Process systems

System modelling

Analysis, contro and optimisation

and diagnosis

Classification of systems/model

Controlled process system

System/mode representation

Input-output representation

State-space representation



Process system analysis and control CHEM-E7190 (was E7140) | 2023

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Process systems

ystem modellin nd identification

Analysis, control and optimisation

System validation and diagnosis

Classification of

Controlled process systems

System/model representation

representation State-space

Process system analysis and control

Process systems

System modelling and identification Analysis, control and optimisation System validation

Classification of systems/models

Controlled process system

System/mode representation

Input-output representation State-space

Process system analysis and control

There is a wide spectrum of topics around process system analysis and control

A (process) system

A (process) system can be defined as a set of elements (or components) that cooperate in order to perform a specific functionality which would be otherwise impossible to attain for the individual components alone

This definition is very fine, but it does not highlight one important element

• There is no notion of the dynamical behaviour of the system

A central paradigm will be that systems are subjected to external stimuli

 \leadsto Stimuli influence the temporal evolution of the system itself

A (process) system, reloaded

A (process) system is a physical entity, typically consisting of different interacting elements (or components), that responds to external stimuli according to some determined, or specific, dynamical behaviour

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System modelling and identification Analysis, control and optimisation

and diagnosis

systems/models

Controlled process systems

System/mode representation

Input-output representation

Process system analysis and control (cont.)

- \rightsquigarrow System modelling and identification
- → System analysis and control
- → System optimisation
- → System verification
- → System diagnosis

Process systems theory

We study how to analyse and control, mathematically, a variety of process systems $\,$

Our scope is to understand their dynamical behaviour

- → We want to operate them appropriately
- → We want to design control devices

A methodological approach, both formal and system (process) independent

What sort of systems and what sort of elements/components?

- Examples from chemical process engineering
- Modern examples, as natural extensions

Process systems

System modelling and identification

Analysis, control and optimisation

and diagnosis

Classification of systems/models

Controlled process systems

System/model representation

Input-output representation State-space

System modelling and identification

Process system analysis and control

System modelling and identification

Modelling

To study a(ny) system, the availability of a mathematical model is a fundamental point

Models provide a quantitative description of the behaviour of the system

The model is often constructed on the knowledge of the component devices

Some knowledge of the laws the system obeys to must be available

Consider an electric circuit consisting of two resistors that are serially arranged

- Current flow i(t)[A] through system depends on tension v(t)[V]
- This dependence is assumed to be valid for any point t in time

$$R_1$$
 $i(t)$
 R_2
 $i(t)$

• $R_1 = 1[\Omega]$ • $R_2 = 3[\Omega]$

Both resistors will follow Ohm's law

$$v(t) = (R_1 + R_2)i(t) = 4i(t)$$

→ The dependence is linear

→ (Assumptions!)

The potential difference ('voltage') across an ideal conductor is proportional to the current that flows through it, the proportionality constant is known as 'resistance'

Process systems

System modelling and identification

System validation

Classification of

systems/models

process system

System/model representation

representation

State-space representation

Identification

Oftentimes, we only have an incomplete knowledge about the system's components

- The model must be constructed from observations
- By using observations of the system behaviour

Case A) We have a knowledge on the type/number of component devices

- Not all of their parameters are known
- System observations are available
- → White-box identification

Case B) We have no knowledge on the components and their parameters

- Observations of the system are available
- → Black-box identification

System modelling and identification

Identification (cont.)

Consider an electric circuit consisting of two resistors that are serially arranged

• Current flow i(t)[A] through system depends on tension v(t)[V]



Both resistors can still be assumed to follow Ohm's laws

- $R = R_1 + R_2$ is now an unknown model parameter
- R can/should/must be identified from data

Process systems

System modelling and identification

Analysis, contro

System validati

Classification o

Controlled process systems

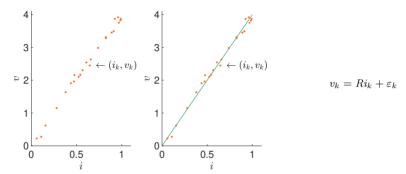
System/mode representation

Input-output representation

State-space representation

Identification (cont.)

We can observe the system by collecting K pairs of measurements $\{(v_k, i_k)\}_{k=1}^K$



Often (always), such points will not be perfectly aligned along a line of slope R

- → Disturbances alter the behaviour of the system
- → Measurement errors are always present

We choose R corresponding to the line that best approximates the measurements

Process systems

System modelling and identification

Analysis, control and optimisation

System validation and diagnosis

Classification of systems/models

Controlled process systems

System/model representation

representation State-space

System analysis, control and optimisation Process system analysis and control

Analysis

Process systems System modelling and identification Analysis, control and optimisation

System validat and diagnosis

Classification systems/mode

Controlled process systems

System/model representation

Input-output representation State-space

Example

The marine ecosystem is described through the time evolution of its fauna and flora

Birth-growth-dead processes

They recently spoke about reducing CO_2 emissions by injecting it into the sea

CO₂ dissolves in sea water

The behaviour of the ecosystem is influenced by a large number of factors

 \bullet Climate, food availability, human predators, pollutants, \dots

The lack of a valid model limits our understanding of the system

• We do not know the response of the ecosystem

Systems analysis is understanding the system and forecasting its future behaviour

 \leadsto Autonomously and in response to the external stimuli it is subjected to

The availability of a mathematical model of the system is fundamental

• It is needed to approach the problem in a quantitative manner

Control

Analysis, control and optimisation

The objective of control is about imposing a desired behaviour to a system We need to explicitly formulate what we mean by 'desired behaviour'

The specifications that such behaviour must satisfy

We need to design a device for implementing this task, a controller

- → The scope of a controller is to stimulate the system
- → Drive its evolution toward the desired behaviour

Process systems
System modelling
and identification
Analysis, control
and optimisation

and diagnosis

Controlled process system

System/mode representation

Input-output representation

State-space

Control (cont.)

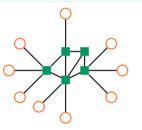
Example

Consider a conventional network for the distribution of drinking water in urban setups

• Water pressure must be kept constant throughout the network

We can measure the pressure at various network locations

• Locations have nominal (target) pressure values



Specs suggest that instantaneous pressure variations should be kept at $\pm 10\%$ of nominal value

Two stimuli act on the system (and affect it)

- → The flow-rate of water that is withdrawn
- \leadsto The pressure imposed by the pumps

We cannot control water withdrawals, they are understood as disturbances

Pump pressures can/must be manipulated to meet the specifications

• The adjustment of the pumps is performed by a controller

Process systems

System modellin

Analysis, control and optimisation

and diagnosis

Classification o systems/models

process system

System/mode

Input-output representation

State-space representatio

Optimisation

We want to achieve a certain system's behaviour, while optimising a performance index

• Optimisation can be understood as a special case of control

We impose a desired behaviour to the system, while optimising a performance index

- The index measures the quality of the behaviour of the system
- (In economic, environmental and/or operational terms)

Analysis, control

and optimisation

Optimisation (cont.)

Consider the suspension system of a vehicle for human locomotion, a conventional car

These systems are designed to satisfy two different needs

- → An appropriate level of passengers' comfort
- → Good handling in all types of conditions

Modern cars have suspensions based on 'semi-active' technology (fancy springs)

- A controller (dynamically, in real-time) changes the damping factor
- These actions guarantees (a compromise between) the two needs

The optimiser/controller accounts for cabin and wheel oscillations

Process systems

ystem modelling nd identification

Analysis, control and optimisation

System validation and diagnosis

Classification of systems/models

Controlled process systems

System/model representation

Input-output representation State-space

System validation and diagnosis

Process system analysis and control

Validation

Process systems

System modelling and identification Analysis, control

System validation and diagnosis

Classification of systems/models

process systems

System/model

Input-output representation

State-space representation

Example

 $Consider \ an \ elevator, the \ system \ is \ controlled \ to \ guarantee \ correct \ responses \ to \ requests$

Formal verification can be used to guarantee the correct functioning

- The controller is a so called abstract machine
- Programmable logic controller (PLC)

Suppose that a model of the system under study is available (someone derived it)

- Suppose that a set of desired properties can be formally expressed
- Validation checks whether a model satisfies such properties

System validation and diagnosis

Fault diagnosis

We understand the human body as a complex system, it is subjected to many faults

• We conventionally call these faults diseases

Consider the presence of fever, or another anomalous condition

• Symptoms reveal the presence of a disease

A doctor, once identified the pathology, prescribes a therapy

Systems deviate from nominal behaviour because of occurrence of faults

- We need to detect the presence of an anomaly
- We need to identify the typology of fault
 - We need to devise a corrective action

Fault diagnosis

Process systems

System modelling and identification

and optimisation

System validation and diagnosis

Classification of systems/models

Controlled process systems

System/model representation

Input-output representation

Classification of systems/models

Process systems

System modelling

and optimisation

nd diagnosis

Classification of systems/models

Controlled process systems

System/model representation

Input-output representation

State-space representation

Classification

The diversity of systems leads to a number of methodological (modelling) approaches

Each approach pertains a particular class of models

Conventional methodological approaches and dynamical model/system classification

Models, by general typology

- → Time-evolving systems
 - Discrete-event systems
- Hybrid systems

Models, by representation

- **→ State-space models**
- Input-output models

Process systems

System modelling and identification Analysis, control

System validat and diagnosis

systems/models

Controlled process systems

System/mode representation

Input-output representation State-space

Time-evolving systems

Time-evolving systems

The system/model behaviour is described with functions

- The independent variable is time (t or k)
- The dependent variable varies (duh!)

Functions of time are also called signals

Continuous time-evolving systems

→ The time variable varies continuously

Discrete time-evolving systems

The time variable takes discrete values

A particular case of (continuous or discrete) time-evolving systems

- \leadsto The signal that can only take values in a discrete set
- → Digital time-evolving systems

Process systems

System modelling and identification Analysis, control and optimisation

Classification of systems/models

Controlled process system

System/mode representation

Input-output

Time-evolving systems (cont.)

The evolution of any dynamical models is completely based on the passage of time

Signals associated to model behaviour satisfy differential/difference equations

These equations specify a relation betweens functions and their derivatives

Process systems

System modelling

Analysis, control

System valida

Classification of

Controlled process systems

System/mode

Input-output

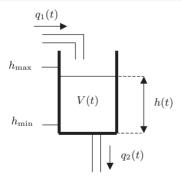
representatio State-space

Example

Continuous time-evolving systems

Consider a surge tank in which the volume of liquid V(t) [m³] varies over time

- This variation is only due to input and output flows, $q_1(t)$ and $q_2(t)$
- (Inflow and outflow with externally operated pumps)



(The tank cannot be emptied/overflooded)

 \rightarrow Output flow-rate $q_2(t) \ge 0 \text{ [m}^3 \text{s}^{-1}\text{]}$

 \rightarrow Input flow-rate $q_1(t) \ge 0 \text{ [m}^3 \text{s}^{-1}\text{]}$

$$\rightarrow \frac{\mathrm{d}V(t)}{\mathrm{d}t} = q_1(t) - q_2(t)$$

We are interested in the evolution of V

• Function V(t)

The differential equation relates continuous-time functions V(t), $q_1(t)$, and $q_2(t)$

Classification of systems/models

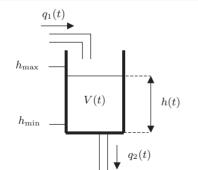
Time-evolving systems(cont.)

Discrete time-evolving systems

Consider a surge tank in which the volume of liquid V(t) [m³] varies over time

- Suppose that measurements are not continuously available
- Sensor acquisitions only at Δt -apart units of time

We are still interested in the evolution of V, at times $\{0, \Delta t, 2\Delta t, \cdots, k\Delta t, \cdots\}$



We can consider discrete-time functions

For $k = 0, 1, 2, \ldots$, we define

$$V(k) = V(k\Delta t)$$

$$\rightarrow q_1(k) = q_1(k\Delta t)$$

$$\rightarrow q_2(k) = q_2(k\Delta t)$$

Classification of systems/models

Time-evolving systems(cont.)

We can approximate the derivative in the balance equation with the difference quotient

$$\frac{\mathrm{d}V(t)}{\mathrm{d}t} \approx \frac{\Delta V}{\Delta t} = \frac{V(k+1) - V(k)}{\Delta t} = q_1(k) - q_2(k)$$

Multiply both sides by Δt

$$V(k+1) - V(k) = [q_1(k) - q_2(k)]\Delta t$$

Or, equivalently

$$V(k+1) = V(k) + [q_1(k) - q_2(k)]\Delta t$$

The difference equation relates discrete-time functions V(k), $q_1(k)$, and $q_2(k)$

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and diagnosis

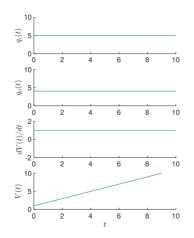
Classification of systems/models

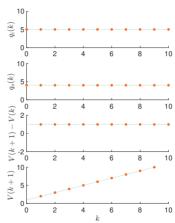
Controlled process systems

System/model

Input-output representation State-space

Time-evolving systems(cont.)





Discrete-event systems

Process systems

System modelling and identification Analysis, control and optimisation System validation

Classification of systems/models

Controlled process system

System/model representation

Input-output representation State-space

Discrete-event systems

These are systems whose state variables take logical or symbolic values (not numeric)

Their dynamic behaviour is characterised by the occurrence of instantaneous events

- --- Events occur at irregular (perhaps unknown beforehand) times
- The occurrence of events triggers the evolution in time

The behaviour of such systems is represented (modelled) in terms of states and events

Discrete-event systems (cont.)

Process systems

System modelling and identification Analysis, control

System validat

Classification of systems/models

Controlled process systems

System/model

Input-output representation

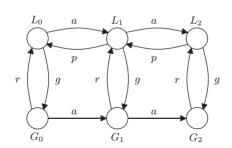
State-space representation

Example

Discrete-event systems

Consider a depot where mechanical parts are awaiting to be processed by a machine

- The number of parts awaiting to be processed cannot be larger than 2
- The machine can be either healthy (working) or faulty (stopped)



The complete state of the system

$$(\{0,1,2\}\times\{H,F\})$$

• Number of awaiting parts

$$\{0, 1, 2\}$$

Status of the machine

$$\{H,F\}$$

Process systems

System modelling and identification

System validati

Classification of systems/models

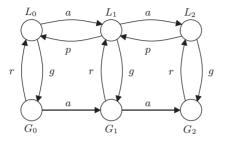
Controlled process systems

System/mode representation

Input-output representation State-space

State-space representation

Discrete-event systems (cont.)



Six possible states (nodes)

- L_0 , L_1 and L_2
- G_0 , G_1 and G_2

- L_0 , the machine is working and the depot is empty
- L_1 , the machine is working and there is one part in the depot
- L_2 , the machine is working and there are two parts in the depot
- G_0 , the machine is not working and the depot is empty
- G_1 , the machine is not working and there is one part in the depot
- G_2 , the machine is not working and there are two parts in the depot

Process systems

System modelling and identification Analysis, control and optimisation

Classification of systems/models

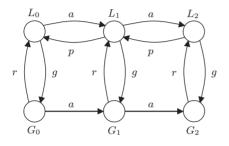
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System/model representation

Input-output representatio State-space

Discrete-event systems (cont.)

The events the system can be subjected to are all possible causes of changes in state



Four possible events (transitions)

- \bullet a and p
- g and r

- a, a new part arrives to the depot
- p, the machines takes one part from the depot
- \bullet g, the machine gets faulty
- r, the machine gets fixed

Process systems

System modellin

Analysis, contro

System validat: and diagnosis

Classification of systems/models

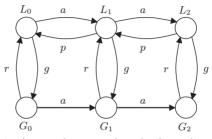
Controlled process system

System/mode

Input-output representation

State-space representation

Discrete-event systems (cont.)



Event a (new part arrives) can only occur when the depot does not have two parts

$$a \leadsto \begin{cases} L_i \to L_{i+1} \\ G_i \to G_{i+1} \end{cases}$$

Event p (machine takes one part) can only occur when the deport is not empty

$$p \leadsto \left\{ L_i \to L_{i-1} \right\}$$

Event g and r determine the switches $L_i \to G_i$ and $G_i \to L_i$, respectively

System modelling and identification

Analysis, contro and optimisation

and diagnosis

Classification of systems/models

Controlled process systems

System/mode

Input-output representation State-space

Hybrid systems

Hybrid models can combine time-evolving dynamics and discrete-event dynamics

 \leadsto They are the most general class of dynamical systems

Process

Analysis, contro and optimisatio System validation

Classification of systems/models

Controlled process system

System/mode

Input-output representatio

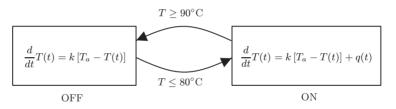
State-space representation

Example

Hybrid systems

Consider a modern but mild sauna, a cabin where the temperature is regulated

- A thermostat controls a stove used as heat generator
- Keep the temperature between 80° C and 90° C



The thermostat can be represented using a discrete-event model

• Switch {ON, OFF}

The cabin can be represented using a time-evolving model

• Temperature T(t)

Process systems

System modelling and identification Analysis, control and optimisation System validation

Classification of systems/models

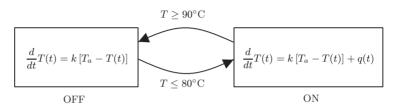
Controlled process system

System/mode representation

Input-output representation

State-space representation

Hybrid systems(cont.)



Suppose that the state of the thermostat is OFF, T(t) in the cabin decreases

• Heat is exchanged with the outside $[T_a < T(t)]$

$$\rightarrow \frac{\mathrm{d}}{\mathrm{d}t}T(t) = k[T_a - T(t)], \text{ with } k > 0$$

Suppose that the state of the thermostat is ON, T(t) in the cabin increases

- Heat is exchanged with the outside $[T_a < T(t)]$
- Heat is generated by the stove q(t)

$$\rightarrow$$
 $\frac{d}{dt}T(t) = k[T_a - T(t)] + q(t)$

Process systems

System modelling and identification

Analysis, contro and optimisation

and diagnosis

Classification of systems/models

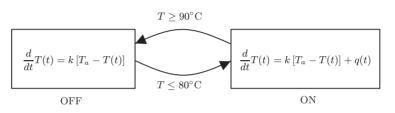
Controlled process systems

System/mode

Input-output representation

State-space representation

Hybrid systems(cont.)



The state of the system is x = (l, T)

- A logical variable $l \in \{\text{ON}, \text{OFF}\}$, representing the discrete state
- A real function $T(t) \in \mathbb{R}^+$, representing the continuous state

Process systems

ystem modelling nd identification

and optimisation

System validation and diagnosis

Classification of systems/models

Controlled process systems

System/model representation

Input-output representation State-space

Controlled process systems

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System modelling and identification

System validatio

Classification o

Controlled process system

System/model representation

Input-output representation State-space

Controlled process systems

A process is a set of units (reactors, distillation columns, pumps, compressors, ...)

- These units constitute the main plant elements
- (Auxiliary and complementary elements)

Objectives of the plant/process

- Receive raw materials, and use sources of energy to produce products
- \leadsto In the most economic and, sustainable, environmentally aware way

Plant/process requirements

- Safety (people and the environment)
- Operation constraints (mass, energy capacities)
- Production specification (desired product quality and quantity)

Controlled process systems (cont.)

Process systems

System modelling and identification Analysis, control and optimisation

nd diagnosis

Classification of

Controlled process systems

System/model representation

Input-output representation State-space The satisfaction of the objectives and requirements requires external intervention

- → Generally, the process automation system
- → Specifically, the process control system

The process control system is designed to fulfil some basic and yet critical tasks

- Reduce the influence of external disturbances on the process
- Ensure the stability and performances of the process

Process systems

System modelling

and optimisation

System validati and diagnosis

systems/models

process system

representation

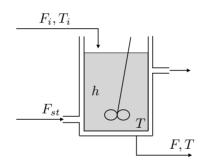
representation State-space

Controlled process systems (cont.)

Example

Heating tank

Consider a perfectly mixed tank in which some liquid is heated using steam circulation



- Input liquid flowrate, $F_i(t)$
- Input liquid temperature, $T_i(t)$
- Output liquid flowrate, F(t)
- Output liquid temperature, T(t)
- Liquid level in the tank, h(t)
- Steam flowrate, $F_{st}(t)$

The objective of the process is to maintain the liquid temperature at desired value, T_d

ullet Another objective is to maintain the liquid level at some desired value h_d

Process systems

System modelling

and optimisation

and diagnosis

systems/models

process system

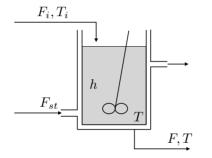
representation

representation State-space

Controlled process systems (cont.)

To operate such a system, first we need to go through a predefined startup procedure

- The startup procedure brings the system to some steady-state (SS) conditions
- In steady-state, all the variables remain constant, stationary, over time (t)



In steady-state conditions, we have

$$\rightarrow$$
 $T(t) = constant$

$$\rightarrow h(t) = \text{constant}$$

Suppose that there are no changes in inflow and steam $(F_i, T_i \text{ and } F_{st} \text{ are constant})$

- Then, the system will remain in steady-state conditions
- \leadsto The temperature T will stay stationary
- \rightsquigarrow (The level h, and thus also F will)

D.......

System modelling and identification Analysis, control and optimisation

Classification

systems/models

process system

System/model representation

Input-output representation State-space

Controlled process systems (cont.)

In this ideal (unrealistic) situation, this means that there is no need of a control system

• Given that the steady-state corresponds to the desired value(s) of T (and h)

This scenario is implausible as the inflow and steam variables will necessarily change

- \bullet We do not have any control on the inflow flow-rate and temperature
- The value of these variables depends on upstream processes
- Even in the most optimistic cases, they sightly change

As a consequence, the system variables may drift away from these desired values

- We need to intervene on the system to bring it back
- A controller is the device designed for this task

Process systems

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Analysis, contre

System valida

Classification of

Controlled

System/model

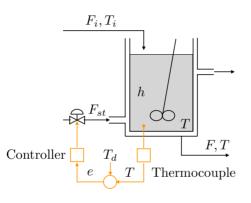
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State-space representation

Controlled process systems (cont.)

Consider the problem of controlling the temperature T of the liquid in the tank, at T_d



• Read the temperature of the liquid in the tank

- Compare this value with some desired value T_d
- \leadsto (Compute a difference)

$$e(t) = T_d - T(t)$$

- The error is used to compute the control action
- Control action is implemented in the steam valve

Suppose that the error is positive, $e(t) = T_d - T(t) > 0$, the controller opens the valve

- We need to steer the system's temperature T(t) towards T_s
- The controller will increase the steam flow-rate $F_{st}(t)$

Process systems

System modelling and identification

System validation

Classification of

Controlled

System/model

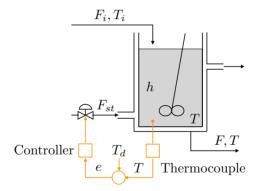
Input-output representation

State-space representation

Controlled process systems (cont.)

Consider a system at steady-state and suppose that an increase of inflow occurs $(F_i \uparrow)$

- \rightarrow Other variables being constant, the temperature of the liquid decreases $(T\downarrow)$
- \rightarrow Comparison with the desired value gives a positive error $(e = T_d T > 0)$



- The control action is to request for more steam by increasing its flow-rate
- \rightarrow This is again practically implemented by opening the steam valve $(F_{st} \uparrow)$

Process systems

System modelling and identification

and optimisatio

System validation and diagnosis

Classification of

Controlled process systems

System/mode representation

Input-output representation State-space

Controlled process systems (cont.)

Stability

Consider the time evolution of a (set of) variable(s) of system originally at steady-state

- At some point in time, the system is perturbed (some change occurs)
- The system will respond to the perturbation (move away from SS)
- → (Its variables will start varying, changing their value)

A system is stable if its variable(s) return autonomously to their steady-state value(s)

- A stable process is also said to be a self-regulating process
- A stable process would not need a controller, in general
- (If the steady-state condition is the desired state)
- (And, if we have an infinite amount of time)

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Process systems

ystem modelli: nd identificati

and optimisation

and diagnosis

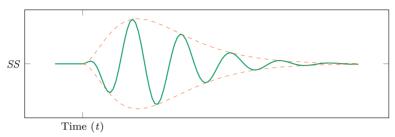
Classification of systems/models

Controlled process systems

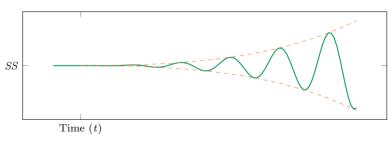
System/model representation

Input-output representation

Stable



Unstable



Controlled process systems (cont.)

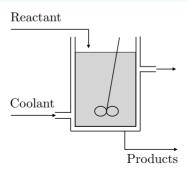
Performance

Consider a process for which operational safety and production specifications are met

• The next important objective to be satisfied is (profit) optimisation

Continuously stirred-tank reactor

Consider a jacketed continuous stirred tank reactor, reaction sequence $A \to B \to C$



The reaction develops heat, exothermic

- → To be removed with some coolant.
- Reactant A enters the process
- Products leave the process
- B is the desired product
- C is undesired

Optimisation of an objective over time

$$\varphi = \int_0^t f[\text{profit } (B), \text{cost}(A + \text{coolant})] dt$$

Process systems

System modelling

and optimisati

System validat

Classification of

Controlled process system

System/model representation

Input-output

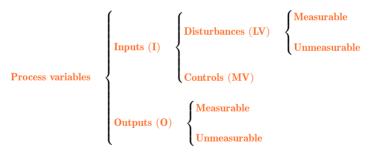
State-space representation

Controlled process systems (cont.)

Classification of (process/model) variables

We considered two types of process variables, input variables and output variables

- → Inputs are understood as entering (as in 'stimulating') the system
- → Outputs are understood as exiting the system (as in 'responses')



The controlled variables (CV) are the third type of variables involved in control

- They are those variables that we would want to maintain at a desired value
- → They often, but not necessarily, correspond to the measured outputs

Process systems

System modelling and identification

System validatio

Classification of

Controlled process syste

System/model

Input-output representation

representation

Controlled process systems (cont.)

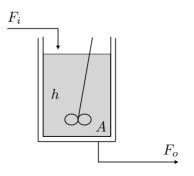
Example

Liquid tank

Consider a cylindrical tank used to store some desired volume of liquid (that is, $h = h_d$)

- Liquid enters with flow-rate F_i and the outflow has flow-rate, F_o
- \bullet The cross-sectional area A of the tank is constant

The liquid level h is the controlled variable (CV), what are the I and O variables?



A single input variable (I)

• F_i , often measurable

A single output variable (O)

 \bullet h, measurable

 F_o is also often measurable

- It can also be an input
- It can be an output

Process systems

System modelling and identification

System validation

Classification of

Controlled process system

System/mode representation

Input-output representation

State-space representation

Controlled process systems (cont.)

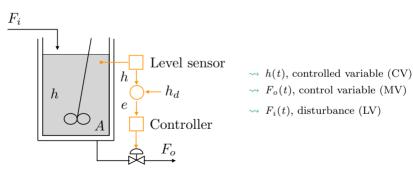
We measure the CV using a level sensor, then we compare its value with a target value

 \rightarrow This generates an error $e = h_d - h$ which is passed to the controller

Case 1

One possible control variable (MV) is the outflow flow-rate

 \leadsto The control action is implement in its control valve



Process systems

System modelling

and optimisatio

Classification o

systems/models

Controlled process systems

System/model representation

representatio

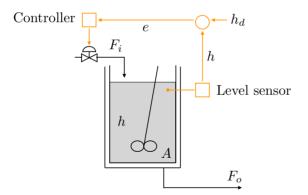
State-space representation

Controlled process systems (cont.)

Case 2

One alternative control variable (MV) is the inflow flow-rate

• The control action is implement in its control valve



- \rightarrow h, controlled variable
- $\rightsquigarrow F_i$, control variable
- \rightarrow F_o , disturbance?
- $(F_o, \text{ now input})$

System modelling

and identification

Analysis, control

System validati

Classification of systems/models

Controlled process system

System/model representation

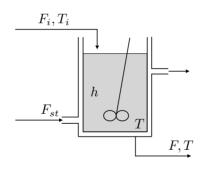
Input-output representation

Controlled process systems (cont.)

Example

Heating tank

Consider a perfectly mixed tank in which some liquid is heated using steam circulation



- Input liquid flowrate, $F_i(t)$
- Input liquid temperature, $T_i(t)$
- Output liquid flowrate, F(t)
- Output liquid temperature, T(t)
- Liquid level in the tank, h(t)
- Steam flowrate, $F_{st}(t)$

The objective of the process is to keep the liquid temperature T at desired value, T_d

• Another objective is to maintain the liquid level h at some desired value h_d

Process systems

System modelling

Analysis, contro

System validati and diagnosis

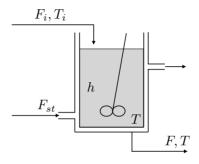
Classification of

Controlled

System/model

Input-output representation State-space

Controlled process systems (cont.)



The objective of the process is to keep the liquid temperature T at target value, T_d

- Adjust the steam flow-rate (F_{st}, MV) , F_i and T_i are disturbances (LV)
- Are there alternative control structures usable for the task?

Another important objective is to maintain the liquid level h at a desired value h_d

- Adjust the outflow flow-rare (F, MV), F_i is a disturbance (LV)
- Adjust the inflow flow-rate (F_i, MV) , F may be a disturbance (LV)

Process systems

ystem modelling nd identification

Analysis, contro and optimisation

System validation and diagnosis

Classification of systems/models

Controlled process systems

System/model representation

Input-output representation State-space

Representation of systems/models

D.........

System modelling and identification Analysis, control and optimisation

Classification of

Controlled process systems

System/model representation

Input-output representation State-space representation

Model representations

We provided fundamental concepts for the analysis of time-evolving systems/models

• Evolution from the passing of time, focus on continuous-time models

A fundamental step to use formal techniques to study time-evolving systems/models

→ We describe the system/model behaviour in terms of functions

For given input functions, we are interested in studying how the system evolves in time

• This can be done by analysing the system's representation

System modelling and identification Analysis, control and optimisation

Classification o

Controlled

System/model representation

Input-output representation

Model representations (cont.)

We introduce the two main forms that are used for describing such systems/models

- Input-output (IO) representation
- → State-space (SS) representation

The mathematic formulations and examples specific for continuous-space systems

• Yet another classification based on properties of the representation

Process systems

System modelling and identification

Analysis, control and optimisation

System validation and diagnosis

Classification of systems/models

Controlled process systems

System/model representation

Input-output representation State-space

Input-output representation

 ${\bf Model\ representations}$

Process systems

System modelling and identification Analysis, control and optimisation System validation

Classification o

Controlled process systems

System/model representation

Input-output representation

State-space representation

Input-output representation

Consider the quantities involved in the input-output (IO) representation of a system

Causes

- → Quantities that are generated outside the system
- Their evolution influences the system behaviour
- Not influenced by the system behaviour

Effects

- → Quantities whose behaviour is influenced by the causes
- Their evolution depends on the nature of the system

By convention,



Process systems

System modelling and identification Analysis, control and optimisation

and diagnosis

systems/models

process systems

System/model representation

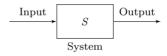
Input-output representation

State-space representation

Input-output representation (cont.)

A (process) system

The system/model S can be seen as an operator or a processing/computing unit



- The system assigns a specific evolution to the output variables (effects)
- One for each possible evolution of the input variables (causes)

Process systems

System modellin

Analysis, contro

and diagnosis

Classification o

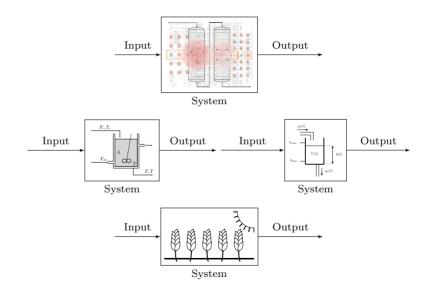
Controlled

System/model

Input-output representation

State-space representation

Input-output representation (cont.)



Process systems

System modelling

Analysis, control and optimisation

Classification o

Controlled

System/model representation

Input-output representation

State-space representatio

Input-output representation (cont.)

A system/model can have more than one (N_u) input and more than one (N_y) output

• Both inputs and outputs will assumed to be measurable



$$ightarrow N_u$$
 inputs $u(t)$, in \mathcal{R}^{N_u}
$$u(t) = \begin{bmatrix} u_1(t) \cdots u_{N_u}(t) \end{bmatrix}'$$
 $ightarrow N_y$ outputs $y(t)$, in \mathcal{R}^{N_y}
$$y(t) = \begin{bmatrix} y_1(t) \cdots y_{N_y}(t) \end{bmatrix}'$$

Manipulable inputs

• They can be used for control

Non-manipulable inputs

• The disturbances

Process systems

System modelling and identification

System validation

Classification o

Controlled process systems

System/model representation

Input-output representation

State-space

Input-output representation (cont.)

Example

A car (IO representation)

Let the position and speed of a car be the output variables, $y(t) \in \mathbb{R}^{N_y=2}$

• They are both measurable

As input variables, we can consider wheel and gas position, $u(t) \in \mathbb{R}^{N_u=2}$

- They are both measurable
- They are both manipulable

By acting on the input variables, we influence the behaviour of the output

- How the outputs change depend on the specific system (car)
- (More precisely, on the system's dynamics)



Process systems

System modelling and identification

System validati

Classification o

Controlled

System/model representation

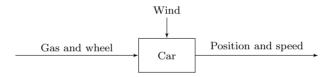
Input-output representation

State-space representation

Input-output representation (cont.)

Wind speed could be considered as an additional input variable to the car system

- It may be measurable, but it is hardly manipulable
- We treat it as non-manipulable input, disturbance



In summary, we have $N_u = 2 + 1 = 3$ inputs and $N_y = 2$ outputs

 \leadsto A Multiple-Input-Multiple-Output (MIMO) system

Input-output

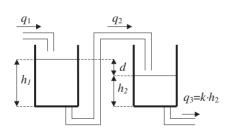
representation

Input-output representation (cont.)

Two tanks (IO representation)

Consider a system consisting of two cylindric liquid tanks, same cross section B [m²]

- A main inflow to tank 1, a main outflow from tank 2
- The outflow from tank 1 is the inflow to tank 2



First liquid tank

- Inflow, rate q_1 [m³s⁻¹]
- Outflow, rate q_2 [m³s⁻¹]
- h_1 is the liquid level [m]

Second liquid tank

- Inflow, rate q_2 [m³s⁻¹]
- Outflow, rate q_3 [m³s⁻¹]
- h₂ is the liquid level [m]

We can characterise the involved system variables using standard process notation

Process systems

System modelling and identification

and optimisation

Classification of

Controlled process systems

System/model representation

Input-output

representation

State-space representatio

Input-output representation (cont.)

Suppose that flow-rates $q_1(t)$ and $q_2(t)$ can be set to desired values (pumps), at each t

Also, suppose that $q_3(t)$ depends linearly on the liquid level in the tank, $h_2(t)$

• $q_3(t) = k \cdot h_2(t)$ [m³s⁻¹], with k [m²s⁻¹] some appropriate constant

Inputs, q_1 and q_2

- → Measurable and manipulable
- → They influence the liquid levels in the tanks

Output,
$$d = h_1 - h_2$$

- → Measurable but it cannot be manipulated
- → But, it is influenced by the inputs

$$u(t) = \begin{bmatrix} q_1(t) \\ q_2(t) \end{bmatrix}$$

$$\downarrow h_t$$

$$\downarrow d$$

$$h_2$$

$$\downarrow d$$

$$\downarrow h_2$$

$$\downarrow q_3 = k \cdot h_2$$

$$\downarrow d$$

Process systems

System modellin

Analysis, contro

system vandat and diagnosis

Classification o systems/models

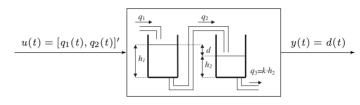
Controlled process system

System/mode

Input-output representation

State-space

Input-output representation (cont.)



For an incompressible fluid, by mass conservation

$$\begin{cases} \frac{\mathrm{d}V_1(t)}{\mathrm{d}t} = q_1(t) - q_2(t) \\ \frac{\mathrm{d}V_2(t)}{\mathrm{d}t} = q_2(t) - q_3(t) = q_2(t) - kh_2(t) \end{cases}$$

We can set $h_1 = V_1/B$, $h_2 = V_2/B$, and $q_3 = kh_2$

$$\Rightarrow \begin{cases}
\dot{h}_1(t) = \frac{1}{B}q_1(t) - \frac{1}{B}q_2(t) \\
\dot{h}_2(t) = \frac{1}{B}q_2(t) - \frac{1}{B}q_3(t) = \frac{1}{B}q_2(t) - \frac{k}{B}h_2(t)
\end{cases}$$

Input-output representation (cont.)

Process systems

ystem modelling nd identification

and optimisation

and diagnosis

Classification of systems/model

Controlled process systems

System/model representation

Input-output representation

State-space representation

$$\Rightarrow \begin{cases}
\dot{h}_1(t) = \frac{1}{B}q_1(t) - \frac{1}{B}q_2(t) \\
\dot{h}_2(t) = \frac{1}{B}q_2(t) - \frac{1}{B}q_3(t) = \frac{1}{B}q_2(t) - \frac{k}{B}h_2(t)
\end{cases}$$

By taking the first derivative of $y(t) = h_1(t) - h_2(t)$, we have

$$\begin{split} \dot{y}(t) &= \dot{h}_1(t) - \dot{h}_2(t) \\ &= \left[\underbrace{\frac{1}{B}q_1(t) - \frac{1}{B}q_2(t)}_{\dot{h}_1(t)}\right] - \left[\underbrace{\frac{1}{B}q_2(t) - \frac{k}{B}h_2(t)}_{\dot{h}_2(t)}\right] \\ &= \underbrace{\frac{1}{B}\underbrace{q_1(t)}_{u_1(t)} - 2\frac{1}{B}\underbrace{q_2(t)}_{u_2(t)} + \frac{k}{B}h_2(t)}_{u_2(t)} \\ &= \underbrace{\frac{1}{B}u_1(t) - 2\frac{1}{B}u_2(t) + \frac{k}{B}[h_1(t) - y(t)]}_{l_2(t)} \end{split}$$

Input-output representation (cont.)

Process systems

System modelling and identification Analysis, control

System validati

Classification of

Controlled process systems

System/model representation

Input-output representation

State-space representation

$$\dot{y}(t) = \frac{1}{B}u_1(t) - 2\frac{1}{B}u_2(t) + \frac{k}{B}[h_1(t) - y(t)]$$

By taking the second derivative of y(t), we have

$$\ddot{y}(t) = \frac{1}{B}\dot{u}_1(t) - 2\frac{1}{B}\dot{u}_2(t) + \frac{k}{B}\dot{h}_1(t) - \frac{k}{B}\dot{y}(t)$$

$$= \frac{1}{B}\dot{u}_1(t) - 2\frac{1}{B}\dot{u}_2(t) + \underbrace{\frac{k}{B^2}u_1(t) - \frac{k}{B^2}u_2(t)}_{\frac{k}{B}\dot{h}_1(t)} - \frac{k}{B}\dot{y}(t)$$

We used $\dot{h_1}(t) = (u_1(t) - u_2(t))/B$

System modelling and identification

and optimisation

and diagnosis

Classification o systems/models

Controlled process system

System/model representation

Input-output representation

State-space representation

Input-output representation (cont.)

$$\ddot{y}(t) = \frac{1}{B}\dot{u}_1(t) - 2\frac{1}{B}\dot{u}_2(t) + \frac{k}{B^2}u_1(t) - \frac{k}{B^2}u_2(t) - \frac{k}{B}\dot{y}(t)$$

Rearranging terms, the IO system's representation is an ordinary differential equation

$$\xrightarrow{\ddot{y}(t) + \frac{k}{B}\dot{y}(t)} \underbrace{-\frac{1}{B}\dot{u}_1(t) + \frac{2}{B}\dot{u}_2(t) - \frac{k}{B^2}u_1(t) + \frac{k}{B}u_2(t)}_{u \text{ and its derivatives}} = 0$$

The system model we have derived for the two-tank process is in the general IO form

Process systems

and identification

Analysis, control
and optimisation

nd diagnosis

Controlled

System/mode

representation

Input-output representation

State-space representation

Input-output representation (cont.)

The IO model of a system is a relationship between the system output $y(t) \in \mathcal{R}^{N_y}$ and its derivatives, the system input $u(t) \in \mathcal{R}^{N_u}$ and its derivatives, a differential equation

The IO model of a Single-Input Single-Output (SISO, $N_y = 1, N_u = 1$) system

$$h\left[\underbrace{y(t),\dot{y}(t),\ldots,y^{(n)}(t)}_{\text{output}},\underbrace{u(t),\dot{u}(t),\ldots,u^{(m)}(t)}_{\text{input}},\underbrace{t}_{\text{time}}\right]=0$$

h is a multi-parametric function that depends on the system

- \bullet n is the maximum order of derivation of the output
- \bullet m is the maximum order of derivation of the input

The order of the system (model) is n

•
$$\dot{y}(t) = \frac{\mathrm{d}y(t)}{\mathrm{d}t}$$
, $\ddot{y}(t) = \frac{\mathrm{d}^2y(t)}{\mathrm{d}t^2}$ and $y^{(n)}(t) = \frac{\mathrm{d}^ny(t)}{\mathrm{d}t^n}$

•
$$\dot{u}(t) = \frac{\mathrm{d}u(t)}{\mathrm{d}t}$$
, $\ddot{u}(t) = \frac{\mathrm{d}^2u(t)}{\mathrm{d}t^2}$ and $u^{(m)}(t) = \frac{\mathrm{d}^mu(t)}{\mathrm{d}t^m}$

Process systems

ystem modellin

Analysis, contro and optimisation

> system vandat and diagnosis

Classification of systems/model

process systems

System/mode representation

Input-output representation

State-space

Input-output representation (cont.)

Linear and linear time-invariant differential equation

Consider the differential equation

$$\frac{\mathbf{h}}{\mathbf{p}} \Big[y(t), \dot{y}(t), \dots, y^{(n)}(t), u(t), \dot{u}(t), \dots, u^{(m)}(t), t \Big] = 0$$

The equation is linear if and only if function h is a linear combination of the output and its derivatives $y(t), \dot{y}(t), \dots, y^{(n)}(t)$, and of the input and its derivatives $u(t), \dot{u}(t), \dots, u^{(m)}(t)$

$$\alpha_0(t)y(t) + \alpha_1(t)\dot{y}(t) + \dots + \alpha_n(t)y^{(n)}(t) + \beta_0(t)u(t) + \beta_1(t)\dot{u}(t) + \dots + \beta_m(t)u^{(m)}(t) = 0$$

A zero-sum weighted sum of inputs, outputs, and respective derivatives

The equation is linear and time-invariant if and only if the function h is a time-independent linear combination of the output, the input and their derivatives

$$\frac{\alpha_0 y(t) + \alpha_1 \dot{y}(t) + \dots + \alpha_n y^{(n)}(t) + \beta_0 u(t) + \beta_1 \dot{u}(t) + \dots + \beta_m u^{(m)}(t) = 0}{\alpha_0 y(t) + \alpha_1 \dot{y}(t) + \dots + \beta_m u^{(m)}(t)} = 0$$

→ A zero-sum weighted sum of inputs, outputs, and derivatives

Process systems

System modelling and identification Analysis, control

System valids and diagnosis

Classification of systems/models

Controlled process system

System/mode representation

Input-output representation

State-space representation

Input-output representation (cont.)

The IO model of a Multiple-Input Multiple-Output (MIMO, $N_y > 1, N_u > 1$) system

$$\begin{pmatrix} h_1 \Big[\underbrace{y_1(t), \dot{y}_1(t), \dots, y_1^{(n_1)}(t)}_{\text{output 1}}, \underbrace{u_1(t), \dot{u}_1(t), \dots, u_1^{(m_1, 1)}(t)}_{\text{input 1}}, \dots, \underbrace{u_{N_u}(t), \dots, u_{N_u}^{(m_1, N_u)}(t)}_{\text{input } N_u}, t \Big] \\ = 0 \\ h_2 \Big[\underbrace{y_2(t), \dot{y}_2(t), \dots, y_2^{(n_1)}(t)}_{\text{output 2}}, \underbrace{u_1(t), \dot{u}_1(t), \dots, u_1^{(m_1, 1)}(t)}_{\text{input 1}}, \dots, \underbrace{u_{N_u}(t), \dots, u_{N_u}^{(m_1, N_u)}(t)}_{\text{input } N_u}, t \Big] \\ = 0 \\ \vdots \\ h_{N_y} \Big[\underbrace{y_{N_y}(t), \dot{y}_{N_y}(t), \dots, y_{N_y}^{(n_{N_y})}(t)}_{\text{output } N_y}, \underbrace{u_1(t), \dot{u}_1(t), \dots, u_1^{(m_{N_y}, 1)}(t)}_{\text{input 1}}, \dots, \underbrace{u_{N_u}(t), \dots, u_{N_u}^{(m_{N_y}, N_u)}(t)}_{\text{input } N_u}, \underbrace{t}_{\text{input } N_u} \Big]$$

Each h_i $(i = 1, ..., N_y)$ is a multi-parametric function depending on the system

- n_i , max order of derivation of the *i*-th component of output $y_i(t)$
- m_i , max order of derivation of the *i*-th component of input $u_i(t)$

A total of N_y differential equations

Process systems

System modelling and identification

Analysis, control and optimisation

System validation and diagnosis

Classification of systems/models

Controlled process systems

System/model representation

Input-output representation

State-space representation

State-space representation Model representations

Process systems

System modelling and identification

Analysis, control and optimisation

and diagnosis

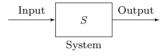
Classification of systems/models

Controlled process system

System/mode

Trant output

State-space representation State-space representation



For a given behaviour of the inputs, system S defines the behaviour of the outputs

- \leadsto The system's output at time t is not only dependent on the input at time t
- \rightarrow It also depends on the past of the system, through its current state

State-space representation

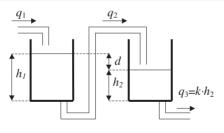
State-space representation (cont.)

Two tanks (SS representation)

Consider a system consisting of two cylindric liquid tanks, same cross-section B [m²]

Let $d_0 = h_{1,0} - h_{2,0} > 0$ be some positive value of the output at time t_0

• (Equivalent to let $h_{1,0}$ and $h_{2,0}$ be different liquid levels at t_0)



Suppose that all input variables $(q_1 \text{ and } q_2)$ are zero at time t_0

- $q_{1,0} = 0$
- $q_{2,0} = 0$

Output d(t) at any time $t > t_0$ does not depend only on input values $q_1(t)$ and $q_2(t)$

- Yet y(t) will vary over the entire interval $[t_o, t]$
- \rightarrow ... regardless of u(t)

Process systems

and identification

Analysis, control

System validati and diagnosis

Classification systems/mode

Controlled process system

System/model representation

Input-output

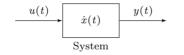
State-space representation

State-space representation (cont.)

We can take this observation into account by introducing an intermediate variable

This system variable can be understood to exist between inputs and outputs

- → The state variable of the system
- \rightsquigarrow We use x(t) to denote it



• N_u inputs u(t), in \mathcal{R}^{N_u}

$$u(t) = [u_1(t) \cdots u_{N_u}(t)]'$$

- N_y outputs y(t), in \mathcal{R}^{N_y} $y(t) = [y_1(t) \cdots y_{N_y}(t)]'$
- N_x states x(t), in \mathcal{R}^{N_x}

$$x(t) = [x_1(t) \cdots x_{N_x}(t)]'$$

The state variable condenses information about the past and present of the system

State-space representation (cont.)

Process systems

System modellin

Analysis, contro and optimisation

System validatio and diagnosis

Classification o systems/models

Controlled process system

System/model representation

Input-output representation

State-space representation

Definition

State variable

The state variable of a system/model at time t_0 is a variable that contains the necessary information to univocally determine the behaviour of output y(t) for $t \ge t_0$

- Given the behaviour of input u(t), for $t \geq t_0$
- **2** Given the state itself at t_0 , $x(t_0)$

The state $x(t) = [x_1(t) \cdots x_{N_x}(t)]^T$ is a vector (a point in space) with N_x components

- \rightarrow We say that N_x is the order of the system/model
 - (In the state-space representation)

State-space representation (cont.)

Process systems

System modelling and identification Analysis, control

System valids

and diagnosis

Classification o systems/models

Controlled process system

System/model representation

Input-output

State-space representation In general, it is possible to use different physical/non-physical entities as state variables

- The state variable is neither univocally defined, nor it is determined
- It is anything that can be seen as an internal cause of evolution
- (Again, in general)

State-space representation (cont.)

Process systems

System modelling and identification

and optimisation

Classification of systems/models

Controlled process systems

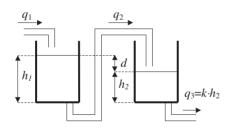
System/model representation

Input-output representation

State-space representation

Example

Two tanks (SS representation)



First tank

- Inflow, rate q_1 [m³s⁻¹]
- Outflow, rate q_2 [m³s⁻¹]
- h_1 is the liquid level [m]

Second tank

- Inflow, rate q_2 [m³s⁻¹]
- Outflow, rate q_3 [m³s⁻¹]
- h_2 is the liquid level [m]

Suppose that flow-rates $q_1(t)$ and $q_2(t)$ can be set to some desired value (pumps)

Also, suppose that $q_3(t)$ depends linearly on the liquid level in the tank, $h_2(t)$

• $q_3(t) = k \cdot h_2(t0 \text{ [m}^3\text{s}^{-1}], \text{ with } k \text{ [m}^2\text{s}^{-1}] \text{ some appropriate constant}$

Process systems
System modelling

Analysis, control and optimisation

Classification o systems/models

Controlled process system

System/mode representation

representation
State-space
representation

State-space representation (cont.)

Inputs, q_1 and q_2

- → Measurable and manipulable
- → They influence the liquid levels in the tanks

Output, $d = h_1 - h_2$

- · Measurable but it cannot be manipulated
- → But, it is influenced by the inputs

As for the state variables, we can select the liquid volume in the tanks, $V_1(t)$ and $V_2(t)$

$$\begin{array}{c}
u(t) = [q_1(t), q_2(t)]' \\
\downarrow \dot{x}(t) = \frac{\mathrm{d}}{\mathrm{d}t} \begin{bmatrix} V_1(t) \\ V_2(t) \end{bmatrix} & y(t) = d(t) \\
\downarrow v(t) = d(t) & \text{if } v(t) = d(t) \\
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States, $x_1 = V_1$ and $x_2 = V_2$

- · Measurable but cannot be manipulated
- → They are influenced by the inputs

$$\Rightarrow x(t) = \begin{bmatrix} x_1(t) \\ x_2(t) \end{bmatrix}$$

Process systems

System modellin

Analysis, contro

System valida and diagnosis

Classification o systems/models

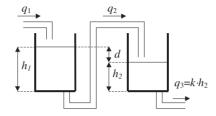
Controlled process syste

System/model representation

Input-output representation

State-space representation

State-space representation (cont.)



For an incompressible fluid, by mass conservation

$$\begin{cases} \frac{\mathrm{d}V_1(t)}{\mathrm{d}t} = q_1(t) - q_2(t) \\ \frac{\mathrm{d}V_2(t)}{\mathrm{d}t} = q_2(t) - q_3(t) = q_2(t) - k \underbrace{\frac{V_2(t)}{B}}_{b_2(t)} \end{cases}$$

By the definition of the output,

$$d(t) = h_1(t) - h_2(t)$$

$$= \frac{V_1(t)}{B} - \frac{V_2(t)}{B}$$

Process systems

System modelling

Analysis, contro

System validat and diagnosis

Classification o

Controlled process system

System/model

Input-output representation

State-space representation

State-space representation (cont.)

Summarising, we have

$$\begin{cases} \begin{cases} \frac{\mathrm{d}V_{1}(t)}{\mathrm{d}t} = \underbrace{q_{1}(t) - q_{2}(t)}_{f_{1}(V_{1}(t), V_{2}(t), q_{1}(t), q_{2}(t))} \\ \frac{\mathrm{d}V_{2}(t)}{\mathrm{d}t} = \underbrace{q_{2}(t) - k \frac{V_{2}(t)}{B}}_{f_{2}(V_{1}(t), V_{2}(t), q_{1}(t), q_{2}(t))} \\ d(t) = \underbrace{\frac{V_{1}(t)}{B} - \frac{V_{2}(t)}{B}}_{g(V_{1}(t), V_{2}(t), q_{1}(t), q_{2}(t))} \end{cases}$$

Diagrammatically,

$$u(t) = \begin{bmatrix} q_1(t) \\ q_2(t) \end{bmatrix} \longrightarrow \begin{bmatrix} \frac{\mathrm{d}}{\mathrm{d}t} \begin{bmatrix} V_1(t) \\ V_2(t) \end{bmatrix} = \begin{bmatrix} f_1(V_1(t), V_2(t), q_1(t), q_2(t) \\ f_2(V_1(t), V_2(t), g_1(t), q_2(t) \end{bmatrix} & y(t) = d(t) \\ d(t) = g\left(V_1(t), V_2(t), g_1(t), g_2(t)\right) & y(t) = d(t) \end{bmatrix}$$

Process systems

System modelling

Analysis, contro

System validati ınd diagnosis

Classification o systems/models

Controlled process system

System/model representation

Input-output representatio

State-space representation

State-space representation (cont.)

Rearranging terms, the state-space representation of the two-tank system

$$\Rightarrow \begin{cases}
\begin{cases} \dot{x}_1(t) = u_1(t) - u_2(t) \\ \dot{x}_2(t) = -k/Bx_2(t) + u_2(t) \end{cases} \\
y(t) = x_1(t)/B - x_2(t)/B
\end{cases}$$

The model is set of ordinary differential equations and an algebraic equation

- State variables, $x(t) = \begin{bmatrix} x_1(t) \\ x_2(t) \end{bmatrix} = \begin{bmatrix} V_1(t) \\ V_2(t) \end{bmatrix}$
- Input (control) variables $u(t) = \begin{bmatrix} u_1(t) \\ u_2(t) \end{bmatrix} = \begin{bmatrix} q_1(t) \\ q_2(t) \end{bmatrix}$
- Output (measurement) variables = u(t) = [y(t)] = [d(t)]

Quantity k and B are constant (do not change w/ time), system parameters

$$\dot{x}(t) = \frac{\mathrm{d}}{\mathrm{d}t}x(t) = \frac{\mathrm{d}}{\mathrm{d}t} \begin{bmatrix} x_1(t) \\ x_2(t) \end{bmatrix} = \begin{bmatrix} \frac{\mathrm{d}}{\mathrm{d}t}x_1(t) \\ \frac{\mathrm{d}}{\mathrm{d}t}x_2(t) \end{bmatrix} = \begin{bmatrix} \frac{\mathrm{d}}{\mathrm{d}t}V_1(t) \\ \frac{\mathrm{d}}{\mathrm{d}t}V_2(t) \end{bmatrix}$$

State-space representation (cont.)

Process systems

System modelling

Analysis, contro and optimisation

and diagnosis

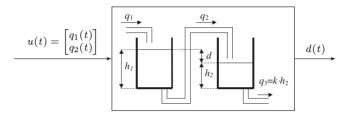
Classification of systems/models

Controlled process systems

System/model

Input-output

State-space representation



Equivalently,

$$u(t) = \begin{bmatrix} u_1(t) \\ u_2(t) \end{bmatrix}$$

$$\begin{cases} \begin{cases} \dot{x}_1(t) = u_1(t) - u_2(t) \\ \dot{x}_2(t) = -(k/B)x_2(t) + u_2(t) \end{cases} \\ y(t) = x_1(t)/B - x_2(t)/B \end{cases}$$

Process systems

System modelling and identification Analysis, control

System validat and diagnosis

Classification of systems/models

Controlled process system

System/model representation

Input-output representation

State-space representation

State-space representation (cont.)

The SS model of a system describes how the evolution (the change in time) $\dot{x}(t) \in \mathcal{R}^{N_x}$ of the system state depends on the state $x(t) \in \mathcal{R}^{N_x}$ itself and on the input $u(t) \in \mathcal{R}^{N_u}$

- The state equation
- A set of differential equations

$$\begin{cases} \dot{x}_1(t) = \int_1 \left[x_1(t), \dots, x_{N_x}(t), u(t), t \right] \\ \dot{x}_2(t) = \int_2 \left[x_1(t), \dots, x_{N_x}(t), u(t), t \right] \\ \vdots \\ \dot{x}_{N_x}(t) = \int_{N_x} \left[x_1(t), \dots, x_{N_x}(t), u(t), t \right] \end{cases}$$

The SS model of a system also describes how the system output $y(t) \in \mathcal{R}^{N_y}$ depends on system state $x(t) \in \mathcal{R}^{N_x}$ and on system input $u(t) \in \mathcal{R}^{N_u}$

- The output transformation
- A set of algebraic equations

$$\begin{cases} y_1(t) = \mathbf{g}_1 \left[x_1(t), \dots, x_{N_x}(t), u(t), t \right] \\ y_2(t) = \mathbf{g}_2 \left[x_1(t), \dots, x_{N_x}(t), u(t), t \right] \\ \vdots \\ y_{N_y}(t) = \mathbf{g}_{N_y} \left[x_1(t), \dots, x_{N_x}(t), u(t), t \right] \end{cases}$$

For compactness, we used $u(t) = [u_1(t), u_2(t), \dots, u_{N_u}(t)]$

System modelling and identification Analysis, control and optimisation

and diagnosis

Classification o systems/models

Controlled process system

System/model representation

Input-output

State-space representation State-space representation (cont.)

The state equation is a set of N_x first-order ordinary differential equations

• Regardless of the fact that the system is SISO or MIMO

The output transformation is a scalar or vectorial algebraic equation

ullet Depending on the number p of output variables

Process systems

System modelling

Analysis, control and optimisation

and diagnosis

Classification o systems/models

process system

System/model representation

Input-output representation

State-space representation

State-space representation (cont.)

The SS model of a SISO $(y(t) \in \mathbb{R}^{Ny=1})$ and $u(t) \in \mathbb{R}^{Nu=1}$ system with N_x states

$$\begin{cases} \begin{cases} \dot{x}_1(t) = f_1[x_1(t), \dots, x_{N_x}(t), u(t), t] \\ \dot{x}_2(t) = f_2[x_1(t), \dots, x_{N_x}(t), u(t), t] \end{cases} \\ \vdots \\ \dot{x}_{N_x}(t) = f_{N_x}[x_1(t), \dots, x_{N_x}(t), u(t), t] \end{cases}$$

$$y(t) = g[x_1(t), \dots, x_{N_x}(t), u(t), t]$$

Let $\dot{x}(t) \in \mathcal{R}^{N_x}$ be the vector whose components are the derivatives of the state

$$\dot{x}(t) = \begin{bmatrix} \dot{x}_1(t) \\ \vdots \\ \dot{x}_{N_n}(t) \end{bmatrix} \quad \rightsquigarrow \quad \begin{cases} \dot{x}(t) = \mathbf{f}[x(t), u(t), t] \\ y(t) = \mathbf{g}[x(t), u(t), t] \end{cases}$$

f is a multi-parametric vectorial function with i-th component f_i , $i = 1, \ldots, N_x$

Process systems

System modelling and identification Analysis, control and optimisation

Classification of

Controlled process system

System/model representation

Input-output representation State-space representation

State-space representation (cont.)

The SS model of a MIMO $(y(t) \in \mathcal{R}^{Ny\neq 1} \text{ and } u(t) \in \mathcal{R}^{Nu\neq 1})$ system with N_x states

$$\begin{cases} \begin{cases} \dot{x}_1(t) = \int_1 \left[x_1(t), \dots, x_n(t), u_1(t), \dots, u_{N_u}(t), t \right] \\ \dot{x}_2(t) = \int_2 \left[x_1(t), \dots, x_n(t), u_1(t), \dots, u_{N_u}(t), t \right] \\ \vdots \\ \dot{x}_{N_x}(t) = \int_{N_x} \left[x_{N_x}(t), \dots, x_{N_x}(t), u_1(t), \dots, u_{N_u}(t), t \right] \\ \end{cases} \\ \begin{cases} y_1(t) = g_1 \left[x_1(t), \dots, x_{N_x}(t), u_1(t), \dots, u_{N_u}(t), t \right] \\ y_2(t) = g_2 \left[x_1(t), \dots, x_{N_x}(t), u_1(t), \dots, u_{N_u}(t), t \right] \\ \vdots \\ y_{N_y}(t) = g_{N_y} \left[x_1(t), \dots, x_{N_x}(t), u_1(t), \dots, u_{N_u}(t), t \right] \end{cases}$$

Let $\dot{x}(t) \in \mathcal{R}^{N_x}$ be the vector whose components are the derivatives of the state

$$\dot{x}(t) = \begin{bmatrix} \dot{x}_1(t) \\ \vdots \\ \dot{x}_N(t) \end{bmatrix} \quad \rightsquigarrow \quad \begin{cases} \dot{x}(t) = \mathbf{f} [x(t), u(t), t] \\ y(t) = \mathbf{g} [x(t), u(t), t] \end{cases}$$

f and g are multi-parametric vectorial functions depending on the system

• f_i with $i = 1, \ldots, N_x$ and g_i with $i = 1, \ldots, N_y$

Process systems

System modelling

Analysis, contro

System validate

Classification of systems/models

Controlled process system

System/mode representation

Input-output representation

State-space representation

State-space representation (cont.)

Linear and linear time-invariant SS representation

A necessary and sufficient condition for a system to be linear is that state equation and output transformation in the SS model are linear equations

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 \begin{cases} \begin{cases} \dot{x}_1(t) = a_{1,1}(t)x_1(t) + \dots + a_{1,N_x}(t)x_{N_x}(t) + b_{1,1}(t)u_1(t) + \dots + b_{1,N_u}(t)u_{N_u}(t) \\ \dot{x}_2(t) = a_{2,1}(t)x_1(t) + \dots + a_{2,N_x}(t)x_{N_x}(t) + b_{2,1}(t)u_1(t) + \dots + b_{2,N_u}(t)u_{N_u}(t) \\ \vdots \\ \dot{x}_{N_x}(t) = \\ a_{N_x,1}(t)x_1(t) + \dots + a_{N_x,N_x}(t)x_{N_x}(t) + b_{N_x,1}(t)u_1(t) + \dots + b_{N_x,N_u}(t)u_{N_u}(t) \\ \begin{cases} y_1(t) = c_{1,1}(t)x_1(t) + \dots + c_{1,N_x}(t)x_{N_x}(t) + d_{1,1}(t)u_1(t) + \dots + d_{1,N_u}(t)u_{N_u}(t) \\ y_2(t) = c_{2,1}(t)x_1(t) + \dots + c_{2,N_x}(t)x_{N_x}(t) + d_{2,1}(t)u_1(t) + \dots + d_{2,N_u}(t)u_{N_u}(t) \\ \vdots \\ y_{N_y}(t) = \\ c_{N_y,1}(t)x_1(t) + \dots + c_{N_y,N_x}(t)x_{N_x}(t) + d_{N_y,1}(t)u_1(t) + \dots + d_{N_y,N_u}(t)u_{N_u}(t) \end{cases}
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Process systems

System modelli

Analysis, contra

and diagnosis

Classification o systems/models

Controlled process system

System/model representation

Input-output representation

State-space representation

$$\Rightarrow A(t) = \left\{a_{i,j}(t)\right\} \in \mathcal{R}^{N_x \times N_x}$$

$$\Rightarrow B(t) = \left\{b_{i,j}(t)\right\} \in \mathcal{R}^{N_x \times N_u}$$

$$\Rightarrow B(t) = \left\{b_{i,j}(t)\right\} \in \mathcal{R}^{N_x \times N_u}$$

$$\Rightarrow C(t) = \left\{c_{i,j}(t)\right\} \in \mathcal{R}^{N_y \times N_u}$$

$$\Rightarrow D(t) = \left\{d_{i,j}(t)\right\} \in \mathcal{R}^{N_y \times N_u}$$

Coefficient matrices $\underline{A}(t)$, $\underline{B}(t)$, $\underline{C}(t)$ and $\underline{D}(t)$ are time dependent (varying)

$$\begin{bmatrix} \dot{x}_{1}(t) \\ \vdots \\ \dot{x}_{N_{x}}(t) \end{bmatrix} = \begin{bmatrix} a_{1,1}(t) & \cdots & a_{1,N_{x}}(t) \\ \vdots & \ddots & \vdots \\ a_{N_{x},1}(t) & \cdots & a_{N_{x},N_{x}}(t) \end{bmatrix} \begin{bmatrix} x_{1}(t) \\ \vdots \\ x_{N_{x}}(t) \end{bmatrix}$$

$$+ \begin{bmatrix} b_{1,1}(t) & \cdots & b_{1,N_{y}}(t) \\ \vdots & \ddots & \vdots \\ b_{N_{x},1}(t) & \cdots & b_{N_{x},N_{y}}(t) \end{bmatrix} \begin{bmatrix} u_{1}(t) \\ \vdots \\ u_{N_{u}}(t) \end{bmatrix}$$

$$\begin{bmatrix} y_{1}(t) \\ \vdots \\ y_{N_{y}}(t) \end{bmatrix} = \begin{bmatrix} c_{1,1}(t) & \cdots & c_{1,N_{x}}(t) \\ \vdots & \ddots & \vdots \\ c_{N_{y},1}(t) & \cdots & c_{N_{y},N_{x}}(t) \end{bmatrix} \begin{bmatrix} x_{1}(t) \\ \vdots \\ x_{N_{x}}(t) \end{bmatrix}$$

$$+ \begin{bmatrix} d_{1,1}(t) & \cdots & d_{1,N_{u}}(t) \\ \vdots & \ddots & \vdots \\ d_{N_{y},1}(t) & \cdots & d_{N_{y},N_{u}}(t) \end{bmatrix} \begin{bmatrix} u_{1}(t) \\ \vdots \\ u_{N_{y}}(t) \end{bmatrix}$$

Process systems

System modelling and identification

System validat

Classification

systems/models

Controlled process systems

System/model representation

Input-output

State-space representation

Coefficient matrices A, B, C and D are time independent (fixed)

$$\begin{bmatrix} \dot{x}_{1}(t) \\ \vdots \\ \dot{x}_{N_{x}}(t) \end{bmatrix} = \begin{bmatrix} a_{1,1} & \cdots & a_{1,N_{x}} \\ \vdots & \ddots & \vdots \\ a_{N_{x},1} & \cdots & a_{N_{x},N_{x}} \end{bmatrix} \begin{bmatrix} x_{1}(t) \\ \vdots \\ x_{N_{x}}(t) \end{bmatrix} + \begin{bmatrix} b_{1,1} & \cdots & b_{1,N_{y}} \\ \vdots & \ddots & \vdots \\ b_{N_{x},1} & \cdots & b_{N_{x},N_{y}} \end{bmatrix} \begin{bmatrix} u_{1}(t) \\ \vdots \\ u_{N_{u}}(t) \end{bmatrix}$$
$$\begin{bmatrix} y_{1}(t) \\ \vdots \\ y_{N_{y}}(t) \end{bmatrix} = \begin{bmatrix} c_{1,1} & \cdots & c_{1,N_{x}} \\ \vdots & \ddots & \vdots \\ c_{N_{y},1} & \cdots & c_{N_{y},N_{x}} \end{bmatrix} \begin{bmatrix} x_{1}(t) \\ \vdots \\ x_{N_{x}}(t) \end{bmatrix} + \begin{bmatrix} d_{1,1} & \cdots & d_{1,N_{u}} \\ \vdots & \ddots & \vdots \\ d_{N_{y},1} & \cdots & d_{N_{y},N_{u}} \end{bmatrix} \begin{bmatrix} u_{1}(t) \\ \vdots \\ u_{N_{u}}(t) \end{bmatrix}$$

Process systems

System modelling and identification Analysis, control

System validati

Classification of systems/models

Controlled process system

System/model representation
Input-output

State-space representation

State-space representation (cont.)

Common to choose as state those variables that characterise energy within the system

Consider a system in which there is energy stored, its state is not zero

• The system will evolve even in the absence of external inputs

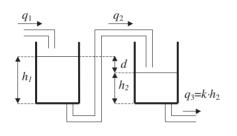
The state can be understood as a possible (internal) cause of evolution

- For a cylindric tank of base B and liquid level h(t), the potential energy at time t is $E_p(t) = 1/2\rho g V^2(t)/B$, with ρ the density of the liquid and V(t) = Bh(t). V(t) or equivalently h(t) can be used as state variable
- For a spring with elastic constant k, the potential energy at time t is $E_k(t) = 1/2kz^2(t)$ with z(t) the spring deformation with respect to an equilibrium position. z(t) can be used as state variable
- For a mass m moving with speed v(t) on a plane, the kinetic energy at time t is $E_m(t) = 1/2mv^2(t)$. v(t) can be used as state of the system

State-space representation (cont.)

State-space representation

Two tanks (SS representation, reloaded)



First tank

- Inflow, rate q_1 [m³s⁻¹]
- Outflow, rate q_2 [m³s⁻¹]
- h_1 is the liquid level [m]

Second tank

- Inflow, rate q_2 [m³s⁻¹]
- Outflow, rate q_3 [m³s⁻¹]
- h₂ is the liquid level [m]

Each of the tanks can store a certain amount of potential energy

• The amount of energy depends on the liquid volumes

The complete (two-tank) system has order $N_x = 2$