Dynamical models

Continuous-time

Discrete-time

 $\begin{array}{c} \mathbf{Numerical} \\ \mathbf{simulations} \end{array}$ 



# Dynamical models and numerical simulations CHEM-E7225 (was E7195), 2023

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# Dynamical models

Continuous-time

Discrete-time

Numerical simulations

# **Dynamical models**

Dynamical models and numerical simulations

# Dynamical models

Continuous-time

Discrete-time

 $\begin{array}{c} \text{Numerical} \\ \text{simulations} \end{array}$ 

# **Dynamical models**

We focus on deterministic differential equation models of dynamical systems, in time

• All numerical simulation methods executed on a computer discretise time

We highlight some relevant properties of continuos-time systems

• How to convert them to discrete-time systems

Continuous-time systems are often described by ordinary differential equations (ODE)

- $\rightsquigarrow$  Other common forms of ODEs (delayed ODE)
- $\rightsquigarrow$  Differential-algebraic equations (DAE)
- $\rightsquigarrow$  Partial differential equations (PDE)

### Dynamical models

### Continuous-time

Discrete-time

 $\begin{array}{c} \mathbf{Numerical} \\ \mathbf{simulations} \end{array}$ 

# Continuous-time models (cont.)

 $\begin{array}{c} u(t) \\ \hline \\ y(t) = g\left(t, x(t), u(t) | \theta_x\right) \\ y(t) = g\left(t, x(t), u(t) | \theta_y\right) \end{array}$ 

Nonlinear time-varying systems

We describe controlled dynamical systems in continuous-time with a first-order ODE

$$\dot{x}(t) = f(t, x(t), u(t)|\theta_x)$$

y(t)

# $\begin{array}{l} \rightsquigarrow \ x(t) \in \mathcal{R}^{N_x} \\ \rightsquigarrow \ u(t) \in \mathcal{R}^{N_u} \\ \rightsquigarrow \ \theta_x \in \mathcal{R}^{N_{\theta_x}} \\ \rightsquigarrow \ t \in \mathcal{R} \end{array}$

$$\stackrel{\rightsquigarrow}{\longrightarrow} y(t) \in \mathcal{R}^{N_y} \\ \stackrel{\vee}{\longrightarrow} \theta_y \in \mathcal{R}^{N_{\theta_y}}$$

Function f is a general map from time t, state x(t), controls u(t) and parameters  $\theta_x$ 

- $f: [0, T] \times \mathcal{R}^{N_x} \times \mathcal{R}^{N_u} \mapsto \mathcal{R}^{N_x}$ , to the rate of change of the state
- Because t is an explicit argument, function f is time-varying

$$\begin{bmatrix} \dot{x_1}(t) \\ \dot{x_2}(t) \\ \vdots \\ \dot{x_{N_x}}(t) \end{bmatrix} = \begin{bmatrix} f_1(x_1(t), x_2(t), \dots, x_{N_x}(t), u_1(t), u_2(t), \dots, u_{N_u}(t), t | \theta_x) \\ f_2(x_1(t), x_2(t), \dots, x_{N_x}(t), u_1(t), u_2(t), \dots, u_{N_u}(t), t | \theta_x) \\ \vdots \\ f_{N_x}(x_1(t), x_2(t), \dots, x_{N_x}(t), u_1(t), u_2(t), \dots, u_{N_u}(t), t | \theta_x) \end{bmatrix}$$

### Dynamical models

Continuous-time

Discrete-time

 $\frac{Numerical}{simulations}$ 

# Continuous-time models (cont.)

$$\underbrace{\begin{bmatrix} \dot{x}_{1}(t) \\ \dot{x}_{2}(t) \\ \vdots \\ \dot{x}_{N_{x}}(t) \end{bmatrix}}_{\dot{x}(t)} = \underbrace{\begin{bmatrix} f_{1}\left(x_{1}(t), x_{2}(t), \dots, x_{N_{x}}(t), u_{1}(t), u_{2}(t), \dots, u_{N_{u}}(t), t | \theta_{x} \right) \\ f_{2}\left(x_{1}(t), x_{2}(t), \dots, x_{N_{x}}(t), u_{1}(t), u_{2}(t), \dots, u_{N_{u}}(t), t | \theta_{x} \right) \\ \vdots \\ f_{N_{x}}\left(x_{1}(t), x_{2}(t), \dots, x_{N_{x}}(t), u_{1}(t), u_{2}(t), \dots, u_{N_{u}}(t), t | \theta_{x} \right) \\ f\left(x_{1}(t), x_{2}(t), \dots, x_{N_{x}}(t), u_{1}(t), u_{2}(t), \dots, u_{N_{u}}(t), t | \theta_{x} \right) \\ \vdots \\ f\left(x_{1}(t), x_{2}(t), \dots, x_{N_{x}}(t), u_{1}(t), u_{2}(t), \dots, u_{N_{u}}(t), t | \theta_{x} \right) \\ \vdots \\ f\left(x_{1}(t), x_{2}(t), \dots, x_{N_{x}}(t), u_{1}(t), u_{2}(t), \dots, u_{N_{u}}(t), t | \theta_{x} \right) \\ \vdots \\ f\left(x_{1}(t), x_{2}(t), \dots, x_{N_{x}}(t), u_{1}(t), u_{2}(t), \dots, u_{N_{u}}(t), t | \theta_{x} \right) \\ \vdots \\ f\left(x_{1}(t), x_{2}(t), \dots, x_{N_{x}}(t), u_{1}(t), u_{2}(t), \dots, u_{N_{u}}(t), t | \theta_{x} \right) \\ \vdots \\ f\left(x_{1}(t), x_{2}(t), \dots, x_{N_{x}}(t), u_{1}(t), u_{2}(t), \dots, u_{N_{u}}(t), t | \theta_{x} \right) \\ \vdots \\ f\left(x_{1}(t), x_{2}(t), \dots, x_{N_{x}}(t), u_{1}(t), u_{2}(t), \dots, u_{N_{u}}(t), t | \theta_{x} \right) \\ \vdots \\ f\left(x_{1}(t), x_{2}(t), \dots, x_{N_{x}}(t), u_{1}(t), u_{2}(t), \dots, u_{N_{u}}(t), t | \theta_{x} \right) \\ \vdots \\ f\left(x_{1}(t), x_{2}(t), \dots, x_{N_{x}}(t), u_{1}(t), u_{2}(t), \dots, u_{N_{u}}(t), t | \theta_{x} \right) \\ \vdots \\ f\left(x_{1}(t), x_{2}(t), \dots, x_{N_{x}}(t), u_{1}(t), u_{2}(t), \dots, u_{N_{u}}(t), t | \theta_{x} \right) \\ \vdots \\ f\left(x_{1}(t), x_{2}(t), \dots, x_{N_{x}}(t), u_{1}(t), u_{2}(t), \dots, u_{N_{u}}(t), u_{1}(t), u_{2}(t), \dots, u_{N_{u}}(t), u_{1}(t), u_{1}(t), u_{2}(t), \dots, u_{N_{u}}(t), u_{1}(t), u_{1}($$

We are interested in the conditions under which the differential equation has a solution

• Given a fixed initial value x(0) for the state, and controls u(t) with  $t \in [0, T]$ 

The dependence of f on the the controls u(t) is equivalent to another time-dependence

$$\dot{x}(t) = f(x(t), u(t), t | \theta_x)$$
$$:= \overline{f}(x(t), t | \overline{\theta}_x)$$

A time-varying uncontrolled (autonomous, or time-homogeneous) differential equation

### Dynamica models

Continuous-time

Discrete-time

Numerical simulations

# Continuous-time models (cont.)

$$\dot{x}(t) = f\left(x(t), t | \overline{\theta}_x\right)$$

An initial value problem (IVP) consists of a differential equation (ODE) and a restriction

• At t = 0, we constrain x(t) to be some fixed value  $x(0) = x_0$ 

A solution to the initial value problem on the open interval [0, t) that contains the origin t = 0 is the differentiable function  $x(\cdot)$  with  $x(0) = x_0$  and  $\dot{x}(t) = \overline{f}\left(x(t), t | \overline{\theta}_x\right)$ 

The solution to the IVP is equivalent to the solution to an integral equation,

$$x(t) = x_0 + \int_0^t f\left(x(\tau), \tau | \overline{\theta}_x\right) d\tau$$

### Dynamical models

Continuous-time

Discrete-time

 $\begin{array}{c} \mathbf{Numerical} \\ \mathbf{simulations} \end{array}$ 

# Continuous-time models (cont.)

For notational simplicity, we leave away the dependence of function f on controls u(t)

- We can keep them fixed in time, together with the other parameters  $\theta_x$
- (The initial condition,  $x(t = 0) = x_0$ , is also fixed)

Then, we have the uncontrolled dynamical system

$$\begin{split} \dot{x}(t) &= f\left(t, x(t) | \theta_x\right), \quad t \in [0, T] \\ x(0) &= x_0 \end{split}$$

The solution,

$$x(t) = x_0 + \int_0^t f\left(x( au), au | heta_x
ight) d au$$

Existence and uniqueness of the solution to the IVP are implied by the properties of f

- Existence is guaranteed by the continuity of f with respect to x(t) and t
- For continuous-time systems, existence is not a granted property

### Dynamical models

Continuous-time

Discrete-time

Numerical simulations

# Continuous-time models (cont.)

# Γheorem

# **Existence and uniqueness**

Let  $f : [t_{ini}, t_{fin}] \times \mathcal{R}^{N_x} \to \mathcal{R}^{N_x}$  be some continuous function in x(t) and t

Consider the initial value problem with initial value

$$\dot{x}(t) = f(t, x(t)|\theta_x), \quad t \in [t_{\text{ini}}, t_{\text{fin}}]$$
$$x(t_{\text{ini}}) = x_0$$

The IVP has a solution  $x : [t_{\text{ini}}, t_{\text{fin}}] \to \mathcal{R}^{N_x}$  and that solution is the unique solution to the IVP problem if and only if function f is Lipschitz continuous with respect to x(t)

That is, there exists a constant value  $L \in (0, \infty)$  such that for any pair (x(t), x'(t)),

$$\|f(x(t), t|\theta_x) - f(x'(t), t|\theta_x)\| \le L \|x(t) - x'(t)\|, \quad \forall t \in [t_{\text{ini}}, t_{\text{fin}}]$$

Or, equivalently, for any pair (x(t), x'(t))

$$\frac{\|f(x(t), t|\theta_x) - f(x'(t), t|\theta_x)\|}{\|x(t) - x'(t)\|} \le L, \quad \forall t \in [t_{\text{ini}}, t_{\text{fin}}]$$

### Dynamica models

### Continuous-time

Discrete-time

 $\begin{array}{c} \mathbf{Numerical} \\ \mathbf{simulations} \end{array}$ 

# Continuous-time models (cont.)

$$\frac{\|f(x(t), t|\theta_x) - f(x'(t), t|\theta_x)\|}{\|x(t) - x'(t)\|} \le L, \quad \forall t \in [t_{\text{ini}}, t_{\text{fin}}]$$

Lipschitz continuity of f with respect to x(t) is a property that is difficult to determine

• It is difficult to determine a global (over the time-interval) Lipschitz constant L

A simpler property to be verified is the differentiability of f with respect to x(t)

Because every function f which is differentiable with respect to x(t) is locally Lipschitz continuous, we define the condition for local existence and uniqueness of the solution

### Dynamical models

### Continuous-time

Discrete-time

Numerical simulations

# Continuous-time models (cont.)

# Γheorem

# Local existence and uniqueness

Let  $f : [t_{ini}, t_{fin}] \times \mathcal{R}^{N_x} \to \mathcal{R}^{N_x}$  be some continuous function in x(t) and t

Consider the initial value problem with initial value

3

$$\dot{x}(t) = f(t, x(t)|\theta_x), \quad t \in [t_{\text{ini}}, t_{\text{fin}}]$$
$$c(t_{\text{ini}}) = x_0$$

If f is continuously differentiable with respect to x(t) for all  $t \in [t_{\text{ini}}, t'_{\text{fin}}]$ , there exists a non-empty interval  $[t_{\text{ini}}, t'_{\text{fin}}]$  with  $t'_{\text{fin}} \in (t_{\text{ini}}, t_{\text{fin}}]$  where the IVP has a unique solution

### Dynamical models

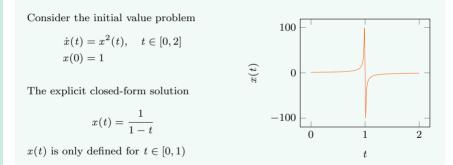
Continuous-time

Discrete-time

Numerical simulations

# Continuous-time models (cont.)

# Example



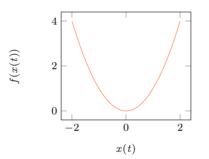
Over the shorter interval [0, T'] with T' < 1, the solution exists and it is also unique

# Continuous-time models (cont.)

### Dynamica models

# Continuous-time

- Discrete-time
- ${f Numerical} \\ {f simulations}$



Function  $f(x(t)) = x^2(t)$  is not a globally Lipschitz continuous function

$$\frac{\|f\left(x^{\bigstar}(t)\right) - f\left(x^{\bigstar}(t)\right)\|}{\|x^{\bigstar}(t) - x^{\bigstar}(t)\|} \not\leq L$$

There is no single L that satisfies the inequality for all pairs  $(x^{\clubsuit}(t), x^{\bigstar}(t))$ 

Function  $x^2(t)$  is continuously differentiable with respect to x(t), thus locally Lipschitz

# Continuous-time models (cont.)

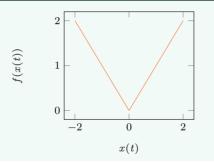
### Dynamica models

# Continuous-time

Discrete-time

Numerical simulations

# Example



Is function f(x(t)) = |x(t)| a globally Lipschitz continuous function?

$$\frac{\left\|f\left(x^{\clubsuit}(t)\right) - f\left(x^{\bigstar}(t)\right)\right\|}{\left\|x^{\clubsuit}(t) - x^{\bigstar}(t)\right\|} \le L \quad (?)$$

# Dynamical

# models

# Continuous-time

Discrete-time

 $\frac{Numerical}{simulations}$ 

# Continuous-time models (cont.)

# $\begin{array}{c} 1.5 \\ \hline \\ \vdots \\ \vdots \\ \end{array} \\ 0.5 \\ 0 \\ \hline \\ -2 \\ x(t) \end{array}$

Is function  $f(x(t)) = |x(t)|^{1/2}$ globally Lipschitz continuous?

$$\frac{\|f\left(x^{\clubsuit}(t)\right) - f\left(x^{\clubsuit}(t)\right)\|}{\|x^{\clubsuit}(t) - x^{\bigstar}(t)\|} \le L \quad (?)$$

# Continuous-time models (cont.)

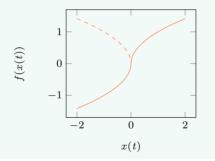
### Dynamica models

# Continuous-time

Discrete-time

Numerical simulations

# Example



Is function  $f(x(t)) = \operatorname{sign}(x)|x(t)|^{1/2}$ globally Lipschitz continuous?

$$\frac{\left\|f\left(x^{\clubsuit}(t)\right) - f\left(x^{\bigstar}(t)\right)\right\|}{\left\|x^{\clubsuit}(t) - x^{\bigstar}(t)\right\|} \le L \quad (?)$$

### Dynamical models

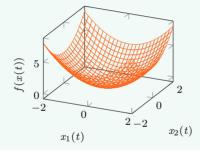
### Continuous-time

Discrete-time

Numerical simulations

# Continuous-time models (cont.)

# Example



Is  $f(x(t)) = ||x(t)||_2^2$  a globally Lipschitz continuous function?

$$\frac{\|f\left(x^{\bigstar}(t)\right) - f\left(x^{\bigstar}(t)\right)\|}{\|x^{\bigstar}(t) - x^{\bigstar}(t)\|} \le L \quad (?)$$

### Dynamical models

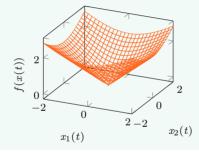
### Continuous-time

Discrete-time

Numerical simulations

# Continuous-time models (cont.)

# Example



Is  $f(x(t)) = ||x(t)||_2$  a globally Lipschitz continuous function?

$$\frac{\|f\left(x^{\clubsuit}(t)\right) - f\left(x^{\bigstar}(t)\right)\|}{\|x^{\clubsuit}(t) - x^{\bigstar}(t)\|} \le L \quad (?)$$

### Dynamical models

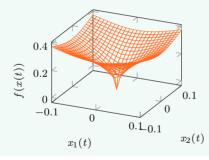
# Continuous-time

Discrete-time

Numerical simulations

# Continuous-time models (cont.)

# Examp



Is  $f(x(t)) = ||x(t)||_2^{1/2}$  a globally Lipschitz continuous function?

$$\frac{\|f\left(x^{\clubsuit}(t)\right) - f\left(x^{\clubsuit}(t)\right)\|}{\|x^{\clubsuit}(t) - x^{\bigstar}(t)\|} \le L \quad (?)$$

### Dynamical models

### Continuous-time

Discrete-time

 $\begin{array}{c} \text{Numerical} \\ \text{simulations} \end{array}$ 

# Continuous-time models (cont.)

Conditions for global and local existence, and uniqueness of the solution of an IVP are extended to systems with finitely many discontinuities of function f with respect to t

- The solution must be defined separately on each of the continuous subintervals
- At the discontinuity time-points, the derivative is not (strongly) defined

Continuity of the state trajectory is used to enforce the transition between subintervals

• (The end-state of one interval need be the initial state for the next one)

# Dynamical models

Continuous-time

Discrete-time

 ${f Numerical} \\ {f simulations}$ 

# Continuous-time models (cont.)

Steady-state, stationary, equilibrium, or fixed points

• Values of x (fixed  $\theta_x$  and u) such that  $f(x(t)|\theta_x) = 0$ 

$$\frac{dx(t)}{dt} = f(x(t)|\theta_x)$$
$$= 0$$

# Stability

 $Consider \ the \ time \ evolution \ of \ a \ (set \ of) \ variable(s) \ of \ system \ originally \ at \ steady-state$ 

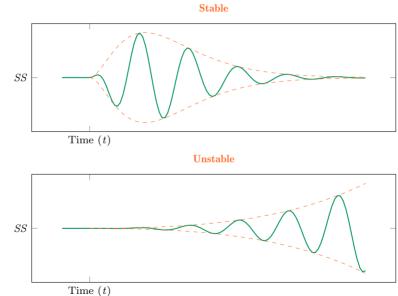
- At some point in time, the system is perturbed, some change occurs
- $\leadsto$  The system will respond to the perturbation, move away from SS

A system is stable if its variable(s) return autonomously to their steady-state value(s)

- $\rightsquigarrow$  A  $stable \; system$  is also said to be a self-regulating process
- A stable system would not need a controller, in general
- (If the steady-state condition is the desired state)
- (And, if we have an infinite amount of time)

Continuous-time

# Continuous-time models (cont.)



### Dynamical models

### Continuous-time

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Numerical simulations

# Continuous-time models | LTIs

A very important class of dynamical system are linear time-invariant systems, or LTIs

# Linear time-invariant systems, LTI

$$\begin{array}{c} u(t) \\ \hline x(t) = Ax(t) + Bu(t) \\ y(t) = Cx(t) + Du(t) \end{array} y(t)$$

Linear time-invariant systems f = Ax + Bu are Lipschitz continuous with respect to x

• The global Lipschitz constant L = ||A||

### Dynamical models

### Continuous-time

Discrete-time

Numerical simulations

# Continuous-time models | LTIs (cont.)

The solution to the analysis, for  $t \ge t_{\text{ini}}$ , an initial state  $x(t_{\text{ini}})$  and an input  $u(t \ge t_{\text{ini}})$ 

$$x(t) = e^{A(t-t_{\text{ini}})}x(t_{\text{ini}}) + \int_{t_{\text{ini}}}^{t} e^{A(t-\tau)}Bu(\tau)d\tau$$
$$y(t) = \underbrace{Ce^{A(t-t_{\text{ini}})}x(t_{\text{ini}}) + C\int_{t_{\text{ini}}}^{t} e^{A(t-\tau)}Bu(\tau)d\tau}_{Cx(t)} + Du(t)$$

The solution is known as the Lagrange formula

 $\rightsquigarrow$  Based on the state transition matrix,  $e^{At}$ 

# Dynamical models

Continuous-time

Discrete-time

 ${f Numerical} \ {f simulations}$ 

# Continuous-time models | LTIs (cont.)

Controllability of linear time-invariant systems

# Definition

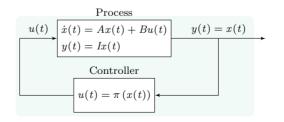
# Consider a linear and time-invariant system (A, B), with $x(t) \in \mathcal{R}^{N_x}$ and $u(t) \in \mathcal{R}^{N_u}$

$$x(t) = Ax(t) + Bu(t)$$

The system is said to be controllable, if and only if it is possible to transfer the state of the system from any initial value  $x_0 = x(0)$  to any other final value  $x_f = x(t_f)$ 

- ..., only by manipulating the input u(t)
- ..., in some finite time  $t_f \ge 0$

The final state  $x_f$  is called the **zero-state** or the target-state



### Dynamical models

Continuous-time

Discrete-time

 $\begin{array}{c} \mathbf{Numerical} \\ \mathbf{simulations} \end{array}$ 

# Continuous-time models | LTIs (cont.)

# efinition

# **Controllability gramian**

Consider the linear and time-invariant system (A, B), with  $x(t) \in \mathcal{R}^{N_x}$  and  $u(t) \in \mathcal{R}^{N_u}$ 

$$x(t) = Ax(t) + Bu(t)$$

The system's controllability gramian is a  $(N_x \times N_x)$  matrix, real and symmetric

$$W_c(t) = \int_0^t e^{A\tau} B B^T e^{A^T \tau} \mathrm{d}\tau$$

# Theorem

# Controllability test (I)

Consider the linear and time-invariant system (A, B), with  $x(t) \in \mathcal{R}^{N_x}$  and  $u(t) \in \mathcal{R}^{N_u}$ 

$$x(t) = Ax(t) + Bu(t)$$

Let  $W_c(t) = \int_0^t e^{A\tau} B B^T e^{A^T \tau} d\tau$  be the controllability gramian of the system

• The system is controllable iff  $W_c(t)$  is non-singular, for all t > 0

### Dynamica models

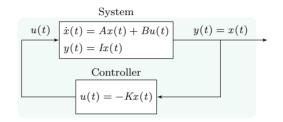
Continuous-time

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Numerical simulations

# State feedback (cont.))

We have system  $\dot{x}(t) = Ax(t) + Bu(t)$ , we can perfectly measure its state x(t) = y(t)



We design controllers that define an optimal control action u(t), given the state x(t)

$$\rightsquigarrow \quad u(t) = -Kx(t)$$

Linear-quadratic regulators (LQR) are model-based controllers

$$K = \left(B'Q_f B + R\right)^{-1} B'Q_f A$$

Dynamica models

Continuous-time

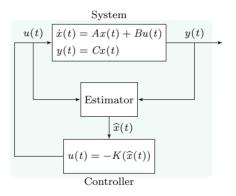
Discrete-time

 $\frac{Numerical}{simulations}$ 

# State estimation (cont.))

When we cannot measure the state,  $x(t) \neq y(t)$ , we design a device capable to estimate it from measurable quantities (data) and knowledge about the dynamics (a model)

The device that approximates the system's state is a state observer, or estimator



Were the state estimate  $\hat{x}(t)$  accurate, we could use it with the optimal controller (-K)

### Dynamical models

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# Continuous-time models | LTIs (cont.)

# Definitio

# **Observability of linear-time-invariant systems**

Consider a linear and time-invariant system (A, C) with  $x(t) \in \mathcal{R}^{N_x}$  and  $u(t) \in \mathcal{R}^{N_y}$ 

$$\dot{x}(t) = Ax(t)$$
$$y(t) = Cx(t)$$

The system is said to be observable if and only if it is possible to determine its state x(t) from the force-free response of its measurements over a finite time  $(t_f < \infty)$ 

• ..., from any arbitrary initial state  $x(t_0)$ 

### Dynamical models

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# Continuous-time models | LTIs (cont.)

# Definition

# **Observability gramian**

Consider the linear and time-invariant system (A, C), with  $x(t) \in \mathcal{R}^{N_x}$  and  $y(t) \in \mathcal{R}^{N_y}$ 

$$\begin{cases} \dot{x}(t) = Ax(t) \\ y(t) = Cx(t) \end{cases}$$

The system's observability gramian is a  $(N_x \times N_x)$  matrix, real and symmetric

$$W_o(t) = \int_0^t e^{A^T \tau} C^T C e^{A\tau} \mathrm{d}\tau$$

### Dynamical models

### Continuous-time

Discrete-time

 ${f Numerical} \\ {f simulations}$ 

# Continuous-time models | LTIs (cont.)

# <u> l'heorem</u>

# Observability test (I)

Consider the linear and time-invariant system (A, C), with  $x(t) \in \mathcal{R}^{N_x}$  and  $y(t) \in \mathcal{R}^{N_y}$ 

$$\begin{cases} \dot{x}(t) = Ax(t) \\ y(t) = Cx(t) \end{cases}$$

Let  $W_o(t) = \int_0^t e^{A^T \tau} C^T C e^{A\tau} d\tau$  be the observability gramian of the system The system is characteristic  $W_o(t)$  is non-singular for all  $t \geq 0$ 

• The system is observable iff  $W_o(t)$  is non-singular, for all t > 0

### Dynamical models

Continuous-time

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 ${f Numerical} \\ {f simulations}$ 

# Continuous-time models | LTIs (cont.)

# **Proof (Sufficient condition)**

From the second Lagrange equation, we have the force-free evolution of the output

$$y(\tau) = C e^{A\tau} x(0)$$

We left-multiply the equation by  $e^{A^T \tau}$ , then we integrate between 0 and some  $t_f$ 

$$\int_0^{t_f} e^{A^T \tau} y(\tau) \mathrm{d}\tau = \int_0^{t_f} e^{A^T \tau} C e^{A \tau} x(0) \mathrm{d}\tau$$
$$= W_o(t_f) x(0)$$

Thus, we have

$$x(0) = W_o^{-1}(tf) \int_0^{t_f} e^{A^T \tau} C y(\tau) d\tau$$

The initial state is given as a function of the inverse of the observability gramian  $W_o(tf)$ and the integral  $\int_0^{t_f} e^{A^T \tau} C e^{A \tau} y(\tau) d\tau$  which can be computed from measurements  $y(\tau)$ 

• The observability gramian need be non-singular for the inverse to exist

### Dynamical models

### Continuous-time

Discrete-time

Numerical simulations

# Continuous-time models | LTIs (cont.)

# Jennition

# Luenberger observer

Consider a linear and time-invariant system,  $x(t) \in \mathcal{R}^{N_x}$ ,  $u(t) \in \mathcal{R}^{N_u}$ , and  $y(t) \in \mathcal{R}^{N_y}$ 

 $\begin{cases} \dot{x}(t) = Ax(t) + Bu(t) \\ y(t) = Cx(t) \end{cases},$ 

The linear and time-invariant dynamical system

$$\begin{cases} \dot{\widehat{x}}(t) = A\widehat{x}(t) + Bu(t) + K_L(y(t) - \widehat{y}(t)) \\ \widehat{y}(t) = C\widehat{x}(t) \end{cases}$$

with  $\hat{x} \in \mathcal{R}^{N_x}$ ,  $\hat{y}(t) \in \mathcal{R}^{N_y}$  is a Luenberger observer of the system iff  $K_L \in \mathcal{R}^{N_x \times N_y}$  is any matrix such that the eigenvalues of matrix  $A - K_L C$  all have a negative real part

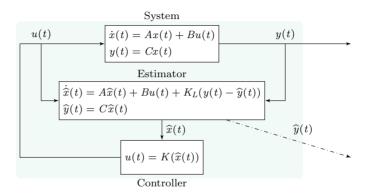
### Dynamical models

Continuous-time

Discrete-time

 $\frac{Numerical}{simulations}$ 

# Continuous-time models | LTIs (cont.)



Luenberger observers are asymptotic state observers that are also model-based

• Kalman filters are stochastic counterpart, linear-quadratic estimators

# Dynamical models

### Continuous-time

Discrete-time

 $\begin{array}{c} \mathbf{Numerical} \\ \mathbf{simulations} \end{array}$ 

# **Continuous-time models | DAEs**

A class of system models combine differential states  $\boldsymbol{x}(t)$  and algebraic states  $\boldsymbol{z}(t)$ 

- The derivative of function z(t) is not expressed explicitly in the model
- z(t) is determined implicitly by an algebraic (set of) equation(s), h

(Time-invariant) Differential algebraic systems, DAE $\begin{array}{c} u(t) \\ \hline \\ u(t) \\ \hline \\ u(t) \\ \hline \\ u(t) \\ u(t), u(t), u(t), z(t)   \theta_x) \\ y(t) = g(x(t), z(t), u(t)   \theta_y) \end{array}$	<b>,</b>	$ \begin{array}{l} \stackrel{\longrightarrow}{} x(t) \in \mathcal{R}^{N_x} \\ \stackrel{\longrightarrow}{} u(t) \in \mathcal{R}^{N_u} \\ \stackrel{\longrightarrow}{} z(t) \in \mathcal{R}^{N_z} \\ \stackrel{\longrightarrow}{} \theta_x \in \mathcal{R}^{N_{\theta_x}} \\ \stackrel{\longrightarrow}{} \theta_z \in \mathcal{R}^{N_{\theta_z}} \\ \stackrel{\longrightarrow}{} t \in \mathcal{R} \end{array} $
		$\stackrel{\sim}{ ightarrow} y(t) \in \mathcal{R}^{N_y} \ \stackrel{\sim}{ ightarrow}  heta_y \in \mathcal{R}^{N_{m{ heta}y}}$

The algebraic equations cannot be solved independently of the differential equations

### Dynamical models

Continuous-time

Discrete-time

 ${f Numerical} \\ {f simulations}$ 

# Continuous-time models | DAE (cont.)

$$\begin{bmatrix} \dot{x}_{1}(t) \\ \dot{x}_{2}(t) \\ \vdots \\ \dot{x}_{N_{x}}(t) \\ 0 \\ 0 \\ \vdots \\ 0 \end{bmatrix} = \begin{bmatrix} f_{1}\left(x_{1}(t), \dots, x_{N_{x}}(t), u_{1}(t), \dots, u_{N_{u}}(t), z_{1}(t), \dots, z_{N_{z}}(t)|\theta_{x}\right) \\ f_{2}\left(x_{1}(t), \dots, x_{N_{x}}(t), u_{1}(t), \dots, u_{N_{u}}(t), z_{1}(t), \dots, z_{N_{z}}(t)|\theta_{x}\right) \\ \vdots \\ f_{N_{x}}\left(x_{1}(t), \dots, x_{N_{x}}(t), u_{1}(t), \dots, u_{N_{u}}(t), z_{1}(t), \dots, z_{N_{z}}(t)|\theta_{x}\right) \\ h_{1}\left(x_{1}(t), \dots, x_{N_{x}}(t), u_{1}(t), \dots, u_{N_{u}}(t), z_{1}(t), \dots, z_{N_{z}}(t)|\theta_{z}\right) \\ h_{2}\left(x_{1}(t), \dots, x_{N_{x}}(t), u_{1}(t), \dots, u_{N_{u}}(t), z_{1}(t), \dots, z_{N_{z}}(t)|\theta_{z}\right) \\ \vdots \\ h_{N_{z}}\left(x_{1}(t), \dots, x_{N_{x}}(t), u_{1}(t), \dots, u_{N_{u}}(t), z_{1}(t), \dots, z_{N_{z}}(t)|\theta_{z}\right) \end{bmatrix}$$

Uniqueness of a numerical solution requires non-singularity of the Jacobian of h wrt z

$$\det\left(\frac{\partial h\left(x(t), u(t), z(t)\right)}{\partial z}\right) \neq 0$$

These specific differential algebraic equations are known as index-one DAE

### Dynamical models

Continuous-time

Discrete-time

 ${f Numerical} \\ {f simulations}$ 

# Continuous-time models | DAE (cont.) Function $h: \mathcal{R}^{N_x} \times \mathcal{R}^{N_u} \times \mathcal{R}^{N_z} \to \mathcal{R}^{N_z}$ ,

$$\begin{split} h\left(x(t), u(t), z(t)|\theta_x\right) = & \\ \begin{bmatrix} h_1\left(x_1(t), \dots, x_{N_x}(t), u_1(t), \dots, u_{N_u}(t), z_1(t), \dots, z_{N_z}(t)|\theta_z\right) \\ h_2\left(x_1(t), \dots, x_{N_x}(t), u_1(t), \dots, u_{N_u}(t), z_1(t), \dots, z_{N_z}(t)|\theta_z\right) \\ \vdots \\ h_{N_z}\left(x_1(t), \dots, x_{N_x}(t), u_1(t), \dots, u_{N_u}(t), z_1(t), \dots, z_{N_z}(t)|\theta_z\right) \end{bmatrix} \end{split}$$

The Jacobian of h with respect to the algebraic state variables z

$$\frac{\partial h\left(x(t), u(t), z(t)\right)}{\partial z} = \begin{bmatrix} \left[\partial h_1\left(x, u, z\right)/\partial z_1 & \cdots & \partial h_1\left(x, u, z\right)/\partial z_{n_z} & \cdots & \partial h_1\left(x, u, z\right)/\partial z_{N_z}\right] \\ \left[\partial h_2\left(x, u, z\right)/\partial z_1 & \cdots & \partial h_2\left(x, u, z\right)/\partial z_{n_z} & \cdots & \partial h_2\left(x, u, z\right)/\partial z_{N_z}\right] \\ \vdots & \vdots \\ \left[\partial h_{n_z}\left(x, u, z\right)/\partial z_1 & \cdots & \partial h_{n_z}\left(x, u, z\right)/\partial z_{n_z} & \cdots & \partial h_{n_z}\left(x, u, z\right)/\partial z_{N_z}\right] \\ \vdots \\ \left[\partial h_{N_z}\left(x, u, z\right)/\partial z_1 & \cdots & \partial h_{N_z}\left(x, u, z\right)/\partial z_{n_z} & \cdots & \partial h_{N_z}\left(x, u, z\right)/\partial z_{N_z}\right] \\ N_z \times N_z
\end{bmatrix} (t)$$

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### Dynamica models

### Continuous-time

Discrete-time

Numerical simulations

## Continuous-time models | DAE (cont.)

Any index-one differential-algebraic equation can be differentiated with respect to time

• This allows for a practical numerical solution using ODE integrators

Because we have that h(x(t), z(t)) = 0, we also have

$$\frac{dh\left(x(t), z(t)\right)}{dt} = 0$$

For the total derivative of the algebraic equations, we have

$$\frac{dh(x(t), z(t))}{dt} = \frac{\partial h(x(t), z(t))}{\partial z} \underbrace{\frac{dz(t)}{dt}}_{\dot{z}(t)} + \frac{\partial h(x(t), z(t))}{\partial x} \underbrace{\frac{dx(t)}{dt}}_{f(x(t), z(t))}$$
$$= 0$$

Using the non-singularity of the Jacobian with respect to z, we have

$$\dot{z}(t) = -\underbrace{\left(\frac{\partial h\left(x(t), z(t)\right)}{\partial z}\right)^{-1}}_{\partial x} \frac{\partial h\left(x(t), z(t)\right)}{\partial x} f\left(x(t), z(t)\right)$$

### Dynamica models

Continuous-time

Discrete-time

Numerical simulations

## Continuous-time models (cont.)

A differential model describes the microscopic (in time) behaviour of process (x(t))<sub>t≥0</sub>
That is, the motion of the state in an infinitesimal time period

Consider a tiny time interval  $\Delta t$ , then f(x(t)) is approximately constant over  $[0, \Delta t]$ 

$$\begin{aligned} x(\Delta t) &= x_0 + \int_0^{\Delta t} f\left(x(t)\right) dt \\ &\approx x_0 + f\left(x_0\right) \int_0^{\Delta t} dt \\ &= x_0 + f\left(x_0\right) [t]_0^{\Delta t} \\ &= x_0 + f\left(x_0\right) \Delta t \end{aligned}$$

More generally, the discretisation of infinitesimal dynamics over intervals  $[t, t + \Delta t]$ 

$$x(t + \Delta t) = x(t) + \int_{t}^{t + \Delta t} f(x(\tau)) d\tau$$
$$\approx x(t) + f(x(t)) \Delta t$$

Equivalently, we have

$$\underbrace{x(t + \Delta t) - x(t)}_{\Delta x(t)} \approx f(x(t)) \,\Delta t$$

### Dynamical models

Continuous-time

Discrete-time

 ${f Numerical} \ {f simulations}$ 

## Continuous-time models (cont.)

x

$$x(t + \Delta t) \approx x(t) + f(x(t)) \Delta t$$

To approximate the evolution of process  $(x(t))_{t=0}^T$ , we divide the interval in K pieces

- For simplicity, we would typically let the size of each piece be  $\Delta t = \frac{T-0}{K}$
- We apply the discretisation scheme on each piece, from  $x_0$  at t = 0

$$\begin{aligned} x(1\Delta t) &= x(0) + f\left(x(0)\right)\Delta t\\ x(2\Delta t) &= x(1\Delta t) + f\left(x(1\Delta t)\right)\Delta t\\ \dots &= \dots\\ x(k\Delta t) &= x((k-1)\Delta t) + f\left(x((k-1)\Delta t)\right)\Delta t\\ \dots &= \dots\\ (\underbrace{(K-1)\Delta t}_{T-\Delta t}) &= x(\underbrace{(K-1)\Delta t}_{T-2\Delta t}) + f\left(x(\underbrace{(K-1)\Delta t}_{T-\Delta t}\right)\Delta t\\ x(\underbrace{K\Delta t}_{T}) &= x(\underbrace{(K-1)\Delta t}_{T-\Delta t}) + f\left(x(\underbrace{(K-1)\Delta t}_{T-\Delta t}\right)\Delta t \end{aligned}$$

### Dynamica models

### Continuous-time

Discrete-time

 $\begin{array}{c} \mathbf{Numerical} \\ \mathbf{simulations} \end{array}$ 

## Continuous-time models (cont.)

$$x(t) = x_0 + \int_0^t f(x(\tau), u(\tau)) d\tau$$

Consider a tiny time interval  $\Delta t$ , then f(x(t), u(t)) is approximately constant in  $[0, \Delta t]$ 

$$\begin{aligned} x(\Delta t) &= x_0 + \int_0^{\Delta t} f\left(x(t), u(t)\right) dt \\ &\approx x_0 + f\left(x_0, u_0\right) \int_0^{\Delta t} dt \\ &= x_0 + f\left(x_0, u_0\right) \Delta t \end{aligned}$$

The discretisation of infinitesimal dynamics over intervals  $[t, t + \Delta t]$ 

$$\begin{aligned} x(t + \Delta t) &= x(t) + \int_{t}^{t + \Delta t} f\left(x(\tau), u(\tau)\right) d\tau \\ &\approx x(t) + f\left(x(t), u(t)\right) \Delta t \end{aligned}$$

After we divide the interval in K pieces, the approximation of the evolution of  $(x(t))_{t=0}^{T}$ 

$$x(k\Delta t) = x((k-1)\Delta t) + f(x((k-1)\Delta t), u((k-1)\Delta t)) \Delta t \quad (k = 1, \dots K)$$

### Dynamical models

### Continuous-time

Discrete-time

Numerical simulations

## Continuous-time models (cont.)

The inputs are generated by a computer and implemented as piecewise constant signals Zero-order hold controls

That is, the input u(t) is kept constant between two equally spaced times,  $t_k$  and  $t_{k+1}$ 

- We define the times when the control is applied as sampling times
- We let the sampling times be  $\{t_k = k\Delta t\}_{k=0}^K$
- $\Delta t$  denotes the (common) duration

The sampling interval  $\Delta t$  need not be the same one we used for approximating (x(t))

$$\{x(t_k = k\Delta t)\}_{k=0}^K$$

**Zero-order holding** is the operation of keeping a signal constant for  $t \in [t_k, t_{k+1})$ 

### Dynamical models

### Continuous-time

Discrete-time

Numerical simulations

## Continuous-time models (cont.)

Suppose that  $\dot{x}(t) = f(x(t), u(t)|\theta_x)$  is differentiable and that the inputs are piecewise constant with fixed values  $u(t) = u_k$  with  $u_k \in \mathbb{R}^{N_u}$  over each interval, for  $t \in [t_k, t_{k+1})$ 

We can treat the transition from state  $x(t_k)$  to  $x(t_{k+1})$  as a discrete-time system

• The time in which the system evolves takes values only on a time grid

$$0\cdots t_1\cdots t_2\cdots \cdots t_{k-1}\cdots \underbrace{t_k\cdots t_{k+1}}_{\Delta t}\cdots \cdots t_{K-1}\cdots t_K$$

In each interval  $(t_k, t_{k+1}]$ , the solution to the individual IVP exists and it is unique

• With initial value  $x(t_k) = x_{\text{init}}$ 

### Dynamical models

### Continuous-time

Discrete-time

Numerical simulations

## Continuous-time models (cont.)

We consider the initial value problem,  $x(0) = x_{ini}$  and constant control  $u(t) = u_{const}$ 

$$\begin{split} \dot{x}(t) &= f\left(x(t), u_{\text{const}} | \theta_x\right), \quad t \in [0, \Delta t] \\ x(0) &= x_{\text{ini}} \end{split}$$

The unique solution  $x : [0, \Delta t] \mapsto \mathcal{R}^{N_x}$  to the IVP with  $x_{\text{init}}$  and  $u_{\text{const}}$  is a function • The arguments are: 1) the initial state  $x_{\text{ini}}$  and 2) the constant control  $u_{\text{const}}$ 

The solution is the state trajectory over the short interval  $[0, \Delta t]$ 

 $x(t \mid x_{\text{ini}}, u_{\text{const}}; \theta_x), \quad t \in [0, \Delta t]$ 

The map from pair  $(x_{\text{init}}, u_{\text{const}})$  to process  $(x(t))_0^{\Delta t}$  is denoted as the solution map

The final value  $x(t = \Delta t | x_{\text{init}}, u_{\text{const}}, \theta_x)$  of this short trajectory is important

•  $x(\Delta t)$  defines the initial state of the next initial value problem

$$\begin{aligned} \dot{x}(t) &= f\left(x(t), u_{\text{const}} | \theta_x\right), \quad t \in [\Delta t, 2\Delta t] \\ x(\Delta t) &= x_{\text{ini}} \end{aligned}$$

Dynamica models

Continuous-time

Discrete-time

Numerical simulations

## Continuous-time models (cont.)

We define the transition function which returns that final value  $x(\Delta t | x_{\text{ini}}, u_{\text{const}}; \theta_x)$  $f_{\Delta t} : \mathcal{R}^{N_x} \times \mathcal{R}^{N_u} \to \mathcal{R}^{N_x}$ 

The transition function returns the state  $x(\Delta t | x_{\text{ini}}, u_{\text{const}}; \theta_x)$ , given  $x_{\text{ini}}$  and  $u_{\text{const}}$ 

$$x(\Delta t | x_{\text{ini}}, u_{\text{const}}; \theta_x) = f_{\Delta t} (x_{\text{ini}}, u_{\text{const}} | \theta_x)$$

 $f_{\Delta t}$  is used to define a discrete-time system whose evolution describes the state at  $\{t_k\}$ 

$$x(t_{k+1}) = f_{\Delta t} (x(t_k), u_k | \theta_x)$$
  $(k = 0, 1, \dots, K)$ 

When we discuss general dynamical system, we will often refer to discrete-time systems

- The transition function  $f_{\Delta t}$  may be only available implicitly
- (Often, we will define it as a computer routine/function)

### Dynamica models

Continuous-time

Discrete-time

Numerical simulations

## Continuous-time models (cont.)

For linear and time-invariant dynamical systems  $\dot{x}(t) = Ax(t) + Bu(t)$  with  $x(0) = x_{\text{init}}$ and constant input  $u_{\text{const}}$ , the solution map  $x(t|x_{\text{ini}}, u_{\text{ini}}, \theta_x)$  is explicitly known

$$x(t|x_{\text{ini}}, u_{\text{ini}}, \theta_x) = \underbrace{e^{At} x_{\text{ini}} + \int_0^t e^{A(t-\tau)} Bu_{\text{const}} d\tau}_{f_{\Delta t}(x_{\text{ini}}, u_{\text{const}} | \theta_x)}$$
$$= \underbrace{e^{At} x_{\text{ini}} + \left(\int_0^t e^{A(t-\tau)} d\tau\right) Bu_{\text{const}}}_{f_{\Delta t}(x_{\text{ini}}, u_{\text{const}} | \theta_x)}$$

The corresponding discrete-time system with sampling time  $\Delta t$  is linear time-invariant

$$x(t_{k+1}) = \underbrace{A_{\Delta t}x(t_k) + B_{\Delta t}u_k}_{f_{\Delta t}(x(t_k), u_k \mid \theta_x)}, \qquad (k = 0, 1, \dots, K-1)$$
  
$$\longrightarrow A_{\Delta t} = e^{A\Delta t} \text{ and } B_{\Delta t} = \left(\int_0^{\Delta t} e^{A(\Delta t - \tau)} d\tau\right) B$$

Since  $\Delta t$  is fixed, also  $A_{\Delta t}$  and  $B_{\Delta t}$  are fixed (their elements are not function of time)

• LTI continuous-time system (A, B) maps to LTI discrete-time system  $(A_{\Delta t}, B_{\Delta t})$ 

# Dynamical

Continuous-time

Discrete-time

 $\begin{array}{c} \mathbf{Numerical} \\ \mathbf{simulations} \end{array}$ 

## **Discrete-time models**

We describe a controlled dynamical system in discrete-time with a difference equation

$$x_{k+1} = f_k(x_k, u_k | \theta_x), \quad k \in \mathcal{N}_{0 \rightsquigarrow K-1}$$

- $\rightsquigarrow K+1$  state vectors,  $x_0, x_1, \ldots, x_k, \ldots, x_K \in \mathcal{R}^{N_x}$
- $\rightsquigarrow$  K input vectors,  $u_0, u_1, \ldots, u_k, \ldots, u_{K-1} \in \mathcal{R}^{N_u}$
- $\leadsto$  Some time-horizon of length K
- $\rightsquigarrow$  Parameter vector  $\theta_x \in \mathcal{R}^{N_{\theta_x}}$
- $\rightsquigarrow$  (Time-varying dynamics)

Given the initial state  $x_0$  and all the controls  $u_0, u_1, \ldots, u_{K-1}$ , we could recursively call the functions  $f_k(x_k, u_k | \theta_x)$  and sequentially obtain all the other states  $x_1, x_2, \ldots, x_K$ 

• This recursion is known as forward simulation of the system dynamics

### Dynamical models

 $\operatorname{Continuous-time}$ 

Discrete-time

Numerical simulations

# Discrete-time models (cont.)

## Definition

## Forward simulation

The forward simulation of the system dynamics is formally defined as a function

- The argument are  $x_0$  and the collection  $u_0, u_1, \ldots, u_{K-1}$
- The image is the collection  $x_0, x_1, \ldots, x_K$

That is, we have

$$f_{\text{sim}} : \mathcal{R}^{N_x + (K \times N_u)} \to \mathcal{R}^{(K+1)N_x}$$
$$: (x_0, u_0, u_1, \dots, u_{K-1}) \mapsto (x_0, x_1, \dots, x_K)$$

Function  $f_{\rm sim}$  is defined by the recursive solution of the problem

$$x_{k+1} = f_k(x_k, u_k | \theta_x) \qquad \text{(for all } k \in \mathcal{N}_{0 \rightsquigarrow K-1}\text{)}$$

Dynamical models

Continuous-tim

Discrete-time

Numerical simulations

## Discrete-time models | LTI

Linear time-invariant systems, LTI

 $x_{k+1} = Ax_k + Bu_k, \quad k \in \mathcal{N}_{0 \leadsto K-1}$ 

$$\begin{aligned} & x_0, x_1, \dots, x - K, \dots, x_K \in \mathcal{R}^{N_x} \\ & u_0, u_1, \dots, u_k, \dots, u_{K-1} \in \mathcal{R}^{N_u} \\ & A \in \mathcal{R}^{N_x \times N_x} \\ & B \in \mathcal{R}^{N_x \times N_u} \\ & \{A, B\} = \theta_x \in \mathcal{R}^{(N_x \times N_x) + (N_x \times N_u)} \end{aligned}$$

The forward simulation map of linear time-invariant systems with horizon of length K

$$f_{\text{sim}}(x_0, u_0, \dots, u_{K-1}) = \begin{bmatrix} x_0 \\ x_1 \\ x_2 \\ \vdots \\ x_K \end{bmatrix}$$
$$= \begin{bmatrix} x_0 \\ Ax_0 + Bu_0 \\ A^2x_0 + ABu_0 + Bu_1 \\ \vdots \\ A^Kx_0 + \sum_{k=0}^{K-1} A^{K-1-k} Bu_k \end{bmatrix}$$

## Discrete-time models | LTI (cont.)

Dynamica models

Continuous-time

Discrete-time

Numerical simulations

$$\begin{bmatrix} x_{0} \\ x_{1} \\ x_{2} \\ \vdots \\ x_{K} \end{bmatrix} = \underbrace{\begin{bmatrix} x_{0} \\ Ax_{0} + Bu_{0} \\ A^{2}x_{0} + ABu_{0} + Bu_{1} \\ \vdots \\ A^{K}x_{0} + \sum_{k=0}^{K-1} A^{K-1-k} Bu_{k} \end{bmatrix}}_{f_{sim}(x_{0}, u_{0}, \dots, u_{K-1})}$$

Consider the terminal value  $x_K$  after K steps from  $x_0$  and subjected to  $u_0 \rightsquigarrow u_{K-1}$ ,

$$x_{K} = A^{K} x_{0} + \underbrace{\begin{bmatrix} A^{K-1}B & A^{K-2}B & \cdots & B \end{bmatrix}}_{\mathcal{C}_{K}} \begin{bmatrix} u_{0} \\ u_{1} \\ \vdots \\ u_{K-1} \end{bmatrix}$$

Matrix  $\mathcal{C}_K$  is the discrete-time controllability matrix of the linear time-invariant system

• The discrete-time version because based on the discrete pair (A, B)

### Dynamical models

Continuous-time

Discrete-time

Numerical simulations

## **Discrete-time models** | Affine

Affine time-varying systems are an important generalisation of the plain LTI model

Affine time-varying systems

$$x_{k+1} = A_k x_k + B_k u_k + c_k, \quad k \in \mathcal{N}_{0 \leadsto K-1}$$

• 
$$x_0, x_1, \dots, x_k, \dots, x_K \in \mathcal{R}^{N_x}$$
  
•  $u_0, u_1, \dots, u_k, \dots, u_{K-1} \in \mathcal{R}^{N_u}$ 

• 
$$A_0, A_1, \ldots, A_k, \ldots, A_K \in \mathcal{R}^{N_x \times N_x}$$

• 
$$B_0, B_1, \ldots, B_k, \ldots, B_K \in \mathcal{R}^{N_x \times N_u}$$

• 
$$\{A_k, B_k\} = \theta_x \in \mathcal{R}^{(N_x \times N_x) + (N_x \times N_u)}$$

Affine time-varying systems arise from trajectory linearisations of nonlinear models

$$x_{k+1} = f_k\left(x_k, u_k | \theta_x\right)$$

- Linearisation of nonlinear (and time-varying) dynamics around point  $(\overline{x}_k, \overline{u}_k)$
- We assume the that point  $(\overline{x}_k, \overline{u}_k)$  is a term in a trajectory  $\{(x_k, u_k)\}$
- (For example,  $\{\overline{x}_0, \overline{x}_1, \dots, \overline{x}_K\}$  and  $\{\overline{u}_0, \overline{u}_1, \dots, \overline{u}_{K-1}\}$ )

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Dynamical models

Continuous-time

Discrete-time

Numerical simulations

$$\dot{x}(t) = f_f(x(t), u(t)|\theta_x)$$

In continuous-time, we would approximate (nonlinear and time-varying) dynamics  $f^t$  with a first-order Taylor's expansion around the point  $(\overline{x}(t), \overline{u}(t))$  along the trajectory After defining the deviation variables  $x'(t) = x(t) - \overline{x}(t)$  and  $u'(t) = u(t) - \overline{u}(t)$ ,

 $\underbrace{\begin{bmatrix} x_1'(t) \\ \vdots \\ x_{N_x}(t) \end{bmatrix}}_{x'(t)} = \underbrace{\begin{bmatrix} \frac{\partial f_1^t}{\partial x_1} & \cdots & \frac{\partial f_1^t}{\partial x_{N_x}} \\ \vdots & \ddots & \vdots \\ \frac{\partial f_{N_x}^t}{\partial x_1} & \cdots & \frac{\partial f_{N_x}^t}{\partial x_{N_x}} \end{bmatrix}_{(\overline{x}(t),\overline{u}(t))}}_{(\overline{x}(t),\overline{u}(t))} \underbrace{\begin{bmatrix} x_1'(t) \\ \vdots \\ x_{N_x}'(t) \end{bmatrix}}_{x'(t)} + \underbrace{\begin{bmatrix} \frac{\partial f_1^t}{\partial u_1} & \cdots & \frac{\partial f_1^t}{\partial u_{N_u}} \\ \vdots & \ddots & \vdots \\ \frac{\partial f_{N_x}^t}{\partial u_1} & \cdots & \frac{\partial f_{N_x}^t}{\partial u_{N_u}} \end{bmatrix}_{(\overline{x}(t),\overline{u}(t))}}_{B^t} \underbrace{\begin{bmatrix} u_1'(t) \\ \vdots \\ u_{N_u}'(t) \\ \vdots \\ u'_{N_u}(t) \end{bmatrix}}_{B^t} \underbrace{\begin{bmatrix} u_1'(t) \\ \vdots \\ u'_{N_u}(t) \\ \vdots \\ u''(t) \end{bmatrix}}_{C^t}$ 

•  $A^t$  is the Jacobian of  $f^t$  with respect to x, at  $(\overline{x}(t), \overline{u}(t))$ 

- $B^t$  is the Jacobian of  $f^t$  with respect to u, at  $(\overline{x}(t), \overline{u}(t))$
- $c^t$  is  $f^t$  evaluated at  $(\overline{x}(t), \overline{u}(t))$

## Discrete-time models | Affine (cont.)

Dynamica models

Continuous-time

Discrete-time

 $\begin{array}{c} \mathbf{Numerical} \\ \mathbf{simulations} \end{array}$ 

The affine continuous-time approximation expressed in terms of deviation variables,

$$\underbrace{\begin{bmatrix} x_{1}'(t) \\ \vdots \\ x_{N_{x}}'(t) \end{bmatrix}}_{x'(t)} = \underbrace{\begin{bmatrix} a_{1,1}^{t} & \cdots & a_{1,N_{x}}^{t} \\ \vdots & \ddots & \vdots \\ a_{N_{x},1}^{t} & \cdots & a_{N_{x},N_{x}}^{t} \end{bmatrix}}_{(N_{x} \times N_{x})} \underbrace{\begin{bmatrix} x_{1}'(t) \\ \vdots \\ x_{N_{x}}'(t) \end{bmatrix}}_{(N_{x} \times N_{u})} + \underbrace{\begin{bmatrix} b_{1,1}^{t} & \cdots & b_{1,N_{u}}^{t} \\ \vdots & \ddots & \vdots \\ b_{N_{x},1}^{t} & \cdots & b_{N_{x},N_{u}}^{t} \end{bmatrix}}_{(N_{x} \times N_{u})} \underbrace{\begin{bmatrix} u_{1}'(t) \\ \vdots \\ u_{N_{u}}'(t) \end{bmatrix}}_{(N_{u} \times 1)} + \underbrace{\begin{bmatrix} c_{1}^{t} \\ c_{2}^{t} \\ \vdots \\ c_{N_{x}}^{t} \end{bmatrix}}_{N_{x} \times 1}$$

Dynamical models

Continuous-time

Discrete-time

Numerical simulations

## **Discrete-time models** | Affine (cont.)

$$x_{k+1} = f_k\left(x_k, u_k | \theta\right)$$

Similarly, we can approximate nonlinear and time-varying dynamics in discrete-time We have the affine time-varying system,

$$\underbrace{x_{k+1} - \overline{x}_{k+1}}_{x'_{k+1}} = f_k(x_k, u_k) - \overline{x}_{k+1}$$

$$\approx \underbrace{\frac{\partial f}{\partial x}\Big|_{(\overline{x}_k, \overline{u}_k)}}_{A_k \in \mathcal{R}^{N_x \times N_x}} \underbrace{(x_k - \overline{x}_k)}_{x'_k} + \underbrace{\frac{\partial f}{\partial u}\Big|_{(\overline{x}_k, \overline{u}_k)}}_{B_k \in \mathcal{R}^{N_x \times N_u}} \underbrace{(u_k - \overline{u}_k)}_{u'_k} + \underbrace{f_k(\overline{x}_k, \overline{u}_k) - \overline{x}_{k+1}}_{c_k \in \mathcal{R}^{N_x \times 1}}$$

The forward simulation map of affine time-varying systems, for a horizon of length K

$$x_{K} = (A_{K-1} \cdots A_{0}) x_{0} + \sum_{k=0}^{K-1} \left(\prod_{j=k+1}^{K-1} A_{j}\right) (B_{k} u_{k} + c_{k})$$

Dynamica models

Continuous-time

Discrete-time

Numerical simulations

# Numerical simulations

Dynamical models and numerical simulations

### Dynamical models

Continuous-time

Discrete-time

Numerical simulations

## Numerical simulations

The design/deployment of optimal controllers depends on the availability of efficient/ accurate numerical simulation tools that build discretisations of continuous dynamics

We know that the IVP  $\dot{x}(t) = f(x(t), u(t)|\theta_x)$  with  $x(0) = x_0$  has a unique solution when f is Lipschitz continuous with respect to x(t) and continuous with respect to t

 $\rightsquigarrow\,$  A solution exists on the interval  $[0,\,T],$  even if time  $\,T>0$  is arbitrary small

Numerical simulation methods compute approximate solutions to some well-posed IVP

• (Well-posedness is in the sense of the existence/uniqueness theorem)

For practical reasons, numerical simulation methods can be categorised in two groups

• Single-step methods and multi-step methods

Typically, each group is then divided into two main subgroups

• Explicit methods and implicit methods

### CHEM-E722: 2023

### Dynamical models

Continuous-time

Discrete-time

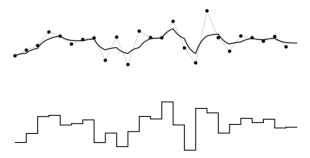
Numerical simulations

## Numerical simulations (cont.)

The idea of a numerical simulation method is to compute an approximation to a solution map  $x(t|x_{\text{ini}}, u_{\text{const}}; \theta_x)$  for  $t \in [0, T]$ , the computation is known as an integrator  $\rightsquigarrow$  Remember, the function from pair  $(x_{\text{ini}}, u_{\text{const}})$  to process  $\{x(t)\}_0^T$ 

An intuitive way to compute an approximation for  $x(t|x_{\text{init}}, u_{\text{const}}; \theta_x)$  when  $t \in [0, T]$ 

- Perform a linear extrapolation, based on the time derivative of x(t)
- From the initial point  $x_{init}$ , under constant controls  $u_{const}$
- (The time-derivative is the  $\dot{x}(t) = f(x(t), u(t)|\theta_x)$ )



## Dynamical

### Continuous-time

Discrete-time

## Numerical simulations

## Numerical simulations | Explicit Euler

The approach is an explicit Euler integration step, a good approximation if T is tiny

$$\begin{aligned} x(t|x_{\text{init}}, u_{\text{const}}; \theta_x) &\approx \underbrace{x(0|x_{\text{init}}, u_{\text{const}}; \theta_x)}_{x_{\text{ini}}} + \underbrace{f\left(x_{\text{init}}, u_{\text{const}}|\theta_x\right)\left(t-0\right)}_{tf\left(x_{\text{init}}, u_{\text{const}}|\theta_x\right)} \quad t \in [0, T] \\ &= \widehat{x}(t|x_{\text{ini}}, u_{\text{const}}; \theta_x) \end{aligned}$$

The error of the explicit Euler integration step is of order  $T^2$ , it grows as  $T^2$  grows

- Or informally, the approximation error is small if T is very small
- The error is directly related to the truncation in the expansion

### CHEM-E722: 2023

Dynamical models

Continuous-time

Discrete-time

Numerical simulations

## Numerical simulations | Explicit Euler (cont.)

The practical implementation of the explicit **explicit Euler integration method** 

We consider a now longer interval with  $t \in [0, T]$  and we divide it in K subintervals

$$0\cdots 1\cdots 2\cdots \cdots (k-1)\cdots \underbrace{k\cdots (k+1)}_{\Delta t}\cdots \cdots (K-1)\cdots K$$

• Typically, we set each subinterval to have the same time-length

$$\Delta t = \frac{T}{K}$$

• We denote the K time points  $\{t_k\}$  as nodes in the time grid

Starting from  $\hat{x}_0 = x_{\text{init}}$ , we then perform K sequential linear extrapolation steps

$$\widehat{x}_{k+1} = \widehat{x}_k + f\left(\widehat{x}_k, u_{\text{const}} | \theta_x\right) \Delta t, \quad k = 0, 1, \dots, K-1$$

For notational simplicity, we set the indexing for k to start from zero

• This allows us to start the sequence with  $\hat{x}_0 = x_{ini}$ 

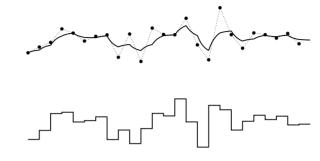
### Dynamical models

Continuous-time

Discrete-time

## Numerical simulations

## Numerical simulations | Explict Euler (cont.)



Sequentially, the individual integration steps

$$\widehat{x}_{1} = \widehat{x}_{0} + f\left(\widehat{x}_{0}, u_{\text{const}} | \theta_{x}\right) \Delta t$$

$$\Rightarrow k = 1$$

$$\widehat{x}_{2} = \widehat{x}_{1} + f\left(\widehat{x}_{1}, u_{\text{const}} | \theta_{x}\right) \Delta t$$

$$\cdots$$

$$\cdots$$

$$\widehat{x}_{K} = \widehat{x}_{K-1} + f(\widehat{x}_{K-1}, u_{\text{const}}|\theta_{x}) \Delta t$$

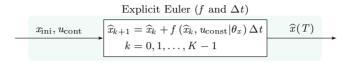
Dynamical models

Continuous-tim

Discrete-time

Numerical simulations

# Numerical simulations | Explicit Euler (cont.)



To compute the approximation  $\hat{x}_{k+1}$  at node k + 1, an explicit Euler integration only requires information related to node k, specifically the numerical approximation  $\hat{x}_k$ 

• (The method is presented assuming that the dynamics are time-invariant)

The local (at k) approximation error gets smaller with the 'length' of the subintervals

• Using smaller (more) subintervals would lead to more accurate approximations

The Euler method is stable as the propagation of local errors is bounded by a constant

$$\|\widehat{x}(T|x_{\text{init}}, u_{\text{const}}, \theta_x) - x(T|x_{\text{init}}, u_{\text{const}}, \theta_x)\|$$

Accumulated approximation error

### Dynamical models

Continuous-time

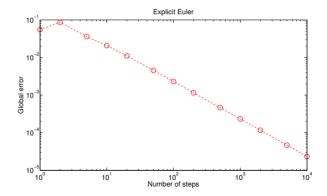
Discrete-time

Numerical simulations

## Numerical simulations | Explicit Euler (cont.)

The consistency error of each subinterval is of order  $(\Delta t)^2$  and there are  $\frac{T}{\Delta t}$  subintervals

• The global, accumulated, error at the final time has order  $(\Delta t)^2 \frac{T}{\Delta t} = T \Delta t$ 



The error function is linear in the number of function evaluations, slope equal to one

### Dynamical models

Continuous-time

Discrete-time

## Numerical simulations

Numerical simulations | Explicit Euler (cont.)

This would suggest running integration procedures with many small-sized subintervals

- $\rightsquigarrow$  The scheme requires the evaluation of function  $f(x_{\rm ini}, u_{\rm const} | \theta_x)$  at each step
- $\rightsquigarrow$  Good approximations with many steps require many function evaluations

(Other methods can achieve the desired accuracy levels with lower computational cost)

### CHEM-E722: 2023

Dynamical models

Continuous-tim

Discrete-time

Numerical simulations

## Numerical simulations | Explicit Runge-Kutta

The order-4 Runge-Kutta integration method, RK4 generates a sequence of values  $\hat{x}_k$ , by evaluating (and store) function f four times at each node k, from  $\hat{x}_0 = x_{\text{init}}$ 

From approximation  $\hat{x}_k$  and with constant input  $u_{\text{const}}$ , at each node k we have

$$\kappa_{1} = f\left(\hat{x}_{k}, u_{\text{const}} | \theta_{x}\right)$$

$$\kappa_{2} = f\left(\hat{x}_{k} + \frac{\Delta t}{2}\kappa_{1}, u_{\text{const}} | \theta_{x}\right)$$

$$\kappa_{3} = f\left(\hat{x}_{k} + \frac{\Delta t}{2}\kappa_{2}, u_{\text{const}} | \theta_{x}\right)$$

$$\kappa_{4} = f\left(\hat{x}_{k} + \Delta t\kappa_{3}, u_{\text{const}} | \theta_{x}\right)$$

Each function evaluation is explicit and performed around the approximation point  $\widehat{x}_k$ 

• The evaluations are stored as  $\kappa_i \in \mathcal{R}^{N_x}$ ,  $i \in \{1, 2, 3, 4\}$ 

The evaluations are then combined to construct the next approximation  $\hat{x}_{k+1}$  point

$$\widehat{x}_{k+1} = \widehat{x}_k + \frac{h}{6} (\kappa_1 + 2\kappa_2 + 2\kappa_3 + \kappa_4), \quad k = 0, 1, \dots, K-1$$

### Dynamical models

Continuous-time

Discrete-time

Numerical simulations

## Numerical simulations | Explicit Runge-Kutta (cont.)

The solution map obtained by using an explicit Runge-Kutta method of order-4,  $\rm RK4$ 

Explicit Runge-Kutta  $(f \text{ and } \Delta t)$  $x_{\text{ini}}, u_{\text{cont}}$   $\widehat{x}_{k+1} = \widehat{x}_k + \frac{h}{6}(\kappa_1 + 2\kappa_2 + 2\kappa_3 + \kappa_4)$   $\widehat{x}(T)$   $k = 0, 1, \dots, K-1$ 

It can be understood as a continuous and differentiable nonlinear function

• The maximum order of differentiability depends on function f

Dynamical models

Continuous-time

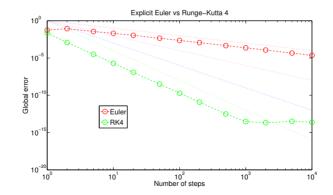
Discrete-time

Numerical simulations

## Numerical simulations | Explicit Runge-Kutta (cont.)

One step of the RK4 method is as expensive as four Euler steps, though more accurate  $% \left( {{{\rm{A}}} \right)_{\rm{B}} \right)$ 

• The accumulated approximation error has order  $T(\Delta t)^4$ 

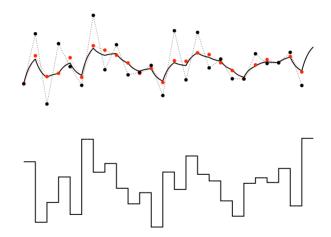


### Dynamical models

- Continuous-time
- Discrete-time

## Numerical simulations

## Numerical simulations | Explicit Runge-Kutta (cont.)



### Dynamical models

Continuous-time

Discrete-time

## Numerical simulations

## Numerical simulations (cont.)

Summarising, consider a numerical simulation scheme over some time interval  $\left[t_0,t_f\right]$ 

• The subintervals have a length  $\Delta t = (t_0 - t_f)/K$ 

$$t_0 \cdots t_1 \cdots t_2 \cdots \cdots t_{k-1} \cdots \underbrace{t_k \cdots t_{k+1}}_{\Delta t} \cdots \cdots t_{K-1} \cdots t_K$$

- The nodes are indexed as  $k = 0, 1, \dots, K$
- The position of the nodes

$$t_k := t_0 + k\Delta t, \quad k = 0, 1, \dots, K$$

The solution is approximated at nodes  $t_k$  by the values

$$\widehat{x}_k \approx x(t_k | x(t_0), u_{\text{const}}; \theta_x) \qquad (k = 0, 1, \dots, K)$$

### Convergence

We define the order-p convergence of a method as worst-case local approximation error

$$\max_{k=0,\ldots,K} \|\widehat{x}_k - x(t_k)\| = \mathcal{O}\left((\Delta t)^p\right)$$

As  $K \to \infty$ , we expect that  $\hat{x}_k$  gets closer to  $x(t_k)$