1(t), \dots, u_1^{(m_1, 1)}(t)}_{\mathsf{input} \ 1}, \dots, \underbrace{u_{N_u}(t), \dots, u_{N_u}^{(m_1, N_u)}(t)}_{\mathsf{input} \ N_u} \right] \\ = 0 \\ \vdots \\ \frac{\mathsf{h}_{N_y}}{\mathsf{h}_y} \left[\underbrace{y_{N_y}(t), \dot{y}_{N_y}(t), \dots, y_{N_y}^{(nN_y)}(t)}_{\mathsf{output} \ N_y}, \underbrace{u_1(t), \dot{u}_1(t), \dots, u_1^{(m_{N_y}, 1)}(t)}_{\mathsf{input} \ 1}, \dots, \underbrace{u_{N_u}(t), \dots, u_{N_u}^{(m_{N_y}, N_u)}(t)}_{\mathsf{input} \ N_u}, \underbrace{u_1(t), \dot{u}_1(t), \dots, u_1^{(m_{N_y}, 1)}(t)}_{\mathsf{input} \ 1}, \dots, \underbrace{u_{N_u}(t), \dots, u_{N_u}^{(m_{N_y}, N_u)}(t)}_{\mathsf{input} \ N_u}, \underbrace{u_1(t), \dot{u}_1(t), \dots, u_1^{(m_{N_y}, 1)}(t)}_{\mathsf{input} \ 1}, \dots, \underbrace{u_{N_u}(t), \dots, u_{N_u}^{(m_{N_y}, N_u)}(t)}_{\mathsf{input} \ N_u}, \underbrace{u_1(t), \dot{u}_1(t), \dots, u_1^{(m_{N_y}, 1)}(t)}_{\mathsf{input} \ 1}, \underbrace{u_1(t), \dots, u_1^{(m_{N_y}, 1)}(t)}_{\mathsf{input} \ N_u}, \underbrace{u_1(t), \dots, u_1^{(m_{N_y}, N_u)}(t)}_{\mathsf{input} \ N_u}, \underbrace{u_1(t), \dots, u_1^{(m_{N_y}, 1)}(t)}_{\mathsf{input} \ N_u}, \underbrace{u_1(t), \dots, u_1^{(m_{N_y}, 1)}(t)}_{\mathsf{i$$

Each h_i $(i = 1, ..., N_y)$ is a multi-parametric function depending on the system

- n_i , max order of derivation of the *i*-th component of output $y_i(t)$
- m_i , max order of derivation of the *i*-th component of input $u_i(t)$

A total of N_{ν} differential equations

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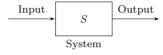
State-space representation

State-space representation Model representations

State-space

representation

State-space representation



For a given behaviour of the inputs, system S defines the behaviour of the outputs

- \sim The system's output at time t is not only dependent on the input at time t
- It also depends on the past of the system, through its current state

State-space representation

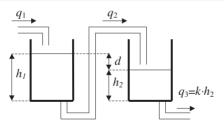
State-space representation (cont.)

Two tanks (SS representation)

Consider a system consisting of two cylindric liquid tanks, same cross-section B [m²]

Let $d_0 = h_{1,0} - h_{2,0} > 0$ be some positive value of the output at time t_0

• (Equivalent to let $h_{1,0}$ and $h_{2,0}$ be different liquid levels at t_0)



Suppose that all input variables $(q_1 \text{ and } q_2)$ are zero at time t_0

- $q_{1,0} = 0$
- $q_{2,0} = 0$

Output d(t) at any time $t > t_0$ does not depend only on input values $q_1(t)$ and $q_2(t)$

- Yet y(t) will vary over the entire interval $[t_o, t]$
- \rightarrow ... regardless of u(t)

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State-space representation (cont.)

We can take this observation into account by introducing an intermediate variable

This system variable can be understood to exist between inputs and outputs

- → The state variable of the system
- \rightarrow We use x(t) to denote it



- N_u inputs u(t), in \mathcal{R}^{N_u}
 - $u(t) = [u_1(t) \cdots u_{N_u}(t)]'$
- N_y outputs y(t), in \mathcal{R}^{N_y} $y(t) = [y_1(t) \cdots y_{N_y}(t)]'$
- N_x states x(t), in \mathcal{R}^{N_x}

$$x(t) = [x_1(t) \cdots x_{N_x}(t)]'$$

The state variable condenses information about the past and present of the system

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Definition

State variable

The state variable of a system/model at time t_0 is a variable that contains the necessary information to univocally determine the behaviour of output y(t) for $t \ge t_0$

- Given the behaviour of input u(t), for $t \geq t_0$
- **2** Given the state itself at t_0 , $x(t_0)$

The state $x(t) = [x_1(t) \cdots x_{N_x}(t)]^T$ is a vector (a point in space) with N_x components

- \rightarrow We say that N_x is the order of the system/model
 - (In the state-space representation)

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State-space representation (cont.)

In general, it is possible to use different physical/non-physical entities as state variables

- The state variable is neither univocally defined, nor it is determined
- It is anything that can be seen as an *internal cause* of evolution
- (Again, in general)

State-space representation (cont.)

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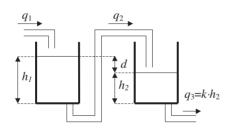
System/model representation

Input-output representation

State-space representation

Example

Two tanks (SS representation)



First tank

- Inflow, rate q_1 [m³s⁻¹]
- Outflow, rate q_2 [m³s⁻¹]
- h_1 is the liquid level [m]

Second tank

- Inflow, rate q_2 [m³s⁻¹]
- Outflow, rate q_3 [m³s⁻¹]
- h_2 is the liquid level [m]

Suppose that flow-rates $q_1(t)$ and $q_2(t)$ can be set to some desired value (pumps)

Also, suppose that $q_3(t)$ depends linearly on the liquid level in the tank, $h_2(t)$

• $q_3(t) = k \cdot h_2(t0 \text{ [m}^3\text{s}^{-1}], \text{ with } k \text{ [m}^2\text{s}^{-1}] \text{ some appropriate constant}$

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State-space representation (cont.)

Inputs, q_1 and q_2

- → Measurable and manipulable
- → They influence the liquid levels in the tanks

Output, $d = h_1 - h_2$

- · Measurable but it cannot be manipulated
- → But, it is influenced by the inputs

As for the state variables, we can select the liquid volume in the tanks, $V_1(t)$ and $V_2(t)$

$$\begin{array}{c}
u(t) = [q_1(t), q_2(t)]' \\
\downarrow \dot{x}(t) = \frac{\mathrm{d}}{\mathrm{d}t} \begin{bmatrix} V_1(t) \\ V_2(t) \end{bmatrix} & y(t) = d(t) \\
\downarrow v(t) = d(t) & \text{if } v(t) = d(t) \\
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States, $x_1 = V_1$ and $x_2 = V_2$

- · Measurable but cannot be manipulated
- → They are influenced by the inputs

$$\Rightarrow x(t) = \begin{bmatrix} x_1(t) \\ x_2(t) \end{bmatrix}$$

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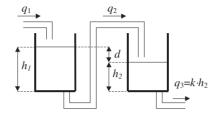
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System/model representation

Input-output representation

State-space representation

State-space representation (cont.)



For an incompressible fluid, by mass conservation

$$\begin{cases} \frac{\mathrm{d}V_1(t)}{\mathrm{d}t} = q_1(t) - q_2(t) \\ \frac{\mathrm{d}V_2(t)}{\mathrm{d}t} = q_2(t) - q_3(t) = q_2(t) - k \underbrace{\frac{V_2(t)}{B}}_{b_2(t)} \end{cases}$$

By the definition of the output,

$$d(t) = h_1(t) - h_2(t)$$

$$= \frac{V_1(t)}{B} - \frac{V_2(t)}{B}$$

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State-space representation (cont.)

Summarising, we have

$$\begin{cases} \begin{cases} \frac{\mathrm{d}V_{1}(t)}{\mathrm{d}t} = \underbrace{q_{1}(t) - q_{2}(t)}_{f_{1}(V_{1}(t), V_{2}(t), q_{1}(t), q_{2}(t))} \\ \frac{\mathrm{d}V_{2}(t)}{\mathrm{d}t} = \underbrace{q_{2}(t) - k \frac{V_{2}(t)}{B}}_{f_{2}(V_{1}(t), V_{2}(t), q_{1}(t), q_{2}(t))} \\ d(t) = \underbrace{\frac{V_{1}(t)}{B} - \frac{V_{2}(t)}{B}}_{g(V_{1}(t), V_{2}(t), q_{1}(t), q_{2}(t))} \end{cases}$$

Diagrammatically,

$$u(t) = \begin{bmatrix} q_1(t) \\ q_2(t) \end{bmatrix} \longrightarrow \begin{bmatrix} \frac{\mathrm{d}}{\mathrm{d}t} \begin{bmatrix} V_1(t) \\ V_2(t) \end{bmatrix} = \begin{bmatrix} f_1(V_1(t), V_2(t), q_1(t), q_2(t)) \\ f_2(V_1(t), V_2(t), g_1(t), q_2(t)) \end{bmatrix} & y(t) = d(t) \\ d(t) = g\left(V_1(t), V_2(t), g_1(t), g_2(t)\right) & y(t) = d(t) \end{bmatrix}$$

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State-space representation (cont.)

Rearranging terms, the state-space representation of the two-tank system

$$\Rightarrow \begin{cases}
\begin{cases} \dot{x}_1(t) = u_1(t) - u_2(t) \\ \dot{x}_2(t) = -k/Bx_2(t) + u_2(t) \end{cases} \\
y(t) = x_1(t)/B - x_2(t)/B
\end{cases}$$

The model is set of ordinary differential equations and an algebraic equation

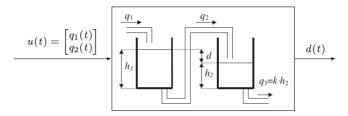
- State variables, $x(t) = \begin{bmatrix} x_1(t) \\ x_2(t) \end{bmatrix} = \begin{bmatrix} V_1(t) \\ V_2(t) \end{bmatrix}$
- Input (control) variables $u(t) = \begin{bmatrix} u_1(t) \\ u_2(t) \end{bmatrix} = \begin{bmatrix} q_1(t) \\ q_2(t) \end{bmatrix}$
- Output (measurement) variables = u(t) = [y(t)] = [d(t)]

Quantity k and B are constant (do not change w/ time), system parameters

$$\dot{x}(t) = \frac{\mathrm{d}}{\mathrm{d}t}x(t) = \frac{\mathrm{d}}{\mathrm{d}t} \begin{bmatrix} x_1(t) \\ x_2(t) \end{bmatrix} = \begin{bmatrix} \frac{\mathrm{d}}{\mathrm{d}t}x_1(t) \\ \frac{\mathrm{d}}{\mathrm{d}t}x_2(t) \end{bmatrix} = \begin{bmatrix} \frac{\mathrm{d}}{\mathrm{d}t}V_1(t) \\ \frac{\mathrm{d}}{\mathrm{d}t}V_2(t) \end{bmatrix}$$

State-space representation

State-space representation (cont.)



Equivalently,

$$\begin{array}{c}
u(t) = \begin{bmatrix} u_1(t) \\ u_2(t) \end{bmatrix} \\
\begin{cases} \dot{x}_1(t) = u_1(t) - u_2(t) \\ \dot{x}_2(t) = -(k/B)x_2(t) + u_2(t) \end{cases} \\
y(t) = x_1(t)/B - x_2(t)/B
\end{array}$$

representation

State-space

State-space representation (cont.)

The SS model of a system describes how the evolution (the change in time) $\dot{x}(t) \in \mathcal{R}^{N_x}$ of the system state depends on the state $x(t) \in \mathcal{R}^{N_x}$ itself and on the input $u(t) \in \mathcal{R}^{N_u}$

- The state equation
- A set of differential equations

$$\begin{cases} \dot{x}_1(t) = \int_1 \left[x_1(t), \dots, x_{N_x}(t), u(t), t \right] \\ \dot{x}_2(t) = \int_2 \left[x_1(t), \dots, x_{N_x}(t), u(t), t \right] \\ \vdots \\ \dot{x}_{N_x}(t) = \int_{N_x} \left[x_1(t), \dots, x_{N_x}(t), u(t), t \right] \end{cases}$$

The SS model of a system also describes how the system output $y(t) \in \mathcal{R}^{N_y}$ depends on system state $x(t) \in \mathcal{R}^{N_x}$ and on system input $u(t) \in \mathcal{R}^{N_u}$

- The output transformation
- A set of algebraic equations

$$\begin{cases} y_1(t) = \mathbf{g}_1 \left[x_1(t), \dots, x_{N_x}(t), u(t), t \right] \\ y_2(t) = \mathbf{g}_2 \left[x_1(t), \dots, x_{N_x}(t), u(t), t \right] \\ \vdots \\ y_{N_y}(t) = \mathbf{g}_{N_y} \left[x_1(t), \dots, x_{N_x}(t), u(t), t \right] \end{cases}$$

For compactness, we used $u(t) = [u_1(t), u_2(t), \dots, u_{N_n}(t)]$

State-space representation (cont.)

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Input-output

State-space representation The state equation is a set of N_x first-order ordinary differential equations

• Regardless of the fact that the system is SISO or MIMO

The output transformation is a scalar or vectorial algebraic equation

ullet Depending on the number p of output variables

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State-space representation

State-space representation (cont.)

The SS model of a SISO $(y(t) \in \mathbb{R}^{Ny=1})$ and $u(t) \in \mathbb{R}^{Nu=1}$ system with N_x states

$$\begin{cases} \begin{cases} \dot{x}_1(t) = f_1 \left[x_1(t), \dots, x_{N_x}(t), u(t), t \right] \\ \dot{x}_2(t) = f_2 \left[x_1(t), \dots, x_{N_x}(t), u(t), t \right] \end{cases} \\ \vdots \\ \dot{x}_{N_x}(t) = f_{N_x} \left[x_1(t), \dots, x_{N_x}(t), u(t), t \right] \end{cases} \\ y(t) = g \left[x_1(t), \dots, x_{N_x}(t), u(t), t \right] \end{cases}$$

Let $\dot{x}(t) \in \mathcal{R}^{N_x}$ be the vector whose components are the derivatives of the state

$$\dot{x}(t) = \begin{bmatrix} \dot{x}_1(t) \\ \vdots \\ \dot{x}_{N_-}(t) \end{bmatrix} \quad \rightsquigarrow \quad \begin{cases} \dot{x}(t) = \mathbf{f} [x(t), u(t), t] \\ y(t) = \mathbf{g} [x(t), u(t), t] \end{cases}$$

f is a multi-parametric vectorial function with i-th component f_i , $i = 1, \ldots, N_x$

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State-space representation (cont.)

The SS model of a MIMO $(y(t) \in \mathcal{R}^{Ny \neq 1} \text{ and } u(t) \in \mathcal{R}^{Nu \neq 1})$ system with N_x states

$$\begin{cases} \begin{cases} \dot{x}_1(t) = \int_1 \left[x_1(t), \dots, x_n(t), u_1(t), \dots, u_{N_u}(t), t \right] \\ \dot{x}_2(t) = \int_2 \left[x_1(t), \dots, x_n(t), u_1(t), \dots, u_{N_u}(t), t \right] \\ \vdots \\ \dot{x}_{N_x}(t) = \int_{N_x} \left[x_{N_x}(t), \dots, x_{N_x}(t), u_1(t), \dots, u_{N_u}(t), t \right] \\ \end{cases} \\ \begin{cases} y_1(t) = g_1 \left[x_1(t), \dots, x_{N_x}(t), u_1(t), \dots, u_{N_u}(t), t \right] \\ y_2(t) = g_2 \left[x_1(t), \dots, x_{N_x}(t), u_1(t), \dots, u_{N_u}(t), t \right] \\ \vdots \\ y_{N_y}(t) = g_{N_y} \left[x_1(t), \dots, x_{N_x}(t), u_1(t), \dots, u_{N_u}(t), t \right] \end{cases} \end{cases}$$

Let $\dot{x}(t) \in \mathcal{R}^{N_x}$ be the vector whose components are the derivatives of the state

$$\dot{x}(t) = \begin{bmatrix} \dot{x}_1(t) \\ \vdots \\ \dot{x}_N(t) \end{bmatrix} \quad \rightsquigarrow \quad \begin{cases} \dot{x}(t) = \mathbf{f} [x(t), u(t), t] \\ y(t) = \mathbf{g} [x(t), u(t), t] \end{cases}$$

f and g are multi-parametric vectorial functions depending on the system

• f_i with $i = 1, \ldots, N_x$ and g_i with $i = 1, \ldots, N_y$

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State-space representation (cont.)

Linear and linear time-invariant SS representation

A necessary and sufficient condition for a system to be linear is that state equation and output transformation in the SS model are linear equations

```
 \begin{cases} \begin{cases} \dot{x}_1(t) = a_{1,1}(t)x_1(t) + \dots + a_{1,N_x}(t)x_{N_x}(t) + b_{1,1}(t)u_1(t) + \dots + b_{1,N_u}(t)u_{N_u}(t) \\ \dot{x}_2(t) = a_{2,1}(t)x_1(t) + \dots + a_{2,N_x}(t)x_{N_x}(t) + b_{2,1}(t)u_1(t) + \dots + b_{2,N_u}(t)u_{N_u}(t) \\ \vdots \\ \dot{x}_{N_x}(t) = \\ a_{N_x,1}(t)x_1(t) + \dots + a_{N_x,N_x}(t)x_{N_x}(t) + b_{N_x,1}(t)u_1(t) + \dots + b_{N_x,N_u}(t)u_{N_u}(t) \\ \begin{cases} y_1(t) = c_{1,1}(t)x_1(t) + \dots + c_{1,N_x}(t)x_{N_x}(t) + d_{1,1}(t)u_1(t) + \dots + d_{1,N_u}(t)u_{N_u}(t) \\ y_2(t) = c_{2,1}(t)x_1(t) + \dots + c_{2,N_x}(t)x_{N_x}(t) + d_{2,1}(t)u_1(t) + \dots + d_{2,N_u}(t)u_{N_u}(t) \\ \vdots \\ y_{N_y}(t) = \\ c_{N_y,1}(t)x_1(t) + \dots + c_{N_y,N_x}(t)x_{N_x}(t) + d_{N_y,1}(t)u_1(t) + \dots + d_{N_y,N_u}(t)u_{N_u}(t) \end{cases}
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$$\Rightarrow A(t) = \{a_{i,j}(t)\} \in \mathcal{R}^{N_x \times N_x}$$

$$\Rightarrow \{\dot{x}(t) = A(t)x(t) + B(t)u(t) \\ y(t) = C(t)x(t) + D(t)u(t) \}$$

$$\Rightarrow B(t) = \{b_{i,j}(t)\} \in \mathcal{R}^{N_x \times N_u}$$

$$\Rightarrow C(t) = \{c_{i,j}(t)\} \in \mathcal{R}^{N_y \times N_u}$$

$$\Rightarrow D(t) = \{d_{i,j}(t)\} \in \mathcal{R}^{N_y \times N_u}$$

Coefficient matrices A(t), B(t), C(t) and D(t) are time dependent (varying)

$$\begin{bmatrix} \dot{x}_{1}(t) \\ \vdots \\ \dot{x}_{N_{x}}(t) \end{bmatrix} = \begin{bmatrix} a_{1,1}(t) & \cdots & a_{1,N_{x}}(t) \\ \vdots & \ddots & \vdots \\ a_{N_{x},1}(t) & \cdots & a_{N_{x},N_{x}}(t) \end{bmatrix} \begin{bmatrix} x_{1}(t) \\ \vdots \\ x_{N_{x}}(t) \end{bmatrix}$$

$$+ \begin{bmatrix} b_{1,1}(t) & \cdots & b_{1,N_{y}}(t) \\ \vdots & \ddots & \vdots \\ b_{N_{x},1}(t) & \cdots & b_{N_{x},N_{y}}(t) \end{bmatrix} \begin{bmatrix} u_{1}(t) \\ \vdots \\ u_{N_{u}}(t) \end{bmatrix}$$

$$\begin{bmatrix} y_{1}(t) \\ \vdots \\ y_{N_{y}}(t) \end{bmatrix} = \begin{bmatrix} c_{1,1}(t) & \cdots & c_{1,N_{x}}(t) \\ \vdots & \ddots & \vdots \\ c_{N_{y},1}(t) & \cdots & c_{N_{y},N_{x}}(t) \end{bmatrix} \begin{bmatrix} x_{1}(t) \\ \vdots \\ x_{N_{x}}(t) \end{bmatrix}$$

$$+ \begin{bmatrix} d_{1,1}(t) & \cdots & d_{1,N_{u}}(t) \\ \vdots & \ddots & \vdots \\ d_{N_{y},1}(t) & \cdots & d_{N_{y},N_{u}}(t) \end{bmatrix} \begin{bmatrix} u_{1}(t) \\ \vdots \\ u_{N_{y}}(t) \end{bmatrix}$$

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Coefficient matrices A, B, C and D are time independent (fixed)

$$\begin{bmatrix} \dot{x_1}(t) \\ \vdots \\ \dot{x_{N_x}}(t) \end{bmatrix} = \begin{bmatrix} a_{1,1} & \cdots & a_{1,N_x} \\ \vdots & \ddots & \vdots \\ a_{N_x,1} & \cdots & a_{N_x,N_x} \end{bmatrix} \begin{bmatrix} x_1(t) \\ \vdots \\ x_{N_x}(t) \end{bmatrix} + \begin{bmatrix} b_{1,1} & \cdots & b_{1,N_y} \\ \vdots & \ddots & \vdots \\ b_{N_x,1} & \cdots & b_{N_x,N_y} \end{bmatrix} \begin{bmatrix} u_1(t) \\ \vdots \\ u_{N_u}(t) \end{bmatrix}$$
$$\begin{bmatrix} y_1(t) \\ \vdots \\ y_{N_y}(t) \end{bmatrix} = \begin{bmatrix} c_{1,1} & \cdots & c_{1,N_x} \\ \vdots & \ddots & \vdots \\ c_{N_y,1} & \cdots & c_{N_y,N_x} \end{bmatrix} \begin{bmatrix} x_1(t) \\ \vdots \\ x_{N_x}(t) \end{bmatrix} + \begin{bmatrix} d_{1,1} & \cdots & d_{1,N_u} \\ \vdots & \ddots & \vdots \\ d_{N_y,1} & \cdots & d_{N_y,N_u} \end{bmatrix} \begin{bmatrix} u_1(t) \\ \vdots \\ u_{N_u}(t) \end{bmatrix}$$

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State-space representation (cont.)

Common to choose as state those variables that characterise energy within the system

Consider a system in which there is energy stored, its state is not zero

• The system will evolve even in the absence of external inputs

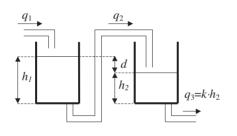
The state can be understood as a possible (internal) cause of evolution

- For a cylindric tank of base B and liquid level h(t), the potential energy at time t is $E_p(t) = 1/2\rho g V^2(t)/B$, with ρ the density of the liquid and V(t) = Bh(t). V(t) or equivalently h(t) can be used as state variable
- For a spring with elastic constant k, the potential energy at time t is $E_k(t) = 1/2kz^2(t)$ with z(t) the spring deformation with respect to an equilibrium position. z(t) can be used as state variable
- For a mass m moving with speed v(t) on a plane, the kinetic energy at time t is $E_m(t) = 1/2mv^2(t)$. v(t) can be used as state of the system

State-space representation (cont.)

State-space representation

Two tanks (SS representation, reloaded)



First tank

- Inflow, rate q_1 [m³s⁻¹]
- Outflow, rate q_2 [m³s⁻¹]
- h_1 is the liquid level [m]

Second tank

- Inflow, rate q_2 [m³s⁻¹]
- Outflow, rate q_3 [m³s⁻¹]
- h₂ is the liquid level [m]

Each of the tanks can store a certain amount of potential energy

• The amount of energy depends on the liquid volumes

The complete (two-tank) system has order $N_x = 2$